

ADVANCED TROUBLE-SHOOTING OF REAL-TIME SYSTEMS

BERND HUFMANN, ERICSSON







Introduction



Timing Analysis

4 References



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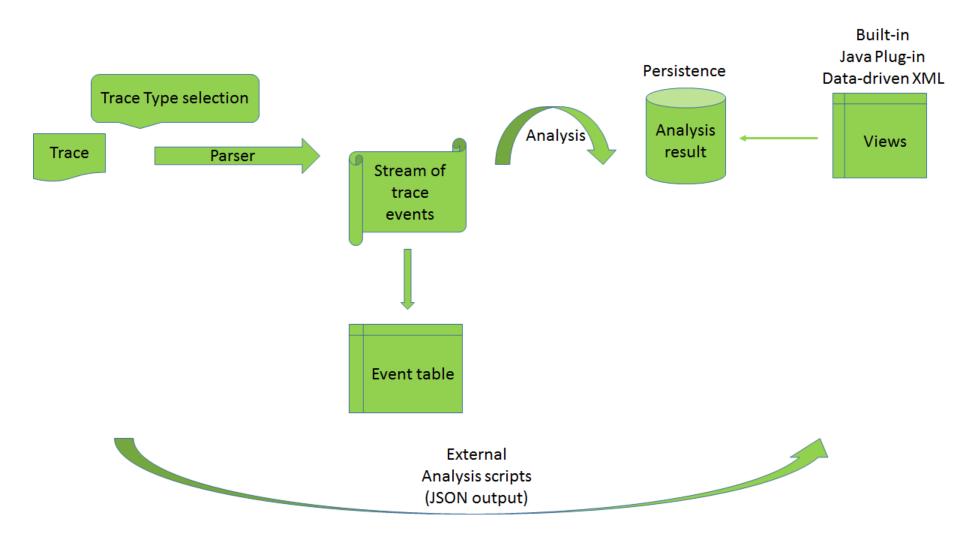
- > Framework to build trace visualization and analysis tools
- > Scalable: handle traces exceeding memory
- > Extensible for any trace or log format: Binary, text, XML etc.
- > Reusable views and widgets
- > Available as standalone product or set of plug-ins

TRACE COMPASS OVERVIEW ≶

File Window Help									
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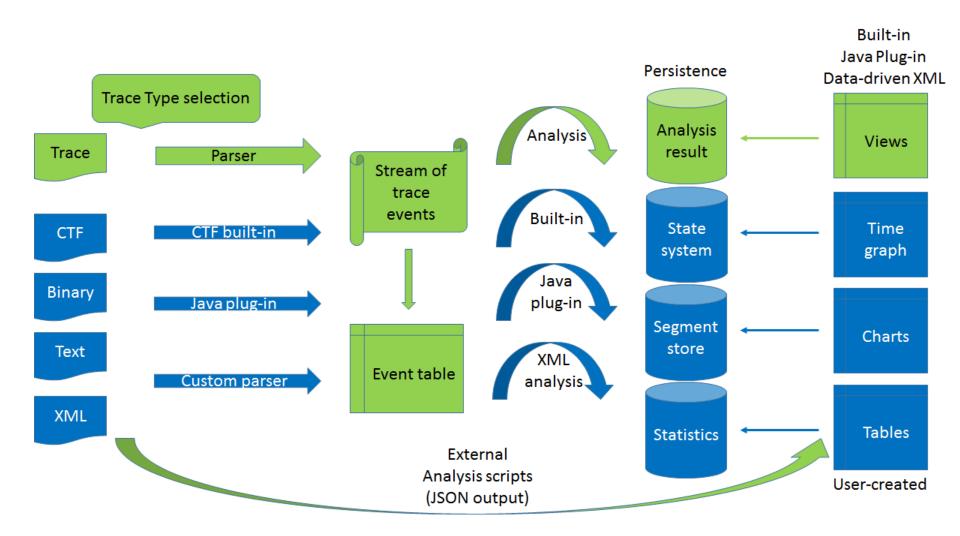
DATA FLOW





