# openPASS AC - 17.06.2021

Donnerstag, 17. Juni 2021 15:26

#### Date: 17.06.2021 15:30 Location: Microsoft Teams-Besprechung

### Teilnehmer

- Das Arun, FG-461 (BMW Group)
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- Michael Scharfenberg (ITK Engineering GmbH)
- Duong Quang, Tuan (TÜV SÜD Auto Service GmbH)
- Lucas, Gwendal, Dr. (K-AERT/A) (VW on behalf of VW GoA)
- Dmitri.Fix@itk-engineering.de (ITK Engineering GmbH)
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## Notes

### Current developments and status of release 0.8

All partners had the possibility to give an update on the current developments.

ITK: Setup of Conan and the integration with CMake is ongoing. Intech supported with knowledge about the CMake setup and is available for further discussions.

Differentiation of responsibilities for Conan and CMake:

- Conan: Collect third party dependencies
- CMake: Builds openPASS and copies all binaries to the target destination on "make install"

BMW: Code reviews on all 3 currently open merge requests have been made. Comments are mainly minor (e.g. missing copyrights, missing documentation). The developing partners will update the merge request with fixes in the next few weeks (probably 1-2).

More content is expected for v0.8 (e.g. PCM Documentation and E2E Tests from Mercedes, Bugfixes and small features from BMW)

Topic for the next AC: Definition and documentation of the development process (i.e. Merge Requests, Releases, Bugfixes)

### **Renaming of Master / Slave**

Discussion on the new naming has happened on GitLab: <a href="https://gitlab.eclipse.org/eclipse/simopenpass/simopenpass/-/issues/25">https://gitlab.eclipse.org/eclipse/simopenpass/simopenpass/-/issues/25</a>

The AC has decided for the new names: GUI -> openpass.exe Slave -> opsimulation.exe Master -> opsimulationmanager.exe

Some code refactoring will happen along with the renaming. Changes will be made as the last change before the release of v0.8.

### QMake Build:

The QMake build will be discontinued within the simopenpass project. Currently, some partners still have build problems with CMake which have to be solved first. Dropping the QMake build can be done as soon as CMake works for all partners. The change will most likely happen after the Release v0.8.

### **Requirement Refinement meetings for OpenSCENARIO Engine / API**

List of requirement refinement meetings since last AC meeting:

- 21.05.2021 Synchro meeting on current developments
- 11.06.2021 Workshop on route planning, map representation, streams in openPASS

If you plan to attend one of the following meetings, contact one of the attendees to forward you the meeting or approach Arun Das.