Applications Of Model Weaving Techniques

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1

Context of this work



- The present courseware has been elaborated in the context of the
- MODELPLEX European IST FP6 project (<u>http://www.modelplex.org/</u>).
- Co-funded by the European Commission, the MODELPLEX project involves 21 partners from 8 different countries.
- MODELPLEX aims at defining and developing a coherent infrastructure specifically for the application of MDE to the development and subsequent management of complex systems within a variety of industrial domains.
- To achieve the goal of large-scale adoption of MDE, MODELPLEX promotes the idea of a collaborative development of courseware dedicated to this domain.
- The MDE courseware provided here with the status of open-source software is produced under the EPL 1.0 license.



Outline

Introduction

Model Weaving with AMW

- Principles
- The AMW project
- Concrete applications (use cases)

• Weaving in Aspect-Oriented Modeling with Reusware

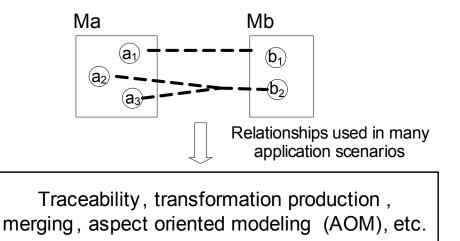
- Principles
- The Reusware Composition Framework
- Concrete applications (use cases)

• Conclusion



Introduction

• It is often necessary to establish relationships between elements of different models, for several reasons

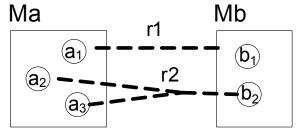


- Current MDE solutions focus on the support of model transformations
 - Designed to execute automatic operations
 - Transformations are typically general purpose languages
- Depending on the application scenario, the relationships have a different interpretation
- The relationships should be stored or modified

4

Introduction

- What is the form and semantics
 - of the relationships?
 - Cardinality
 - Traceability, merging, equality, annotation, etc.
 - The relationships should not modify the related models



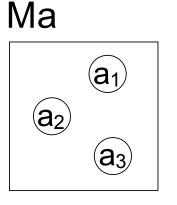
- What r1 means?
- a = b? a is derived from b ?, etc.
- How r1 is created?
- What do we do with r1?
- How these relationships will be created?
 - Manually, automatic, with graphical or textual interfaces
- How to use these relationships?
 - To trace, to merge, to interoperate, to annotate
- \rightarrow A complete workbench must be customizable according to different application requirements
 Adaptive mechanisms should be plugged as needed

Model Weaving with AMW

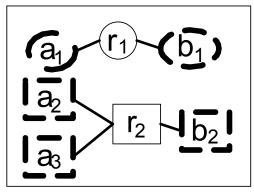


AMW Principles: model weaving

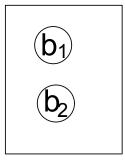
- AtlanMod Team (INRIA) solution to capture relationships between model elements
- Relationships are reified in a weaving model
 - The model elements represent the relationships and the related elements
 - As any kind of model, the weaving model can be saved, stored, transformed, modified



Weaving model







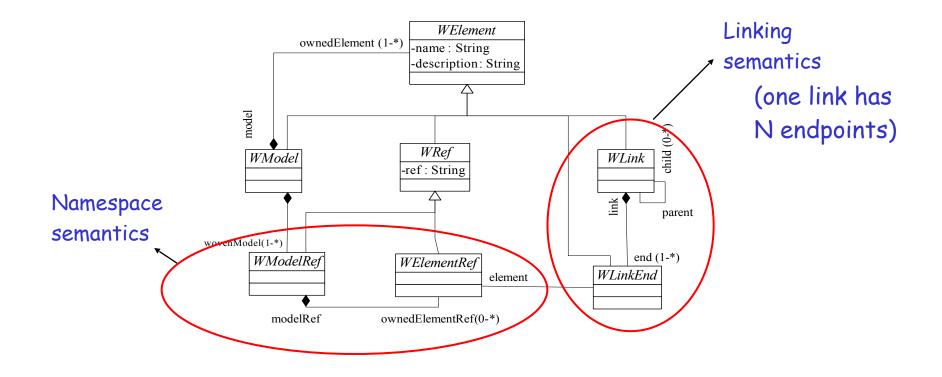
AMW Principles: weaving metamodel

- A weaving model conforms to a weaving metamodel
 - Defines the nature of the relationships that can be created
 - Cardinality (1-*, *-*, *-1)
 - Semantics of the relationships
- However, it is not practical to define a weaving metamodel that supports all kinds of relationships
 For instance, a traceability relationship is not useful in
 - a merging scenario
- The weaving metamodel is extensible
 We define an core weaving metamodel



Applications Of Model Weaving Techniques AMW Principles: core weaving metamodel

• Supports basic link management

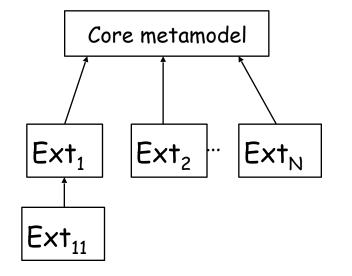




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Applications Of Model Weaving Techniques
AMW Principles: weaving metamodel extension

- Core is extended with different kinds of relationships
 - Merging (merge, override, inherits)
 - Interoperability (translate, concatenate)
 - Traceability (A generates B)
 - AOM (A executesAfter B)



Applications Of Model Weaving Techniques AMW Principles: creation of model weaving using matching

• Automatic

- Execution of matching heuristics
 - Exploit the properties of the model elements to calculate a similarity measure between them
 - Typically dependent of the weaving metamodel extensions
 - Generic heuristics can be implemented based on the elements of the core metamodel
 - Customized heuristics are used to obtain better results
- Execution trace
 - A weaving model is created to save the execution trace of a transformation

Manual

• User interface

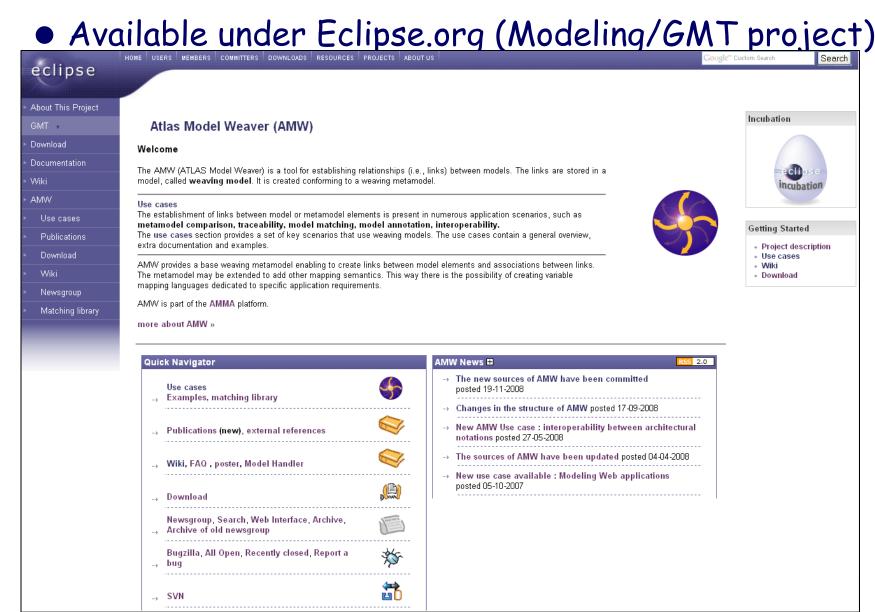


AMW Principles: various uses

- Traceability
 - Weaving models keep track of the source elements used to generated a set of target elements
- Transformation production
 - The model elements are used as specification to produce general purpose transformations
 - Higher-order transformations translate weaving models into transformation models
- Annotations
 - The weaving model contains extra information used to annotate model elements
- Merging
 - The weaving model is used as input to merge algorithms
- Metamodel comparison
 - The weaving model is used to compare different models



The AMW Project: website homepage



The AMW Project: plugins

• Supports the three main issues presented:

- <u>Which</u> relationships to create
 - Weaving metamodel extensions
- <u>How</u> to create them
 - Creation of weaving models using matching transformations integrated in the user interface
- For what (utilization)
 - Visualization, storage, modification, execution of transformations