DATA FLOW





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COMMON FEATURES



> Events Table

E seqSession-20140610-093407/ke	ernel 🛛 💷	seqSession-20140610-	-093407/ust/pid/master_player-4715-20140610-093408	
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2014-06-10 09:36:12.670 038 881	channel0_3	kmem_kmalloc	call_site=0xfffffffa02d6b3e, ptr=0xffff8803ca901000, bytes_req=708, bytes_alloc=1024, g	fp_l
2014-06-10 09:36:12.670 041 650	channel0_3	kmem_kfree	call_site=0xfffffffa02d6bc8, ptr=0xffff8803ca901000	
2014-06-10 09:36:12.670 043 333	channel0_3	sched_stat_runtime	comm=lttng-consumerd, tid=4760, runtime=8344, vruntime=168845555	
2014-06-10 09:36:12.670 043 773	channel0_3	<pre>sched_stat_sleep</pre>	comm=lttng-consumerd, tid=4759, delay=7467792	
2014-06-10 09:36:12.670 044 512	channel0_3	sched_wakeup	comm=lttng-consumerd, tid=4759, prio=120, success=1, target_cpu=0	
2014-06-10 09:36:12.670 045 543	channel0_2	mm_page_free	page=0xffffea000e14ba40, order=0	
2014-06-10 09:36:12.670 046 181	channel0_3	kmem_kmalloc	call_site=0xfffffffa02d6b3e, ptr=0xffff880405b7d200, bytes_req=298, bytes_alloc=512, gf	p_f
2014-06-10 09:36:12.670 047 533	channel0_3	kmem_kfree	call_site=0xfffffffa02d6bc8, ptr=0xffff880405b7d200	
2014-06-10 09:36:12.670 048 003	channel0_3	kmem_kmalloc	call_site=0xfffffffa02d6b3e, ptr=0xffff8803c2a891c0, bytes_req=28, bytes_alloc=32, gfp_f	lag
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COMMON FEATURES

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€	13:04:20.683 999 074	channel0_1	1	kmem_kmalloc	call_site=0xfff
⇒	13:04:20.683 999 522	channel0_1	1	<mark>kmem</mark> _kfree	call_site=0xfff
	13:04:20.683 999 925	channel0_0	0	syscall_entry_ioctl	fd=24, cmd=62
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	13:04:20.683 971 501	channel0_1	1	<mark>kmem</mark> _kfree	call_site=0xfff
	13:04:20.683 975 864	channel0_1	1	<mark>kmem</mark> _kmalloc	call_site=0xfff
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	13:04:20.683 991 150	channel0_0	0	sched_switch	prev_comm=s
	13:04:20.683 994 782	channel0_0	0	syscall_exit_epoll_wa	ret=1, events=
	13:04:20.683 999 074	channel0_1	1	kmem_kmalloc	call_site=0xfff
	13:04:20.683 999 522	channel0_1	1	kmem_kfree	call_site=0xfff
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> Searching

> Filtering

> Highlighting

COMMON FEATURES



> Trace annotation (bookmarks) and markers

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STATEFUL ANALYSES

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Process	TID	PTID	08:26:33.067600 Proces	s States
▼ sshd	9044	791		UNKNOWN
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simple_client	10177	9120	SOC SOC SOC SOC SOC	WAIT_BLOCKED
▼ sshd	9335	791		
▼ sshd	9410	9335		WAIT_FOR_CPU
▼ bash	9411	9410		USERMODE
simple_server	10108	9411		USERMODE
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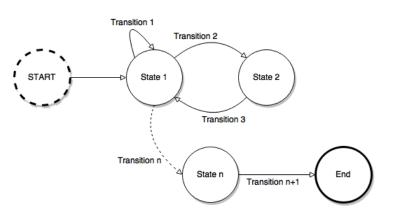
XML ANALYSIS & VIEWS

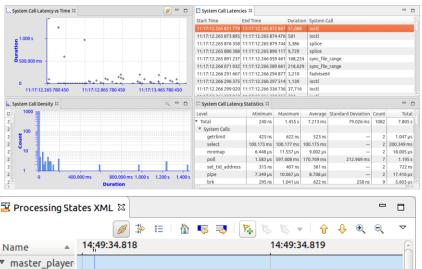


> Pattern analysis

 Find a sequence of data within a trace

- > Customize Trace Compass without adding code
 - Generate state systems
 - Do timing analysis
 - Define specialized views





CALL STACK VIEW



Extensible view to display of call stacks over time
 LTTng-UST and finstrument-functions of GCC

