



openPASS AC - 23.04.2020

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Location: Skype-Besprechung

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Notes

1. Feedback on pull request by intech / BMW

Currently there are no open questions. A decision on the acceptance of the pull request will be made in the next AC.

2. Current status and next steps for Cmake

Two pull requests for the cmake buildsystem for the simulation core are open (one by intech and one by Uwe Wössner). The pull request by Uwe Wössner extends the functionality in the intech pull request by support for Visual Studio builds.

Currently there are still two open bugs:

- Third party headers not found by FMUWrapper component.
- Qmake build not working anymore in the pull request with Visual Studio support

In Gerrit, an Eclipse bot has proposed to do a CQ on the pull request. Due to the following reasons, the AC decided, that a CQ is not necessary for the pull request:

- Written together with committers of the project (i.e. Reinhard Biegel).
- Large portion of reuse from previously committed content: (<https://git.eclipse.org/r/#/c/160952/>)
- Written under supervision of the AC
- Minor changes in all components resulting in a large number of lines of code (repetitions in the CMakeLists).
- No new features through by the commit but only introduction of buildsystem

AC decision: The Cmake changes will be merged into the servant branch, as soon as the two remaining bugs are resolved. Merge procedure will be decided by Uwe Wössner, intech and Dmitri Fix.

GUI: Cmake buildsystem is set up and will be commit to the servant branch.

After the GUI and the core can be built using cmake, a top level CMakeLists.txt has to be created. This will be done by intech or Dmitri Fix.

3. Glossary proposal

Terminology: We are developing a platform (GUI + Simulation core). The term framework will not be used.

Proposal: agent components are not considered part of the platform. (The decision on the terminology will be made in the next AC)