The AMW Project: plugins

• Adapts to any weaving metamodel extension

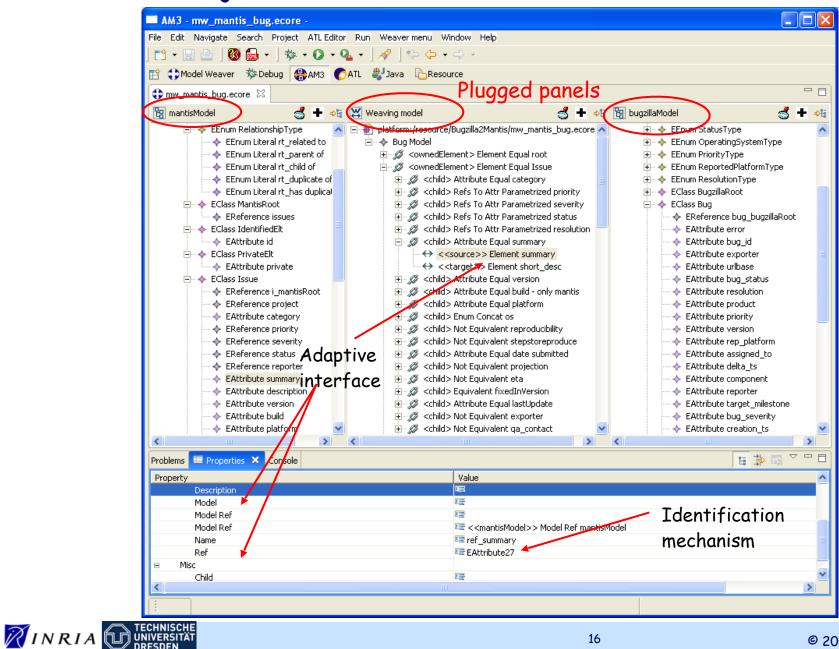
- The user interface is automatic generated according to the metamodel extensions
 - Reflective API of EMF (Eclipse Modeling Framework)

• A set of extension points is defined to enable to customize the standard user interface

 Extension points to the panels, to the model elements, and to execute model transformations in ATL (AtlanMod Transformation Language)
 New interfaces can be easily developed



The AMW Project: user interface



The AMW Project: matching

- An extension point enables to plug different matching heuristics
 - Implemented with ATL transformations
 - The transformations have a fixed signature
 Input: weaving model, left model, right model
 Output: weaving model
 - The menus are automatically generated



Applications Of Model Weaving Techniques The AMW Project: provided set of matching transformations

- Typed Cartesian product
- Data types and conformance
- Cardinality
- Name similarity
- Name equality
- Similarity flooding
 - Handles inheritance, containment and reference trees
- Model information
- Selection methods
 - Best values, based on a threshold

These transformations can be executed sequentially, or combined



Applications Of Model Weaving Techniques The AMW Project: use cases available (project's website)

• Traceability

• Transformation production

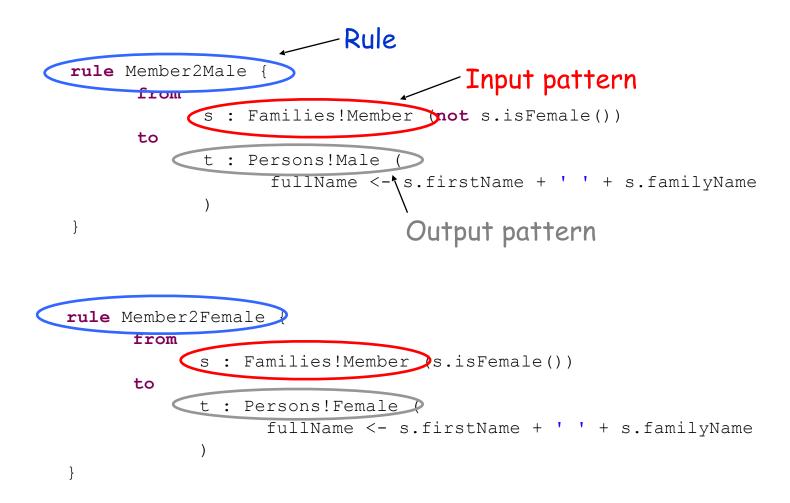
- Tool interoperability, data integration
- Matching
- Model alignment
- Metamodel comparison
- Aspect oriented modeling



- ATL Transformation
 - Textual syntax
 - Defines a complete transformation from a set of source into a set of target models
 - Issues
 - How to have a global view of the transformation?
 - How to easily develop ATL transformations without much previous knowledge on the language?



• Simple "Families-to-Persons" example



- Deal with simple ATL
 - Weaving metamodel extension that enables to graphically develop ATL transformations
 - Extension close to the ATL metamodel
 But in a higher abstraction level
 - The skeleton of the transformation can be then automatically generated



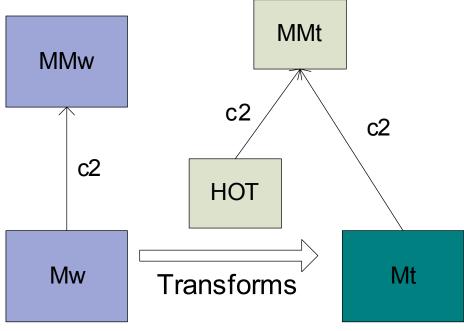
• Weaving metamodel extension for ATL:

- Module
 - Input and output models
 - Rules
 - Input element
 - (some condition)
 - Output element
 - Some bindings
 - Simple bindings
 - Complex bindings

• A weaving model captures these different kinds of relationships in an abstract representation



- A HOT transforms the weaving model (i.e. the abstract specification of the transformation) into an ATL model
 - The transformation Mt can be refined, or directly executed (if correct)





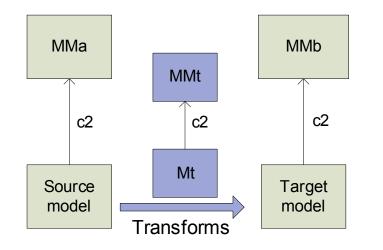
- Process to follow step by step
 - Define a metamodel extension
 - Create a new weaving model using the AMW wizard
 Select the correct extension
 Select the correct parameters
 - Create the weaving links
 - Produce a transformation model



- A weaving model stores the execution traces of an ATL transformation
 - The behavior of the initial transformation is not modified
 - The weaving model is generated automatically when the transformation is executed
 Produced as an additional output of the transformation
- Details available from: <u>http://www.eclipse.org/gmt/amw/</u> usecases/traceability/



Class-to-Relational



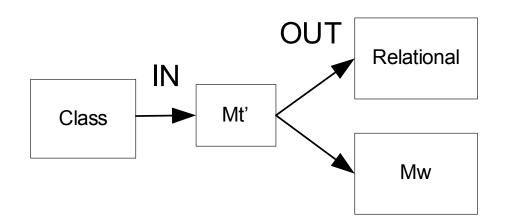
```
rule ClassAttribute 2Column {
    from
        a : Class!Attribute (
            a.type.oclIsKindOf (Class!Class)
            and not a.multiValued
        )
      to
        foreignKey : Relational !Column (
            name <- a.name + 'Id',
            type <- thisModule .objectIdType
        )
}</pre>
```

Traceability

se : Attribute	 <u>te : Column</u>
name = Person	name = PersonID
	type = Integer



- Traceability weaving model
 - Mt (Class to Relational) is used to produce Mt'
 Generated automatically: ATL2WTracer.atl



Mt' generates a weaving model and the relational model
The weaving model is opened in the AMW tool



• Weaving metamodel extension

```
class TraceLink extends WLink{
   attribute ruleName : String;
   reference sourceElements[*] ordered container : WLinkEnd;
   reference targetElements[*] ordered container : WLinkEnd;
}
class TraceLinkEnd extends WLinkEnd {
}
class ElementRef extends WElementRef {
}
```



- Process to follow step by step
 - Define a metamodel extension
 - Produce a modified Class2Relational transformation
 - Execute this transformation
 - This transformation produces a weaving model and a relational model
 - Open it in the AMW tool



AMW Use Case: generic matching

Creation of weaving models

- <u>Automatic</u>
 - Execution of matching heuristics
 - Exploit the properties of the model elements to calculate a similarity measure between them
 - Typically dependent of the weaving metamodel extensions
 - Generic heuristics can be implemented based on the elements of the core metamodel
 - Customized heuristics are used to obtain better results

• <u>Manual</u>

- User interface
- Used in different use cases:

http://www.eclipse.org/gmt/amw/usecases/matching/



AMW Use Case: generic matching

Different kinds of links

- Direct links

String similarity

Date <----> BirthDate

Descr <----> Description

Dictionaries of Synonyms

Car <----> Automobile

Professor <----> Teacher

Structural features

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Class Table name I name name Since Class and Table has a sub element name, they are considered similar. - Complex links