E Call Stack				11			883 3 7 T
Function	11:	03:47.549550	11:03:47.549600		11:03:47.549650	11:03:47.549700	11:03:47.549750
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TRACE CORRELATION

=

> Trace Compass can open multiple traces together to view it as one

- This is called an Experiment
- > Useful for
 - Traces coming from multiple nodes
 - Traces from applications written in different languages
 - Different layers (network, etc.)
- > Traces can be synchronized by time
 - Manually
 - Automatic algorithm (extensible)

BUILT-IN TRACE TYPES



- > Linux Tracing Toolkit LTTng (UST, Kernel)
- > Text & XML Logs (custom parsers)
- Common Trace Format CTF
 - application, kernel, HW, bare metal, etc.
- > Packet Capture
- > Best Trace Format BTF
- > GDB Trace Points

TIMING ANALYSIS



- > Real-time systems
- > We have two metrics to analyse
 - > what is the data and when did it come
- > Timing is as important as data
- Measure time between a start and end state
 - Simple: Start and end event
 - Often: State Machine to determine start and end
- > Represent execution times, latencies, latency chains etc.

TIMING ANALYSIS

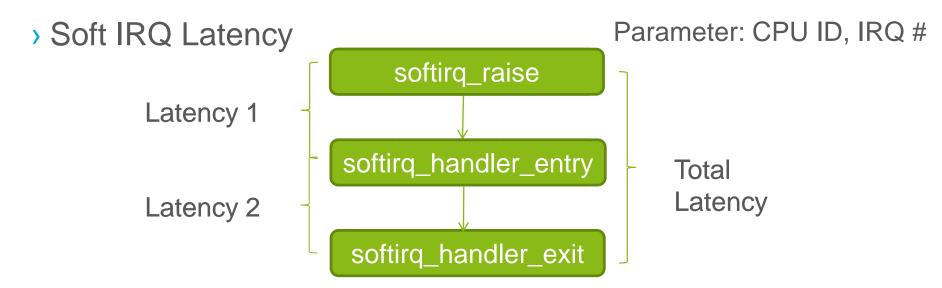


> Locate timing problems

- > Missed deadlines
- > Potential missed deadline (find problem before it occurs)
- > Analyze timing problems
 - > Find root cause and solution
 - > Solve difficult to debug sporadic problems

EXAMPLE

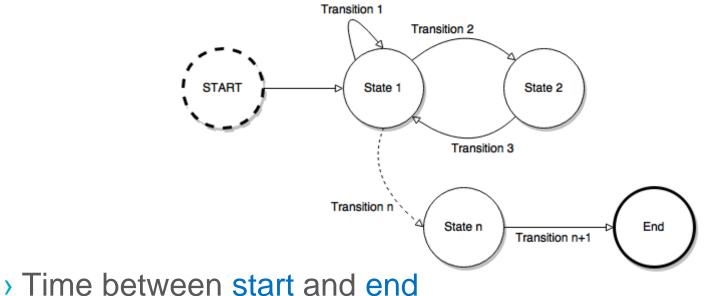




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••••) Þ

GENERALIZATION





- > Time for each transition
- > Percentage sub-duration vs total

YOUR TIMING ANALYSIS



> Define a state machine for timing analysis

- Implementation in Java as Trace Compass extension
- Data-driven pattern matching (in XML)
 - > Defining timing analyses on-the-fly
- > Store in a built-in segment store
- > Visualize data in various supplied views

VISUALIZATION

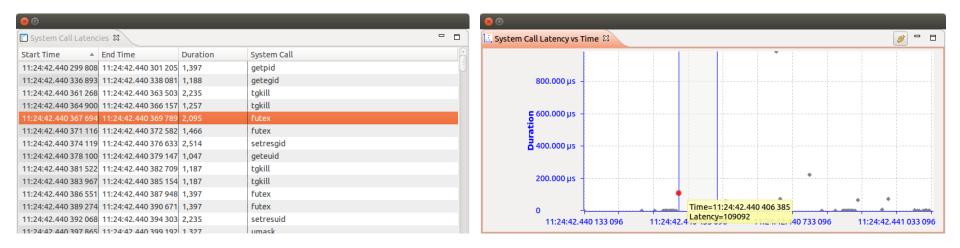


> Table

- Get raw data
- Explore data
- Sorting, highlighting, filtering

Scatter Chart

- Latency vs Time
- Have a big picture of the current range



VISUALIZATION

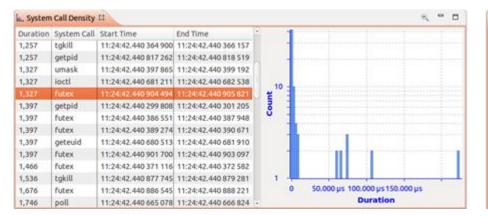


Distribution Chart

- Find outliers and modes easily

> Statistics

- Min, max, average etc.
- Find worst offenders
- Find worst possible offender combination



