Minutes openMDM SC Call 17.05.2023 15.00 - 16.00

Attendees:

- Angelika Wittek (Toolkit Manager)
- Hans-Jörg Kremer (Peak Solution)
- Hans-Dirk Walter (Karakun)
- Ulrich Bleicher (BMW)
- Gert Sablon (Siemens)
- Stefan Wartini (Müller BBM)
- MIchael Plagge (until 15.30)
- Matthias Koller (Peak Solutions) as guest

Agenda

Anti Trust Policy Notice

• https://www.eclipse.org/org/documents/Eclipse_Antitrust_Policy.pdf

Meeting Minutes

Hans-Dirk

Planning openMDM Summit 2023

- All requested speaker have confirmed their presentations.
- · According to Hans-Jörg's poll July 6th is the best date for the Summit
- It will be Web-Meeting
- · Program is ready
- The cooperation between ASAM and Eclipse should be mentioned.

Status "openMDM as ASAM Standard":

- Discussion the scope of the ASAM standard, mainly, whether it should also include the current REST-HTTP-API
- Matthias joined the meeting as API expert.
- · Conflict between speed of API development and standard documentation of ASAM's working group.
- Documentation must be improved.
- API is syntactically quite simple, but its semantics is quite complex (very generic API elements with complex parameter structures).
- Test Compatibility Kit (TCK) would be very helpful this holds also for ASAM ODS itself.
- We do not expect that the ODS maintenance group will do all work this group might fill the budget gap of the current proposal
- We will continue the discussion after the ASAM-ODS-Maintenance Proposal Workshop 25.05.2023

Use of ASAM ODS 6.x

- Board of ASAM allows openMDM to use ODS 6.2
- Uli asked to be less specific all 6.x versions
- Contact for questions regarding openMDM openMDM SC
- · Document confirming the allowance to be delivered to Eclipse by ASAM announced

Eclipse Wiki

- The Eclipse Foundation has a MediaWiki instance(wiki.eclipse.org), and is proposing to deprecate this service in January 2024, and ultimately
 remove it in April 2026 [2], [3]
- New Gitlab group was created for openMDM WG

Next SC calls

- 14.06.2023 15.00-16.00
- 05.07.2023 15.00-16.00