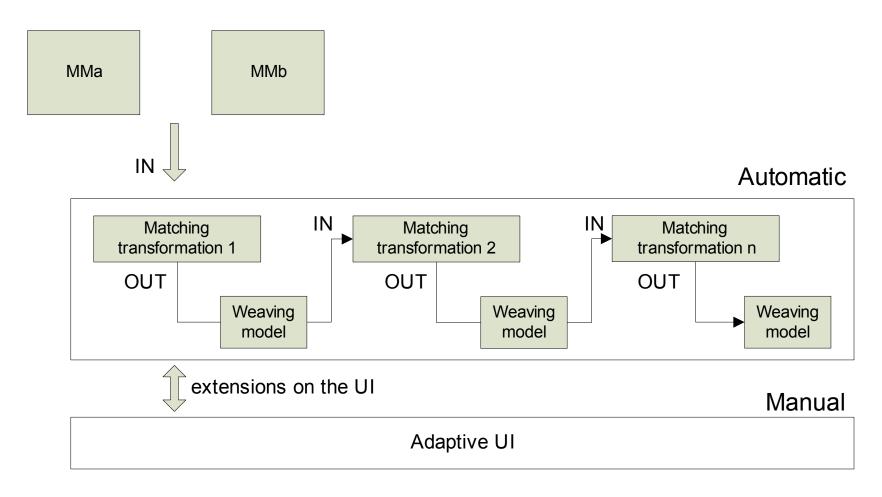
Format compatibility Date = Day / Month / Year

Concatenation Name = FirstName + LastName

Data conversions Dollar = Euro x ConvertionRate

AMW Use Case: generic matching

• General overview





AMW Use Case: generic matching

- AMW supports matching
 - An extension point enables to plug different matching heuristics
 - Implemented with ATL transformations
 - The transformations have a fixed signature
 Input: weaving model, left model, right model
 Output: weaving model
 - The menus are automatically generated



AMW Use Case: generic matching

• Use the provided set of matching transformations

- Typed Cartesian product
- Data types and conformance
- Cardinality
- Name similarity
- Name equality
- Similarity flooding
 - Handles inheritance, containment and reference trees
- Model information
- Selection methods
 - Best values, based on a threshold
- \rightarrow These transformations can be executed sequentially, or combined
- \rightarrow The transformations interpret specific metamodel extensions
- This procedure is used in several use cases (see the next "metamodel comparison" use case)



Applications Of Model Weaving Techniques AMW Use Case: metamodel comparison & model migration

• Metamodels need to be compared for several reasons

• One important reason is to discover the equivalent elements between two versions of a metamodel

• Different utilisations

• Migrate one model to another

• Apply metamodel difference

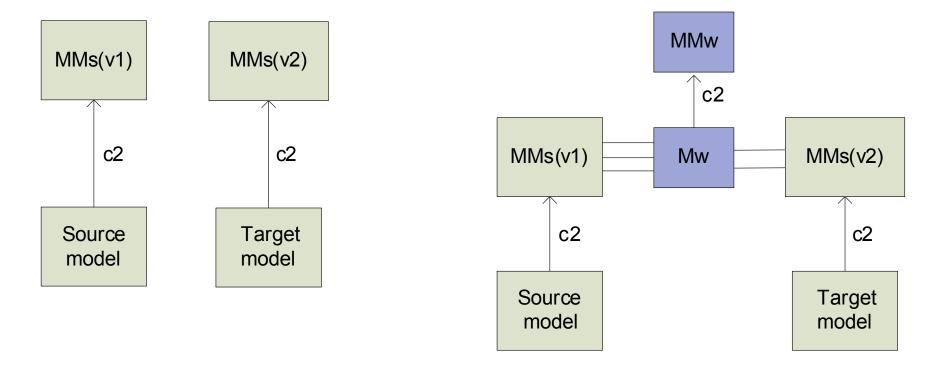




1) Two versions of similar metamodels

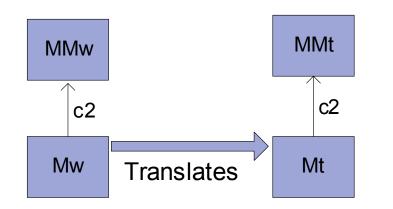
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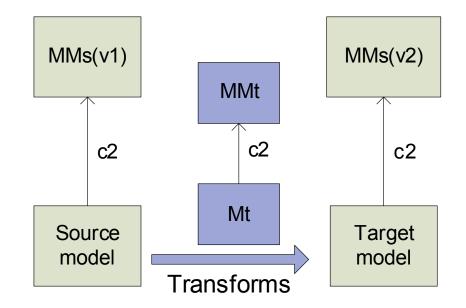
2) A set of transformations produces a weaving model between the metamodels



• General overview (comparison and model migration)

 The weaving model is translated in a model transformation 4) The source model is transformed into the target model .







```
• Weaving metamodel extension
```

```
abstract class Equivalent extends WLink {
   attribute similarity : Double;
   reference left container : ReferredElement;
   reference right container : ReferredElement;
abstract class Equal extends Equivalent {
class ElementEqual extends Equal {
class AttributeEqual extends Equal {
class ReferenceEqual extends Equal {
class NotEquivalent extends WLink {
   reference left container : ReferredElement;
   reference right container : ReferredElement;
class ReferredElement extends WLinkEnd {
```



- Process to follow step by step
 - Definition of the metamodel extension
 - Creation of a weaving model (comparison model)
 - Parameterization and execution of the matching transformations to refine the comparison model
 - Generation of an ATL transformation
 - Application of the generated transformation for model migration



The AMW Technology: conclusions

• Model weaving

- Weaving models reify relationships between model elements from different models
- Several application scenarios
 - An extensible metamodel is essential
- Weaving models are stored, transformed, modified
- AMW is a flexible model weaving plug-in
 - Weaving metamodels extensions in KM3
 - Adaptive user interface
 - No need to develop a new tool for each application scenario
 - ATL transformations are plugged as needed
 - Matching transformations
 - Higher-order transformations
 - Several examples available



Weaving in Aspect-Oriented Modeling with Reuseware



Reuseware Principles

• Reuseware is...

- A language independent modularisation approach [1]
- A framework: Reuseware Composition Framework [2]
- Common concepts for different composition systems for arbitrary languages
 - Easy specification of new composition techniques and porting of techniques from one language to another
 - Reuse of composition tooling
 - Tailor tooling for composition system and language
- Support features of aspect-oriented systems
 - Support homogeneous cross-cuts (and quantification)
 - Support heterogeneous cross-cuts

[1] On Language-Independent Model Modularisation, Transactions on Aspect-Oriented Development, 2008
 [2] <u>http://reuseware.org</u>



Reuseware Principles - Core Concepts

Model Fragments

- (Partial) models that may contain variation points
- Offer a Composition Interface
- Composition Interface consists of Ports
- Ports point at elements of the model fragment that can be accessed for composition
- One **Port** can point at several elements at arbitrary places in the model fragment (heterogeneous crosscut)
- Similar Ports can be joined to one HomogeneousPort (homogeneous crosscut)
- Composition Programs
 - Define composition links between Ports
 - Are executed to produce a composed model where model fragments are woven at the elements pointed out by the linked Ports



Reuseware Principles - Core Concepts

Composition Systems

- Define modularisation concepts
 - (e.g., Modules, Packages, Aspects)
- Define relations between modularisation concepts (e.g, an aspect relates to a core)

• Reuse extensions (for a particular language)

- Define how modularization concepts defined in a composition system are realized in a concrete language
- Define which ports are related to which model elements of a model fragment

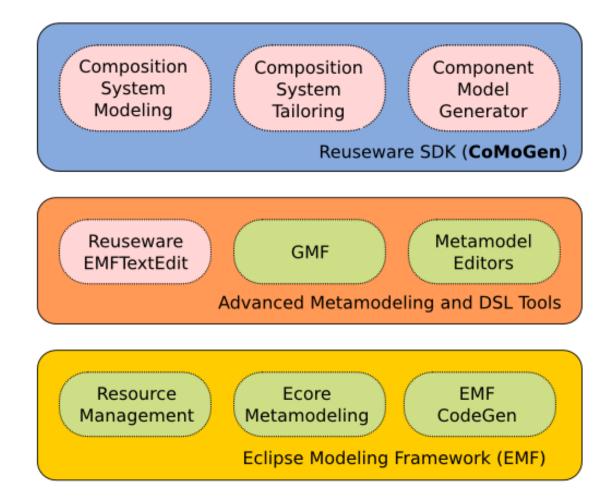


Reuseware Composition Framework

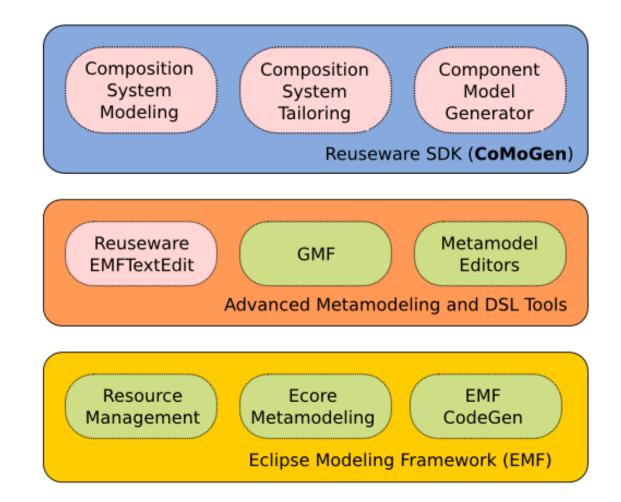


- CoMoGen (Reuseware SDK)
 - Enables developers to define new composition systems
 - Addition to other language engineering (metamodelling /DSL) tools to define modularisation aspect of a language
- CoCoNut (Reuseware Runtime)
 - Provides language independent composition engine
 - Provides language independent component repository
 - Provides language independent composition program editor
 - Composition systems defined with CoMoGen plug into CoCoNut and tailor the above functionality











