OpenADx – xcelerate your Autonomous Driving development

Project Book

Workshop #4 – 06th November 2018
Leinfelden-Echterdingen
OpenADx Workshop #4 - Participants

› 63 participants on the list
  › 13 from Bosch
  › 5 from ETAS

› 29 companies
  (incl. Bosch and ETAS)

› Countries
  › Germany, UK, France, Italy, Finland, Netherlands, Austria

› 3DS / Dassault Systemes
› AUDI
› AVL
› Bosch
› Continental
› Digitalwerk
› Eclipse Foundation
› ETAS
› Fraunhofer IOSB
› Hella Aglaia
› IBM
› IPG Automotive
› itemis
› Linaro

› Mathworks
› Microsoft
› nttdata
› Prostep
› Red Hat
› Renesas
› Siemens Industry Software
› Silexica
› Streetscooter
› Tesis
› TU Lübeck
› University of Oulu
› Valeo
› Vector
› ZF Friedrichshafen
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Open Source Hardware – Simulation with Virtual Hardware
University of Lübeck – Jan Haase
Realization of Virtual System-Platforms with Electronic-System-Level Design Methodology (ESL)

- ESL is a standard that is based on SystemC/TLM (IEEE 1666-2005) (C/C++ based) for fast Hardware-Simulation.
- HW und SW are developed in a single language (C++) instead of C/C++/Java and Verilog.
- ESL is based on the simplified modeling of HW/SW-Systems from a communication perspective (TLM: Transaction-Level Modeling).
- A System-Modeling on Transaction Level (TLM), delivers a speedup of the HW/SW-System Simulator by a factor of of 1000-10000. This enables virtual prototyping on a workstation without real hardware („Executable Spec“).
- A System-Modeling on Transaction-Level (TLM), is possible on 3 levels of detail that can also be mixed (mixed-mode simulation) for verification and validation purposes
  - LT (loosely timed): Abstract model for fast software verification,
  - AT (approximately timed): 90% Cycle-true, 90% speed
  - CT (cycle-true): Fully detailed hardware model
- The high Abstraction level together with the high simulation speed enables prototyping and design space exploration of complex hardware/software systems such as ECU's.
TLM-based Module-Design accelerates Time-To-Market

~3 x compact Design, efficiency increase

5–10 x faster Verification

SystemC \(\rightarrow\) RTL in 10 days. vs. manual RTL in 3 month
FPGA reconfig in 1-2 days. vs. manual in 2-3 weeks

Faster Design-Space-Exploration: “Do we reach this with 200 MHz?”

>10 x Productivity-increase

Source: Cadence
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Open Source Hardware – Simulation with Virtual Hardware

› About the presentation
  › Approaches of hardware/software codesign, particularly on SystemC/TLM.

› How does it fit with OpenADx?
  › It would fit to OpenADx since it is another way to cope with problems at simulator-coupling -- by avoiding it.

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › We (Prof. Berekovic and Prof. Haase) are open for collaboration. Possibly by representing the academic point of view.

› Contact: andreas.riexinger@de.bosch.com (I will connect you then)
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Software in the loop (SiL) – SiL Framework
Bosch – Thomas Huber
SIL standardization – the world driven by SIL

SIL: Target “SIL anytime”

SW design

Classic HIL

Software
Build process

Virtualized software environment for continuous SW development

Executable for HIL, physical ECU

Test tool framework

Test report

Release

OEM

System integration & test

SW delivery

Frontloading

SIL will be the continuous testing environment for the automotive industry

SIL standardization – the world driven by SIL

The need for standardization

- SIL components need to be compatible and therefore standardized, because
  - Functions being distributed across several nodes and domains need to be verified early in SIL environments (→ several vECUs to be combined in one SIL setup)

**X-domain compatibility**

- SIL components in projects are coming from different companies
  (e.g. OEMs / TIER1s / tool provider)

**X-company compatibility**

- Components need to be runnable in different execution platforms (e.g. PC, server, cloud)

**X-platform compatibility**
SIL standardization – the world driven by SIL
Examples for topics of the required SIL standardization