System Call Later	ncy Statistics	5 X (
Level	Minimum	Maxin	num	Average	Standard Deviation	Count	Total	
▼ Total	109 ns	2.1	36 s	2.497 ms	45.280 ms	80339	200.605 s	
System Calls								
getrlimit	144 ns	9.45	2 µs	442 ns	357 ns	3889	1.721 ms	
sendto	873 ns	228.47	4 µs	34.924 µs	25.702 µs	1017	35.518 ms	
select	782 ns	1.0	00 s	11.461 ms	77.239 ms	491	5.627 s	
poll	Go to minir	num	77 s	6.011 ms	62.582 ms	6437	38.693 s	
io_getevent	Go to maxi	mum	: ms	633.226 µs	859.790 µs	813	514.813 ms	
set_tid_addre	1.085 µs	1.08	5 µs	1.085 µs	-	1	1.085 µs	
pipe	3.753 µs	16.44	8 µs	7.275 µs	3.921 µs	11	80.023 µs	
brk	292 ns	22.24	бµs	4.135 µs	6.033 µs	23	95.112 µs	
rt signroomas	120 nc	2 10	Ω 11c	300 nc	274 pc	Q1/I	316 324 116	

TIMING ANALYSIS



- > Locate timing problems
 - > Missed deadlines
 - > Potential missed deadline (find problem before it occurs)

> Analyze timing problems

- > Find root cause and solution
- > Solve difficult to debug sporadic problems

EXAMPLE ROOT CAUSES

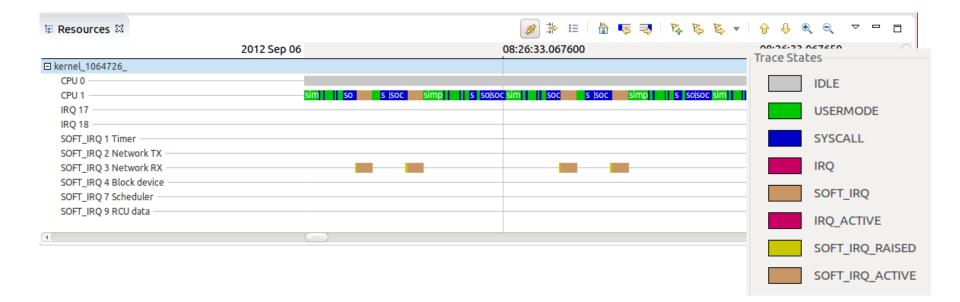


- > System overload
- > System misconfiguration (e.g. wrong priorities of tasks)
- > Priority inversion
 - Lower priority task is blocking higher priority task (indirectly)
- > Blocked threads, starvation, deadlock
- > Slow code

RESOURCES VIEW



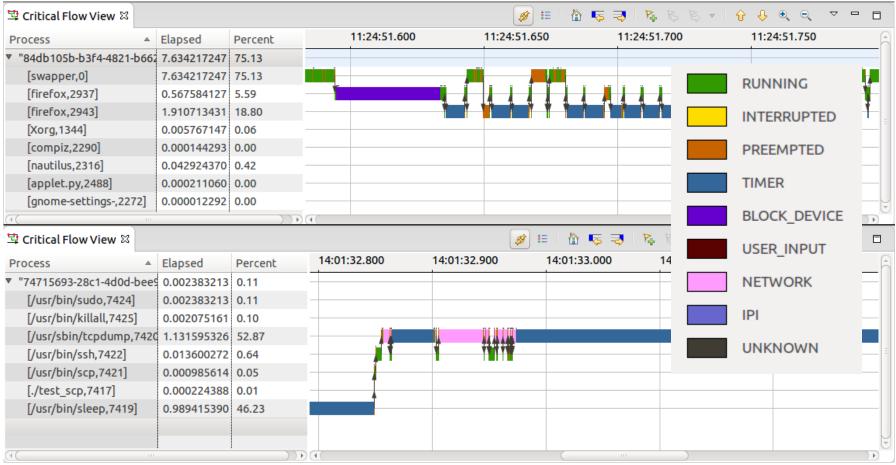
Displays resources states (color-coded) over time - CPUs, IRQs, SoftIRQs