Composition Composition Component System Model System Modeling Tailoring Generator Reuseware SDK (CoMoGen) Reuseware Metamodel GMF EMFTextEdit Editors Advanced Metamodeling and DSL Tools Resource Ecore EMF Metamodeling CodeGen Management Eclipse Modeling Framework (EMF)

Metamodeling tools can be used to define a language and tools for the language (examples are shown here)

Composition

System

Modeling

Reuseware

EMFTextEdit

Resource

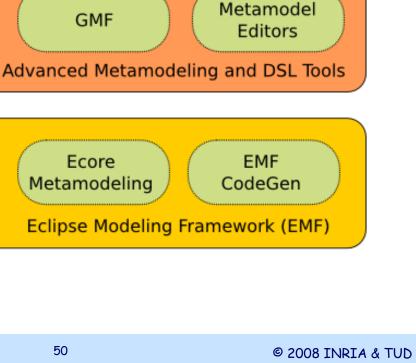
Management

With CoMoGen, model composition systems can be modelled based on a prior defined metamodel

Metamodeling tools can be used to define a language and tools for the language (examples are shown here)

Reuseware builds on EMF and works together with other EMF-based tools

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Component

Model

Generator

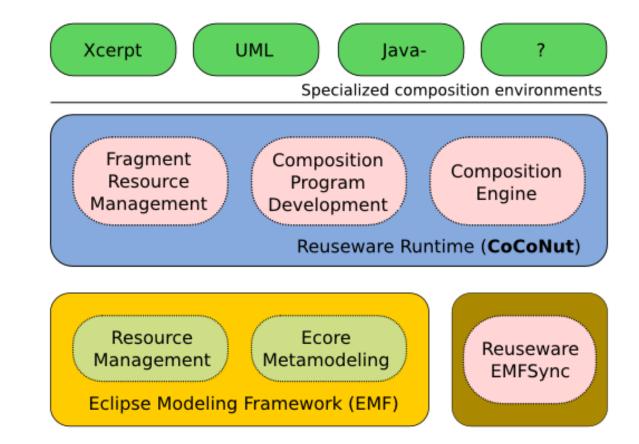
Reuseware SDK (CoMoGen)

Composition

System

Tailoring

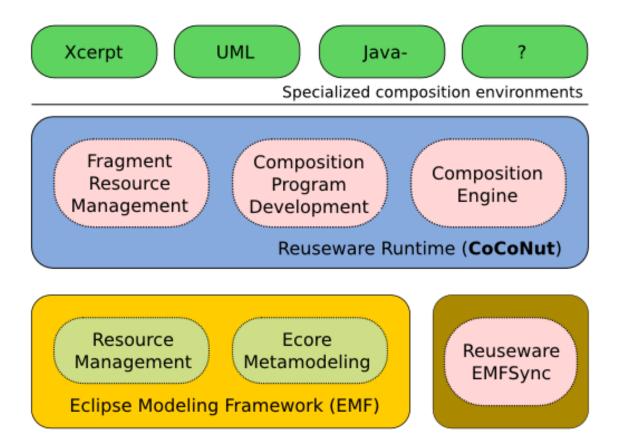
CoCoNut (Reuseware Runtime)





CoCoNut (Reuseware Runtime)

The three languageindependent features of CoCoNut can be used with every composition system

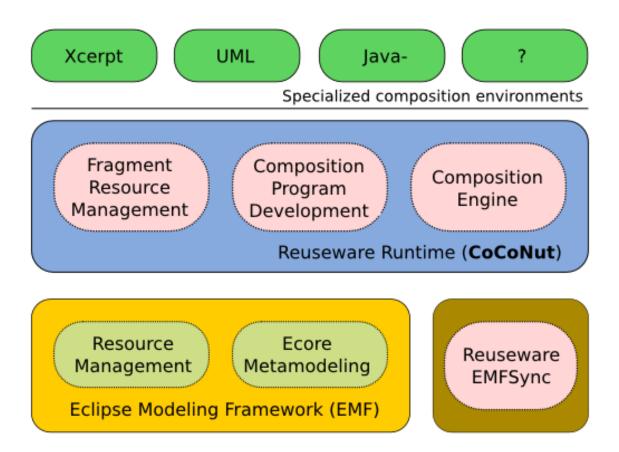




CoCoNut (Reuseware Runtime)

Specific composition systems defined with CoMoGen plug into CoCoNut

The three languageindependent features of CoCoNut can be used with every composition system





• Demonstrates CoMoGen Features

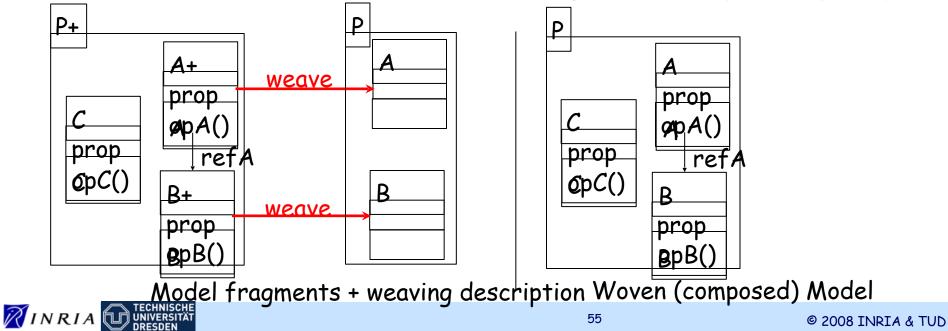
- How to define a concrete composition system
- How to use the composition system with different language

Demonstrates CoCoNut Features

- Using the composition program editor
- Using the model fragment repository
- Using the composition engine



- Based on Class Concept found in many languages
 - A Class usually has operations, properties and references to other classes and is contained in a package
- Weaving Class A+ (Advice) into Class A means:
 - All operations, properties and references of A+ are added to A
 - if any of the new elements of A points at a class B+ which is woven into another class B, the pointers are redirected to B
 - Classes that are not source of a weaving should be copied completely

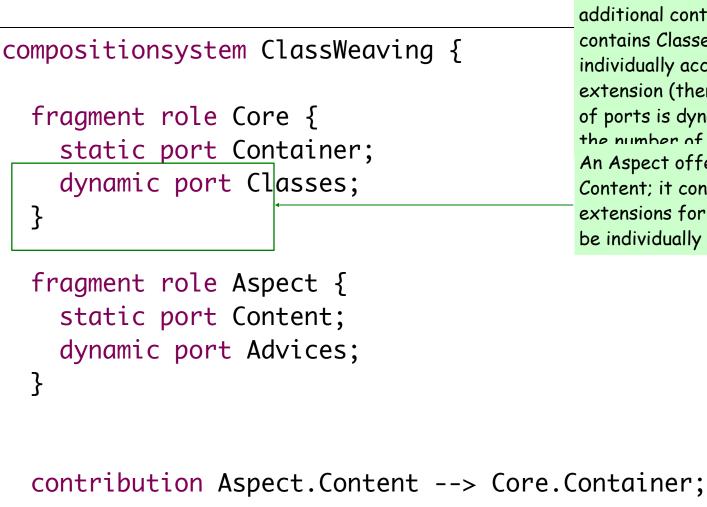


• A composition system defines

- Fragment roles
 - Role a model fragment plays in the modularisation (e.g., aspect or core)
 - Fragment roles collaborate through associations between ports
- Static ports
 - Defined for one fragment role
 - Each fragment playing the role has to offer the port
- Dynamic ports
 - Defined for one fragment role
 - Each fragment playing the role can offer several of these ports
- Contribution Associations
 - Defines that two ports are related
 - Executing a composition link between the two ports will trigger the copying of model elements
- Configuration Associations
 - Defines that two ports are related
 - Executing a composition link between the two ports will NOT trigger the copying of model elements

```
additional content (Container); it
                                                 contains Classes which should be
compositionsystem ClassWeaving {
                                                 individually accessible for
                                                 extension (therefore the number
  fragment role Core {
                                                 of ports is dynamic - it depends on
                                                 the number of existing classes)
    static port Container;
    dynamic port Classes;
  }
  fragment role Aspect {
    static port Content;
    dynamic port Advices;
  }
  contribution Aspect.Content --> Core.Container;
  contribution Aspect.Advice --> Core.Class;
                                               57
```