Standardization topics
1. Interfaces for (plant) models
2. Interfaces to the virtual communication busses
3. Integration of vECUs
4. Interfaces to the test system
5. Interfaces to the virtual control and data lines
6. Interfaces to the virtual power lines

Approach:
- at least the same test cases as in HIL environment + network tests (e.g. replacement of “Brettaufbau”)
SIL standardization – the world driven by SIL
BOSCH SILC ROAD spec

Approach for the specification
- Develop, implement and use the open SILC ROAD architecture
- Bosch specification document serves for discussions with
  - OEMs,
  - tool providers and
  - other 3rd parties
- Agile x-divisional and x-company working structure
- Existing standards are used (e.g. FMI/FMU, ASAM XiL, XCP)

Contents SILC ROAD specification
- Use cases
- SIL properties and architecture
- Requirements for
  - Network virtualization
  - Virtual power lines
  - Virtual control and data lines
  - SIL tool framework
  - Plant models
  - Virtual ECUs
  - Reference implementation
  - Process framework

* SILC = SW in the Loop Common Requirements

BOSCH SILC ROAD spec focusses on standards (not on specific implementations)
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Presentation title

› About the presentation
  › SiL is about software tests and software verification in an virtual environment

› How does it fit with OpenADx?
  › The SILC ROAD specification can be the basis for an industry-wide SIL specification, standardized SIL tools and process frameworks, for reference implementations and standardized SIL-capable products and OpenADx supports SiL.

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › Discussions about the SILC ROAD already started, be part of it!

› Contact: andreas.riexinger@de.bosch.com (I will connect you then)
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Cloe - Closed Loop Automated Driving Simulation Environment
Bosch – Thomas Grosser
Closed loop simulation environment for functional SW tests on system level …

... as a development tool:
- Interactive or scripted workstation simulation
- Code debugging
- Automated tests on build server

... as part of the V&V strategy ...
- ...by supplementing real world testing with a scaling simulation framework

Product: Cloe (Closed Loop Automated Driving Simulation Environment)

Vision: Modular simulation framework
- Support for multiple simulation tools
  - Vires Virtual Test Drive
  - IPG CarMaker
  - Possibly more in the future
- Support for multiple AD software architectures
- Generalized interfaces for fault injection, ground truth and KPI extraction
OpenADx – Simulation Middleware – Cloe

VTD / CARMaker / ...

World Model Incl. Traffic

Traffic Situation

World Information

HAD SW SiL

Updated Vehicle State

HAD SW

Simulation Control

Actuator SW (optional)

Actuator Models, Vehicle Dynamics Model, Actuators ASW

Deployment, Integration into Continuous Integration and Testing, Cluster Upscaling (→ Docker)
OpenADx – Simulation Middleware – Cloe

› We are using and developing Cloe internally and we are on the way to open source Cloe!

› Is Cloe interesting for you and will solve one of your problems?

› Do you want to join to improve Cloe? We will continue our work on Cloe anyway.

› Do you miss something?
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OpenADx "Autonomous Driving Simulation"
Renesas – Mark Walton
WHERE DOES RENESAS FIT IN?

- Renesas R-Car is aimed at providing SoCs (system on chips) for ADAS and AD systems.
  - The V device family is for vision processing e.g. V3M or V3H.

- We need a reproducible test environment for this Renesas IP development.
  - E.g. Convolution Neural Networks (CNN) or Shader IP.

- Simulators then provide a useful source of test data for this IP development.

- OpenADx would then allow easy connection of a simulator and the IP under test.
  - Customers can test their actual software within a wider test environment.

- Continuous integration test systems can be built on this technology.
  - Cost effective way to provide regression testing.

OpenADx facilitates this easy connection of different simulation environments to Renesas IP
R-Car OpenADx Demo