CRITICAL PATH



> Displays of system wait chains for given process

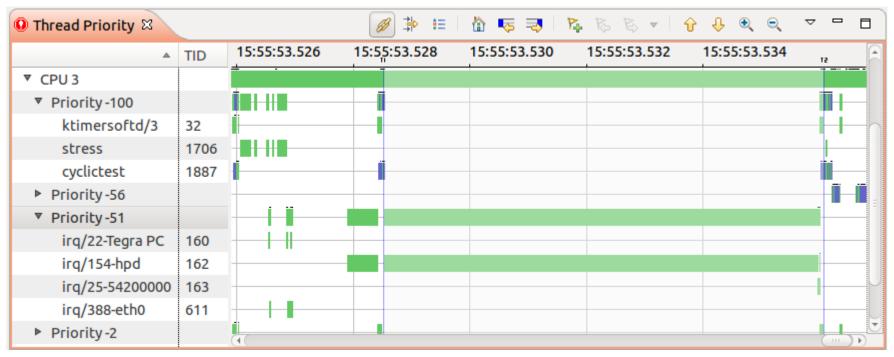


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PRIORITY VIEW



- > Group processes per CPU and priority
- > Quickly find priority inversion or misconfigured task priorities
- > Note: View not mainlined yet Prototype!

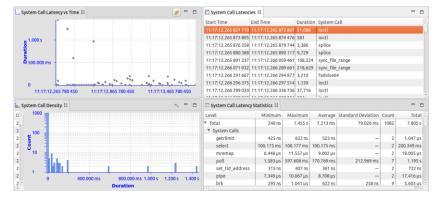


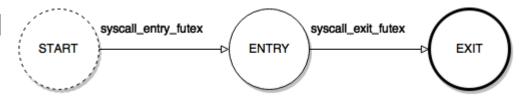
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FUTEX ANALYSIS

- Find contention at the Kernel level using LTTng
- Realized as XML pattern analysis
- > Count of simultaneous waits
- > Show all in timing analysis views
- > Uaddr vs Thread Gantt chart





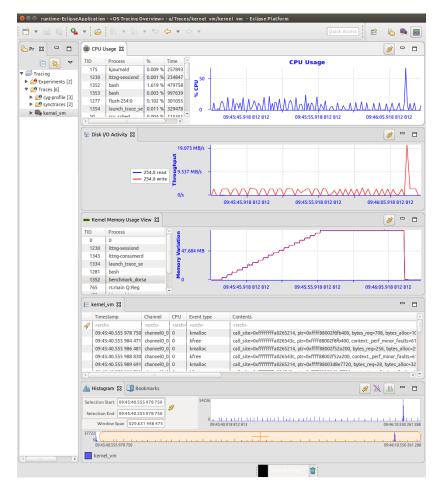




OS TRACING OVERVIEW

3

- > Overloaded resources
- > CPU, Memory and IO Usage
- Counter-intuitive example, CPU usage too low:
 - Kernel memory usage is rising
 - > Find the offending process
 - IO usage is high
 - > Maybe it's swaps
 - Too many seeks?
 - Low IO, low CPU, low memory usage and low bandwidth



FLAME GRAPH VIEW



- > Aggregation of function durations per call stack
- > Highlights most time consuming execution path
- > Find functions for performance optimization