A Core acts as container for



contribution Aspect.Advice --> Core.Class;

A Core acts as container for additional content (Container); it contains Classes which should be individually accessible for extension (therefore the number of ports is dynamic - it depends on the number of existing classes) An Aspect offers additional Content; it contains Advices as extensions for classes which should be individually accessible

<pre>fragment role Core { static port Container; dynamic port Classes; } extensio be individ</pre>	ally accessible for on (therefore the number is dynamic - it depends on ther of existing classes) of offers additional it contains Advices as ons for classes which should dually accessible
<pre>fragment role Aspect { static port Content; dynamic port Advices; }</pre>	nt contributes to a er
<pre>contribution Aspect.Content> Core.Contain contribution Aspect.Advice> Core.Class;</pre>	ner;
$\frac{1}{1 \times RIA} \xrightarrow{\text{Technische}}{59}$	© 2008 INRIA & TUD

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```
A Core acts as container for
                                                      additional content (Container); it
                                                      contains Classes which should be
compositionsystem ClassWeaving {
                                                      individually accessible for
                                                      extension (therefore the number
  fragment role Core {
                                                      of ports is dynamic - it depends on
                                                      the number of existing classes)
     static port Container;
                                                      An Aspect offers additional
     dynamic port Classes;
                                                      Content: it contains Advices as
                                                      extensions for classes which should
  }
                                                      be individually accessible
                                                       A Content contributes to a
  fragment role Aspect {
                                                       Container
     static port Content;
                                                       An Advice contributes to a Class
     dynamic port Advices;
  }
  contribution Aspect.Content --> Core.Container;
  contribution Aspect.Advice --> Core.Class;
                                                    60
                                                                         © 2008 INRIA & TUD
```

Applications Of Model Weaving Techniques Reuseware Use Case: ClassWeaving Reuse Extensions

• A Reuse Extension defines

- How a composition interface define by a fragment role (which is defined in a composition system) is linked to the content of a model fragment
- Each port links to a set of model elements treated as:
 - Prototype: Element that can be copied with its contained elements
 - Anchor: Element that can be referenced by other elements
 - Hook: Variation point where Prototypes can be put
 - Slot: Variation point where Anchors can be put
- For ClassWeaving we define
 - A reuse extension for Ecore
 - A reuse extension for UML



```
reuseextension ClassWeavingEcore
implements ClassWeaving
epackages <http://www.eclipse.org/emf/2002/Ecore>
<u>rootclass EPackage {</u>
 fragment role Core if $not name.startsWith('advice')$ {
    port Container {
      EPackage.eClassifiers is hook {}
    port Class {
      EClass.eOperations is hook {
        port expr = $name$
      3
      EClass.eStructuralFeatures is hook {
        port expr = $name$
      }
      EClass is anchor {
        port expr = 
      }
  }
 fragment role Aspect if $name.startsWith('advice')$ {
    port Content {
      EPackage.eClassifiers is prototype {}
    }
    port Advice {
      EClass.eOperations is prototype {
        port expr = $name$
      }
      EClass.eStructuralFeatures is prototype {
        port expr = name
                    $name
```

The ClassWeaving composition system is implemented for the Ecore language (using the URI of the Ecore metamodel)

```
reuseextension ClassWeavingEcore
implements ClassWeaving
epackages <http://www.eclipse.org/emf/2002/Ecore>
rootclass EPackage {
 fragment role Core if $not name.startsWith('advice')$ {
    port Container {
     EPackage.eClassifiers is hook {}
   port Class {
     EClass.eOperations is hook {
       port expr = $name$
      }
     EClass.eStructuralFeatures is hook {
        port expr = $name$
      }
     EClass is anchor {
        port expr = 
      }
  }
 fragment role Aspect if $name.startsWith('advice')$ {
   port Content {
     EPackage.eClassifiers is prototype {}
    }
   port Advice {
     EClass.eOperations is prototype {
       port expr = $name$
      }
      EClass.eStructuralFeatures is prototype {
        port expr = name
```

The ClassWeaving composition system is implemented for the Ecore language (using the URI of the Ecore metamodel)

A core can be extended with new classes by extending the eClassifiers reference of the EPackage metaclass

```
reuseextension ClassWeavingEcore
implements ClassWeaving
epackages <http://www.eclipse.org/emf/2002/Ecore>
rootclass EPackage {
  fragment role Core if $not name.startsWith('advice')$ {
    port Container {
       EPackage.eClassifiers is hook {}
}
```

```
port Class {
```

} }

```
EClass.eOperations is hook {
   port expr = $name$
}
EClass.eStructuralFeatures is hook {
   port expr = $name$
}
```

```
EClass is anchor {
port expr = $name$
```

```
fragment role Aspect if $name.startsWith('advice')$ {
    port Content {
        EPackage.eClassifiers is prototype {}
    }
    port Advice {
        EClass.eOperations is prototype {
            port expr = $name$
        }
        EClass.eStructuralFeatures is prototype {
            port expr = $name$
        }
        EClass.is_elot {
        }
    }
    }
}
```

JANGREITAT \$name\$

The ClassWeaving composition system is implemented for the Ecore language (using the URI of the Ecore metamodel)

A core can be extended with new classes by extending the eClassifiers reference of the EPackage metaclass

Extending a class means extending the eOperations and eStructuralFeatrues references of an EClass; An EClass itself will be referenced (anchor) as replacement for advices; Each EClass and its references are accessible through a port identified by the class name

```
reuseextension ClassWeavingEcore
implements ClassWeaving
epackages <http://www.eclipse.org/emf/2002/Ecore>
rootclass EPackage {
 fragment role Core if $not name.startsWith('advice')$ {
    port Container {
      EPackage.eClassifiers is hook {}
    port Class {
      EClass.eOperations is hook {
        port expr = $name$
      }
      EClass.eStructuralFeatures is hook {
        port expr = $name$
      }
      EClass is anchor {
        port expr = $name$
  }
[ fragment role Aspect if $name.startsWith('advice')$
    port Content {
      EPackage.eClassifiers is prototype {}
    }
    port Advice {
      EClass.eOperations is prototype {
        port expr = 
      }
      EClass.eStructuralFeatures is prototype {
        port expr = name
  RIA
            UNAVERSITAT $name$
```

The ClassWeaving composition system is implemented for the Ecore language (using the URI of the Ecore metamodel)

A core can be extended with new classes by extending the eClassifiers reference of the EPackage metaclass

Extending a class means extending the eOperations and eStructuralFeatrues references of an EClass; An EClass itself will be referenced (anchor) as replacement for advices; Each EClass and its references are accessible through a port identified by the class name

The eClassifiers reference of the EPackage metaclass defines the content of an aspect

```
reuseextension ClassWeavingEcore
implements ClassWeaving
epackages <http://www.eclipse.org/emf/2002/Ecore>
rootclass EPackage {
fragment role Core if $not name.startsWith('advice')$ {
    port Container {
      EPackage.eClassifiers is hook {}
   port Class {
     EClass.eOperations is hook {
       port expr = $name$
      3
     EClass.eStructuralFeatures is hook {
        port expr = $name$
      }
     EClass is anchor {
        port expr = name
  }
 fragment role Aspect if $name.startsWith('advice')$_{
    port Content {
     EPackage.eClassifiers is prototype {}
   port Advice {
     EClass.eOperations is prototype {
       port expr = 
      ł
      EClass.eStructuralFeatures is prototype {
        port expr = 
      F(lass
NRIA CONVERSITAT $name$
```

The ClassWeaving composition system is implemented for the Ecore language (using the URI of the Ecore metamodel)

A core can be extended with new classes by extending the eClassifiers reference of the EPackage metaclass

Extending a class means extending the eOperations and eStructuralFeatrues references of an EClass; An EClass itself will be referenced (anchor) as replacement for advices; Each EClass and its references are accessible through a port identified by the class name

The eClassifiers reference of the EPackage metaclass defines the content of an aspect

An advice is modelled as an instance of EClass; The eOperations and eStructuralFeatrues references are exported; The EClass itself is to be replaced (slot); Each advice EClass and its references are accessible through a port identified by the class name