Driving Simulator

- Manual Control (Steering wheel / pedals)
- ROS2 Manual Input

Control Module

- ROS2 Vehicle Control

ROS2/DDS Vehicle Control Server

- ROS2 Camera Images

ROS2/DDS Camera Image Server

- ROS2 Detected Object List Feedback

Target Simulator or Hardware

- Linux Application
- Computer Vision & AI

Renesas R-Car

- ROS2/DDS Interface

Demo Output via HDMI

Driving Simulator

Linux Application

Computer Vision & AI

Renesas R-Car

- ROS2/DDS Interface

Demo Output via HDMI

Driving Simulator

Linux Application

Computer Vision & AI

Renesas R-Car

- ROS2/DDS Interface

Demo Output via HDMI

Driving Simulator

Linux Application

Computer Vision & AI

Renesas R-Car

- ROS2/DDS Interface

Demo Output via HDMI

Driving Simulator

Linux Application

Computer Vision & AI

Renesas R-Car

- ROS2/DDS Interface

Demo Output via HDMI
OPENADX COMPONENT SUBSTITUTION

- OpenADx has shown its benefit by allowing ROS2 compliant components to be easily interchanged.
- In this case,
  - The demo simulator was easily changed, substituting CARLA with AirSim.
  - The R-Car IMP-X5 virtual platform could be easily replaced with R-Car target hardware.

- Looped back AirSim image after IMP-X5 simulator annotates it with a white frame.

>
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OpenADx “Autonomous Driving Simulation”

› About the presentation
  › Demonstration of applying OpenADx to a Renesas software platform.

› How does it fit with OpenADx?
  › Instead of designing a monolithic test system we used the OpenADx concept to split the software into interchangeable modules.

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › From a technical point of view we are seeing issues with scaling the system, which the community may be able offer help with. From a project point of view we are interested in how the OpenADx platform could become part of the Eclipse Foundation.

› Contact:
  › Paul Bell
    paul.bell@renesas.com
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Cross Domain Tool Coupling in the area of Simulation – Use Case @ Bosch
Bosch – Martin Johannaber, Uwe Wilbrand
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Cross Domain Tool Coupling in the area of Simulation – Use Case @ Bosch

› Presentation not released for external. Sorry!
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Cross Domain Tool Coupling in the area of Simulation – Use Case @ Bosch

› About the presentation
  › Coupling of an OpenSource Traffic Simulation to a proprietary xDomain Simulation environment

› How does it fit with OpenADx?
  › Key issue is missing standardization of data format (e.g. road format in more than one tool) and interfaces to open source traffic simulation

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › Operative work to support standardization efforts (e.g. OpenDrive and OpenScenario inside the ASAM consortium)

› Contact:
  › Uwe Wilbrand
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AD and Collaboration for Labeling
Microsoft – Markus Loosen
Autonomous Driving and Labeling

- The road to L4/L5 involve collecting billions of miles of driving data from the real world and simulated world

- However the data is only useful if it has been labeled for Ground Truth

- The quality of Ground Truth impacts both the training and validation of the AI algorithms
Generating Ground Truth with Labeling

**Semantic Segmentation**
Each Pixel of the image is assigned a category

**Object Detection and Classification**
Bounding box drawn around each object of interest

**3D Point Cloud Labeling**
Objects of interest as assigned a category in 3D LIDAR point cloud

"Ground truth" is the accuracy of the training set's classification for supervised learning techniques.

Currently done manually

**Longer term – auto labelling**

Partners provide
- Results based managed service contracts
- Trained workforce, on demand
- Mature labeling tools

Ground Truth is one of the most critical elements of Machine Learning for Training and Validation
Our Proposal

Work with OEMs and Tier 1’s to define a standard schema for Labeling while also allowing for customization

Three tiers of information included in the label

1. Tier 1: System info: Acquisition equipment info, System info
   1. This information is static and does not change. It can be defined once per image folder and not needed per image

2. Tier 2: Common Labels
   1. This contains the labels for objects and obstacles defined as 2D bounding boxes, polygons, lanes etc

3. Tier 3: Custom Labels/modifyer
   1. This enable any customizations needed to make the labels relevant for a region or a specific customer or to extend the labels
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Presentation title

› About the presentation
  › Currently, there are no industry standards for object classes, no standards for hierarchy of class/sub-class defined, no standards defined for lane curvature, lane markings

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › Work with OEMs and Tier1sto define a standard schema for labeling while also allowing for customization

› Contact: andreas.riexinger@de.bosch.com (I will connect you then)
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Co Simulation - Challenges in the continuous vehicle development process
AVL – Günter Lang
Co-Simulation
Challenges in the continuous vehicle development process