	0.000 s	0.500 s	1.000 s	1.500 s	2.000 s	2.500 s	
pingus-2188							
0		ScreenMan	ager::update(float, std::vector<	Input::Event, std::allocator+	<pre>Input::Event> > con</pre>	ist&)	
1	I Game	GUIScreen::draw(Dr	awingContext&)	Drawing	Context::render(Fra	amebuffer&, Rect const&)	
2	Gam	GUI::GroupComponent::di	raw(DrawingContext&)	DrawingContext	DrawingRequest::re	ender(Framebuffer&, Rect con	st&)
3	Serv	Playfield::draw(I	DrawingContext&)	Drawing	Context::render(Fra	amebuffer&, Rect const&)	
4	Wor		d::draw(SceneContext&)		extDrawingRequest	render(Framebuffer&, Rect)	:onst&)
5			oundMap::draw(SceneContext8			(Framebuffer&, Rect const&)	
6		SpriteD Dr	ScGr DrawingContext			/FL660 DL0)	
7		Sprite	s DraSpri		wing void std::sta		5
8		Sprit	s std Spr	Sprite::re	nder void std:::	Number of calls	83
9		std:	d st	Spritelm		Durations	
10		st	s st	SDLFr		Total duration	1.307 s
11		st	S		gn	Average duration	15.748 r
12		S	1 1 1			Maximum duration	
13							
14							14.434 r
15					-	Function deviation	2.270 m
16		<u>⊢ į </u>				Selftimes	
17		l į				Total self time	167.439
18						Average self time	2.017 µs
19						Maximum self time	
20						Minimum self time	
21							
22						Self time deviation	1.047 µs

FUTURE DEVELOPMENT



- > User-configurable periodic markers
- > Custom charts
- > Enhanced call graph analysis and views
- > Call stack views using data-driven analysis
- > Pin & clone of views
- > Time based import of traces/experiments
- > Scalable segment store
- > Enhanced searching, filtering and highlighting in Gantt charts
- > Data-driven analysis and view enhancements
- > Cropping of traces
- > Priority view

> . . .

REFERENCES



- > Project pages
 - http://tracecompass.org
 - http://projects.eclipse.org/projects/tools.tracecompass
- > Documentation
 - Trace Compass User Guide
 - Trace Compass Developer Guide

REFERENCES



- > Linux Tracing Toolkit (LTTng)
 - -<u>http://lttng.org/</u>
- > Diagnostic and Monitoring Working Group
 - http://diamon.org/
- > Common Trace Format (CTF)
 - http://diamon.org/ctf/
- > Trace Research Project
 - http://hsdm.dorsal.polymtl.ca/

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 - https://mattermost-test.eclipse.org/eclipse/channels/trace-compass





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CUSTOM PARSERS



> Custom Text and XML Parsers

- Line based parser with regex
- XML based extracting data from
 - XML elements and their attributes

dit Custom Text Pars	er		
Edit an existing custom par	ser for text log files		
Log type: My T&E	Time Stamp for	nat: yyyy-MM-dd HH:mm:ss.SSS	0
Pres		ew: 2006-01-13 20:08:32.384	
🗙 🔄 🐴 🛧 🕹			
Root Line 1 (0,∞) : (?:(\d{6} \d{6}sp\d{1}):\s	1.1	
Line 1.1 $(0,\infty)$: (?:(?:\d{6} \d{6}sp\d{1}):\		Regular expression: (?:(?:\d{6}\\d{6}sp\d{1}):\s+)?(.*)	0
		Cardinality: (0,∞) ▼	
		K Group 1: Message	Append with 🔻
		Preview: *no matching line*	
		💮 New group	
•	۴		
Preview input			Highlight All
[2006-01-13 20:08:	32.384 J BSC_AIMA	p dlbdlbro.cc:2585 TRACE3:DLB_DLBRO::IsLoggable	noieIMSI) Entering
[2006-01-13 20:08:: [2006-01-13 20:08::			
2006-01-13 20:08:			
2006-01-13 20:08:	32.384 BSC AIMA	p rlmshmutils.cc:2460 TRACE1:#19: Sent LinkRelea	seReq to RSS
[2006-01-13 20:08:3			
<pre>[2006-01-13 20:08:] </pre>	32.3847 BSC AIMA	p tmrtimerstateready.cc:209 TRACE6:TMR TimerStat	e READY::Start(0x22)
		đ	

EXAMPLE

- > High Resolution Timer cyclictest application of rt-tests
 > Latency between timer expiry till task starts
- Event:
 1
 2
 3
 4
 5
 1

 Δ1
 Δ2
 Δ3
 Δ4
 task
 1

> Latency = $\Delta 1 + \Delta 2 + \Delta 3 + \Delta 4$

- > Event 1: Timer expires
- > Event 2: Interrupt begins executing
- > Event 3: Interrupt handler marks the task to react
- > Event 4: Linux scheduler switches to the task
- > Event 5: Application task begins executing