```
reuseextension ClassWeavingUML
implements ClassWeaving
for <http://www.eclipse.org/uml2/2.1.0/UML>
rootclass Model {
 fragment role Core if $not name.startsWith('advice')$ {
    port Container {
      Package.packagedElement is hook {}
    }
    port Class {
      Class.ownedOperation is hook {
        port expr = $name$
      3
      Class.ownedAttribute is hook {
        port expr = $name$
      }
      Class is anchor {
        port expr = $name$
      }
  }
 fragment role Aspect if $name.startsWith('advice')$ {
    port Content {
      Package.packagedElement is prototype {}
    }
    port Advice {
      Class.ownedOperation is prototype {
        port expr = 
      }
      Class.ownedAttribute is prototype {
        port expr = name
      }
                    $name
```

The ClassWeaving composition system is implemented for the UML language (using the URI of the UML metamodel)

```
reuseextension ClassWeavingUML
implements ClassWeaving
for <http://www.eclipse.org/uml2/2.1.0/UML>
rootclass Model {
 fragment role Core if $not name.startsWith('advice')$ {
    pdrt Container {
     Package.packagedElement is hook {}
    port Class {
      Class.ownedOperation is hook {
        port expr = $name$
      }
      Class.ownedAttribute is hook {
        port expr = $name$
      }
      Class is anchor {
        port expr = $name$
      }
    }
  }
 fragment role Aspect if $name.startsWith('advice')$ {
    port Content {
      Package.packagedElement is prototype {}
    }
    port Advice {
      Class.ownedOperation is prototype {
        port expr = 
      }
      Class.ownedAttribute is prototype {
        port expr = 
               RSITAT $name$
```

The ClassWeaving composition system is implemented for the UML language (using the URI of the UML metamodel)

In UML, the packagedElement reference contains Classes and Associations...