Dr. Josef Zehetner,
Günter Lang
Motivation

Why we use co-simulation?
- Modular design approach
- Development departments provide component models
- Integration of virtual / real components via co-simulation
- Multi-tool and multi-rate support

...modular approach ensuring system maturity assessment at any point of time

AVL Integrated and Open Development Platform

Models, Execution, Data, Automation, Process

- Consistent Models
- Same Test Procedures
- Seamless Data Management
- Efficient and Effective Methods
- Connected Existing tools
Challenges for Co-Simulation

Technical view

- Multi-domain development
- Multi-tool approach
- Multi-vendor
- Dynamic coupling
  ➢ Virtual prototype representation

Mathematical view

\[ F(x, y, D_y, D^2_y, \ldots, D^n_y) \]
\[ y = (y_1, \ldots, y_m) \]

- Multi-method
- Multi-solver
- Multi-rate
- Dynamic coupling
  ➢ Coupling error
USE CASE: ABS Braking – emergency stop from 100 kph to stand-still

Correct (co-)simulation result with NEPCE in Model.CONNECT™

Increase results accuracy

Re-use models of your preferred modeling tool

- Create **physically correct** co-simulation
- Perform **numerically stable** co-simulation
- Increase **co-simulation speed**

Significant longer braking distance due to coupling error!

NEPCE … Nearly Energy Preserving Coupling Element
Neutral and open model integration and co-simulation platform, opening the door from simulation to testbed.

Tools specific interfaces (25+ software vendors) and interface standards (FMI)
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Co Simulation - Challenges in the continuous vehicle development process

› About the presentation
  › Co-Simulation is more than purely exchanging data. One has to consider Co-Simulation setup to avoid coupling errors or model instabilities, and always check the results – which might be difficult when running millions of test kilometers.

› How does it fit with OpenADx?
  › As we have seen simulation models and/or hardware from different providers has to be connected to build a virtual prototype. To make these tools seamlessly work together a middleware approach is a good solution.

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › AVL is contributing to existing related standards FMI, DCP, OSI (Open Simulation Interface), OpenScenario, ... and wants to understand relation to OpenADx. Additionally we build up virtual prototypes for ADAS/AD development to learn how well AVL’s middleware solution can help improving AD development on different platforms like MIL, SIL, HIL and want to get input from the community regarding required tool interfaces etc.

› Contact:
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  › Josef.Zehetner@avl.com
  › Guenter.Lang@avl.com
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Kubernetes and serverless technologies for high-performance Applications
Red Hat – Michael Hausenblas
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Kubernetes and serverless technologies for high-performance Applications

› https://speakerdeck.com/mhausenblas/kubernetes-and-serverless-technologies-for-high-performance-applications
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Kubernetes and serverless technologies for high-performance Applications

› About the presentation
  › Motivating and explaining the usage and use cases for containerized services and serverless frameworks based on Kubernetes.

› How does it fit with OpenADx?
  › The discussed technologies are mainly relevant for Sensor Data Processing and VUT areas.

› What would you like to do with the OpenADx community, respectively how can the community help you?
  › I’d like to stay in the loop concerning the developments and mentor others who plan to use Kubernetes and/or serverless technologies.

› Contact:
  › Michael Hausenblas
  › mhausenb@redhat.com
The Solution

- Collaborate in development
- Populate technologies
- Integrate existing solutions
ADTF

- Multiple input and output streams
- Time synchronicity
- Deterministic processing

- Extensible toolset
- Use case oriented tools

- Open interfaces and SDK
- Open documentation
- Automation via shell/JSON-RPC

- Recording/playback of multiple streams
- Conversion to/from different formats
- Extraction/injection of streams

- Open file format
- Open source library for access
**ADTF**

- Connectivity to in-vehicle communication
- In-vehicle calibration and measurement

- Visualization of data samples in streams
  - Open SDK for custom visualizations
  - 2D/3D scene visualization

- Distributed Simulation
  - Time Synchronicity
  - Open SDK → FEP
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Title will follow!

› About the presentation
  › It’s about collaboration, populate technologies and integrate existing solutions

› How does it fit with OpenADx?
  › ADTF is becoming more and more open

› Contact: andreas.riexinger@de.bosch.com (I will connect you then)