```
reuseextension ClassWeavingUML
implements ClassWeaving
for <http://www.eclipse.org/uml2/2.1.0/UML>
rootclass Model {
 fragment role Core if $not name.startsWith('advice')$ {
    port Container {
      Package.packagedElement is hook {}
    port Class {
      Class.ownedOperation is hook {
        port expr = name
      Class.ownedAttribute is hook {
        port expr = $name$
      }
      Class is anchor {
        port expr = $name$
      }
  }
 fragment role Aspect if $name.startsWith('advice')$ {
    port Content {
      Package.packagedElement is prototype {}
    port Advice {
     Class.ownedOperation is prototype {
        port expr = 
      3
      Class.ownedAttribute is prototype {
        port expr = name
               RSITAT $name$
```

The ClassWeaving composition system is implemented for the UML language (using the URI of the UML metamodel)

In UML, the packagedElement reference contains Classes and Associations...

...the class contains only ownedAttributes (and no references or associaitons)

69

Applications Of Model Weaving Techniques Reuseware Use Case: Using Ecore ClassWeaving

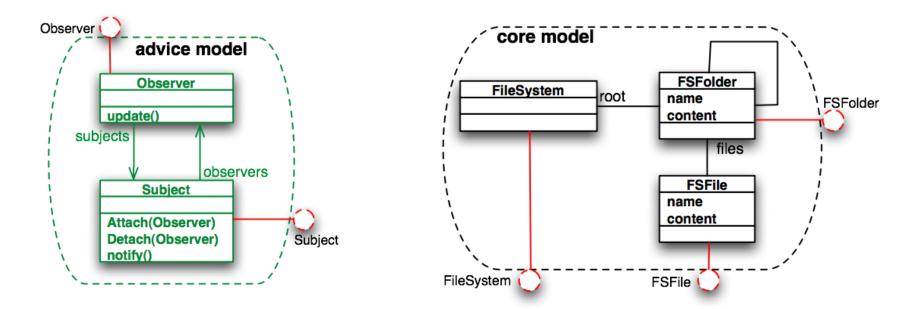
• Activate in CoConut:

- ClassWeaving composition system
- ClassWeaving for Ecore reuse extendsion
- Activation through
 - Eclipse plugin extension point
 - Dynamically at runtime
- Enables use of
 - Fragment repository
 - Composition program editor
 - Composition engine

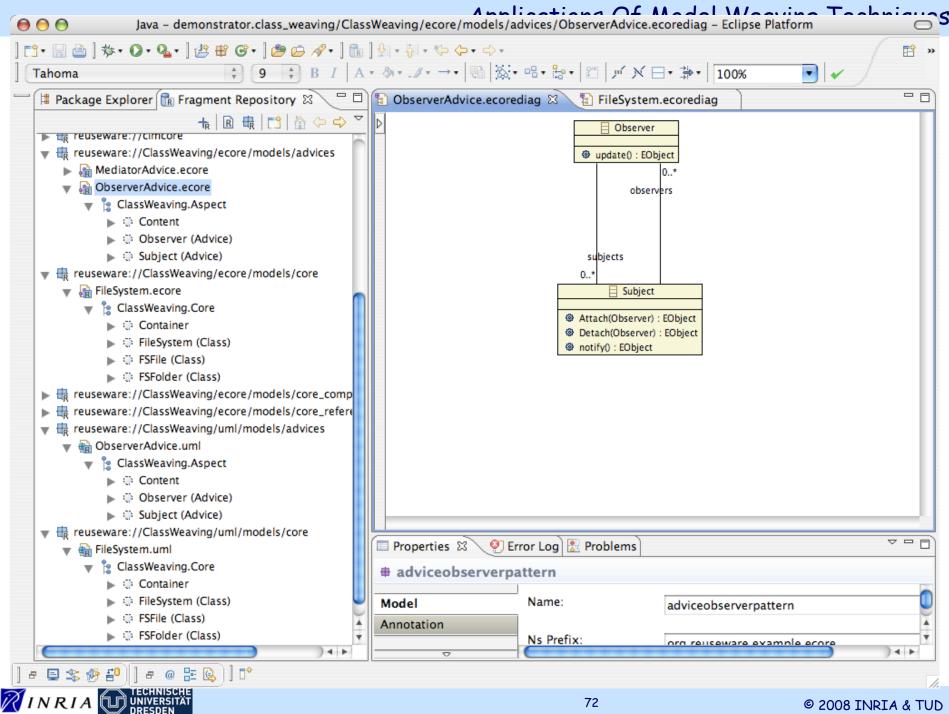


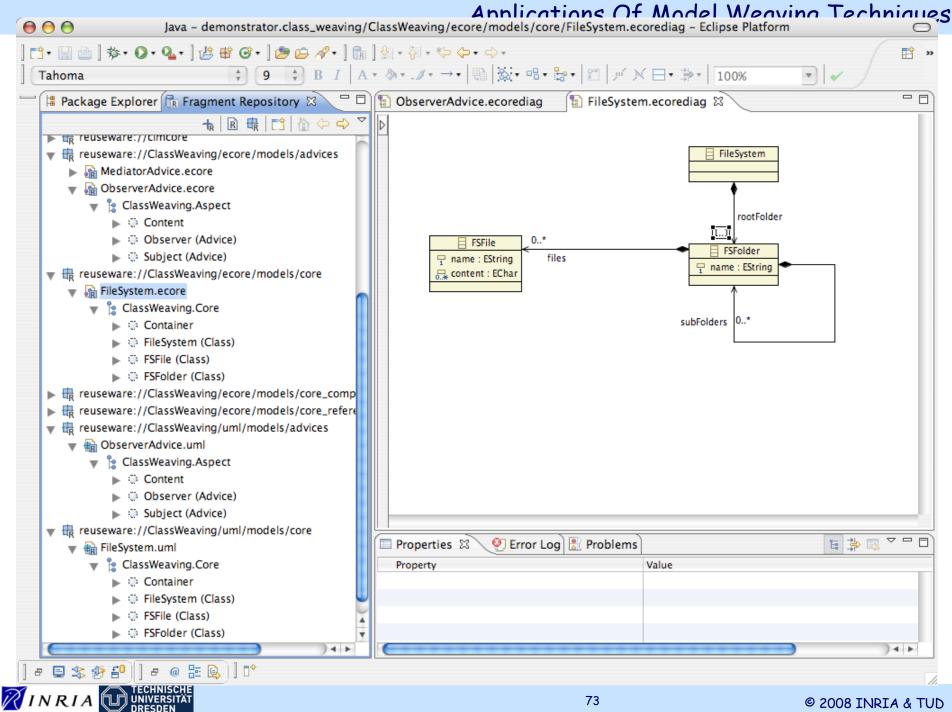
Applications Of Model Weaving Techniques Reuseware Use Case: Example Observer

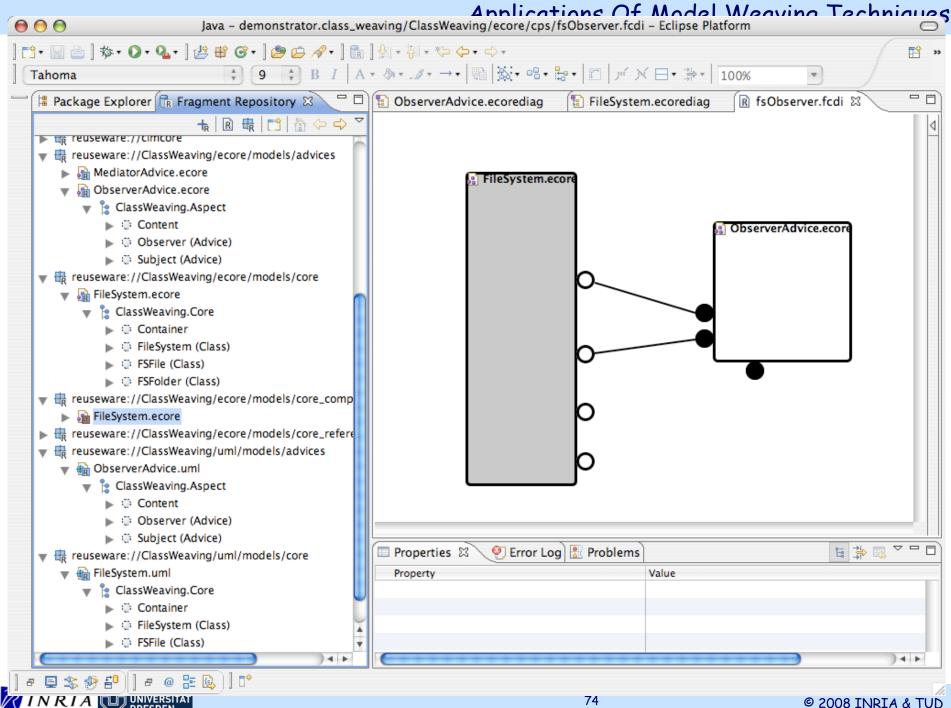
Weaving observer functionality into a model of a file system



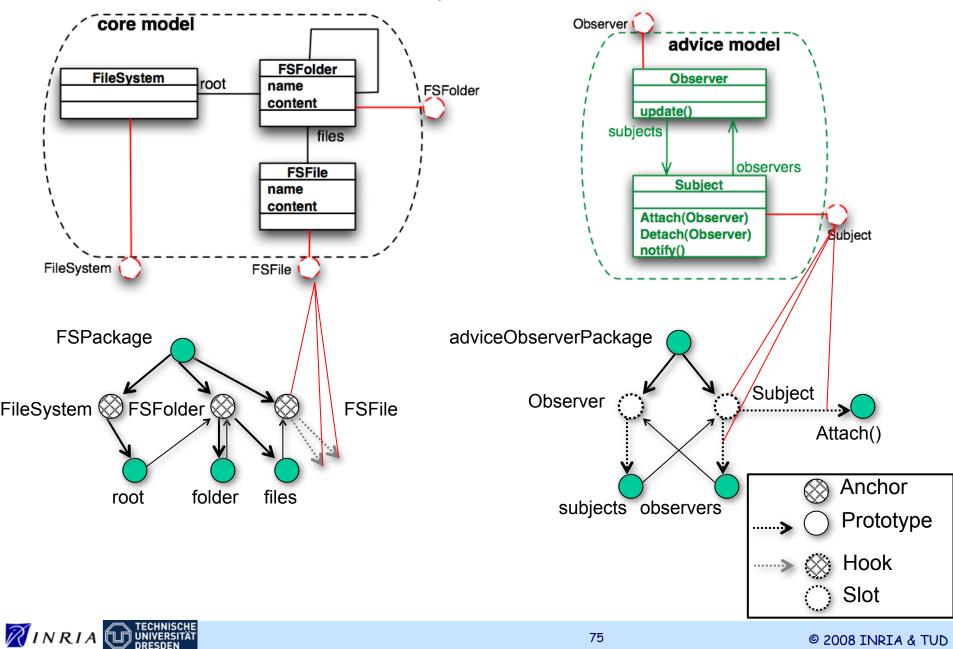




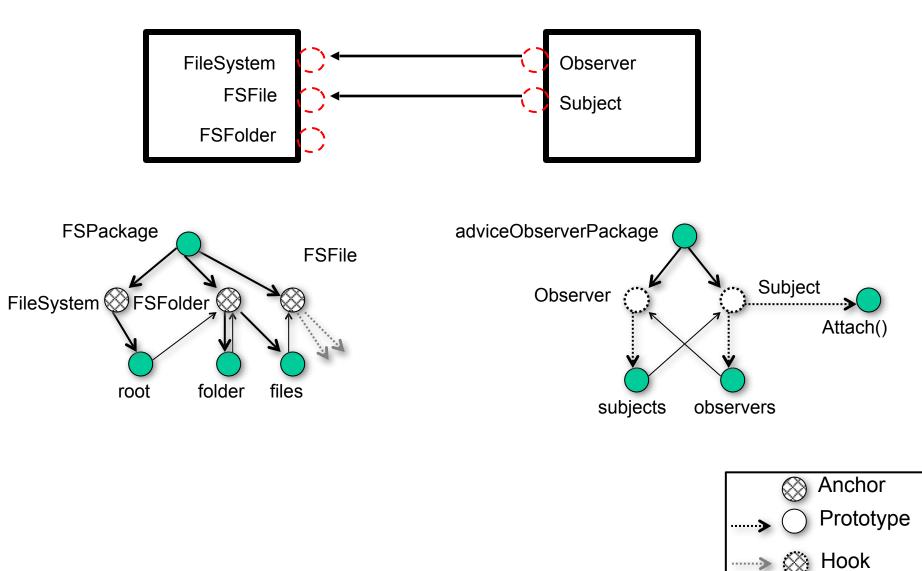




Applications Of Model Weaving Techniques Reuseware Use Case: Example - Observer



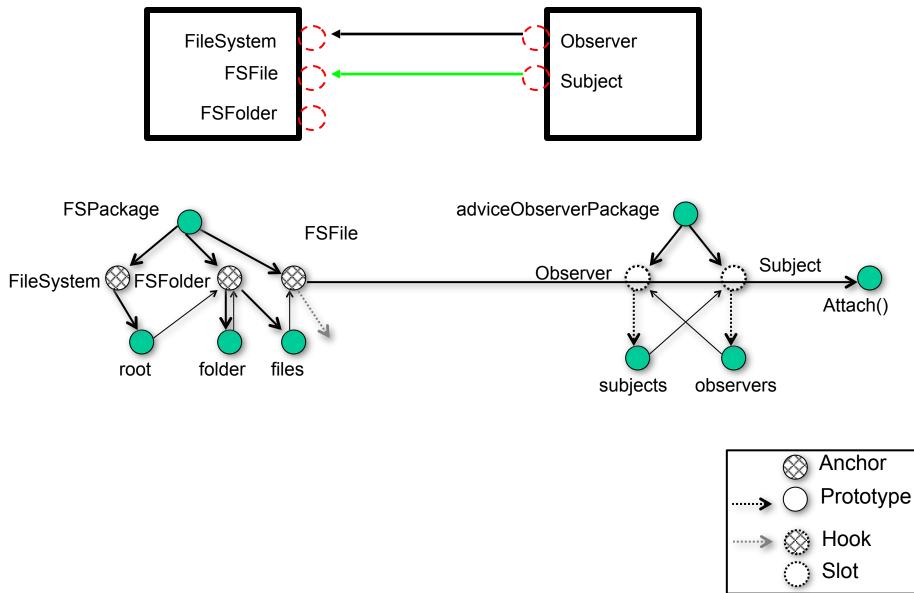
Applications Of Model Weaving Techniques Reuseware Use Case: Example - Öbserver



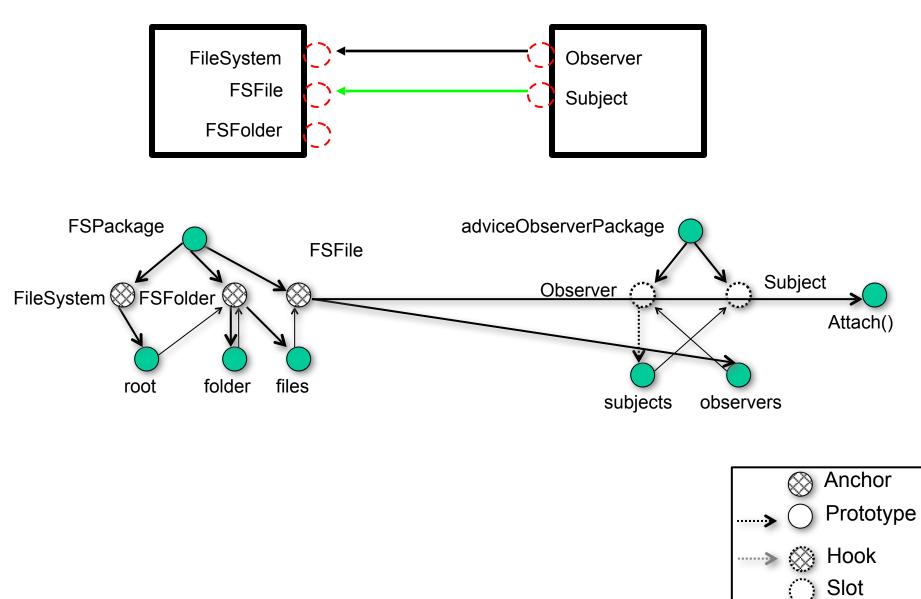
Slot

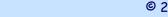
.....

Applications Of Model Weaving Techniques Reuseware Use Case: Example - Observer



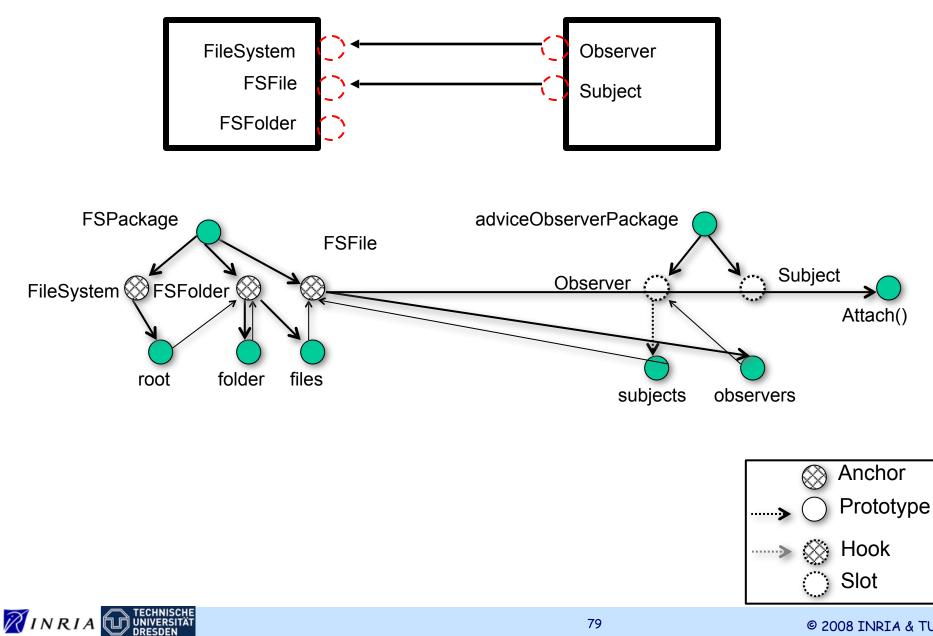
Applications Of Model Weaving Techniques Reuseware Use Case: Example - Observer





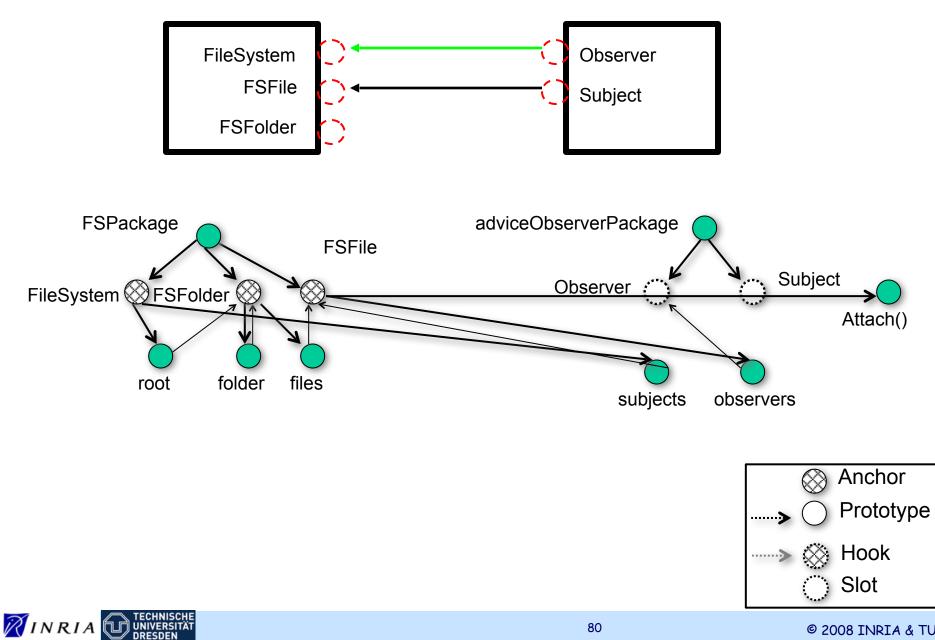
Applications Of Model Weaving Techniques

Reuseware Use Case: Example - Observer

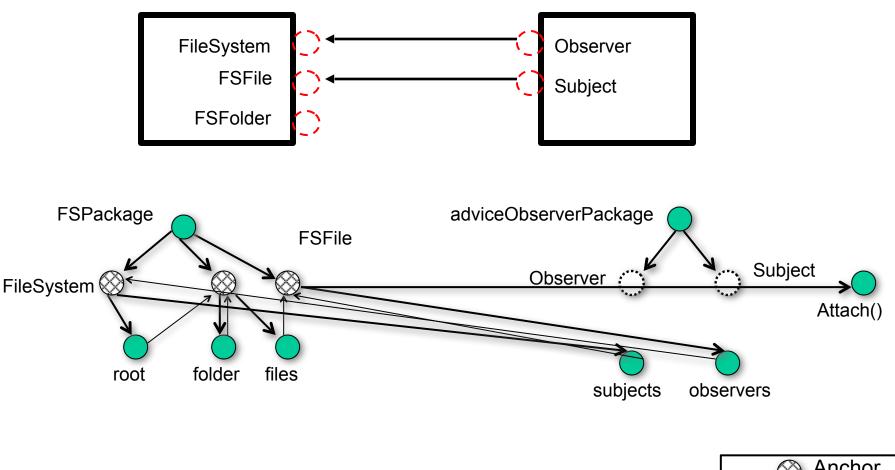


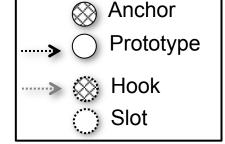
Applications Of Model Weaving Techniques

Reuseware Use Case: Example - Observer

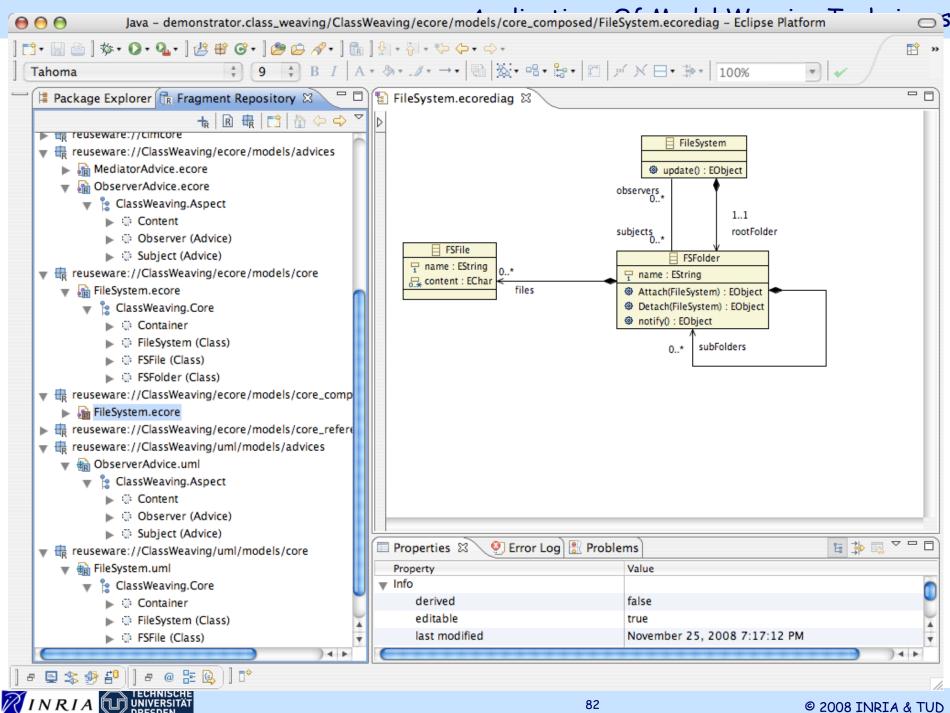


Applications Of Model Weaving Techniques Reuseware Use Case: Example - Observer









Conclusion

- Model weaving is a core technique within MDE
 - Creation, representation, storage and use of the relationships between elements of different models
- Model weaving has a lot of different application domains
 - Traceability, tool interoperability, data integration transformation production, matching, composition, metamodel comparison, model alignment, etc
- The Eclipse-GMT AMW project:

http://www.eclipse.org/gmt/amw/

• The Reuseware Composition Framework:

reuseware.org



83