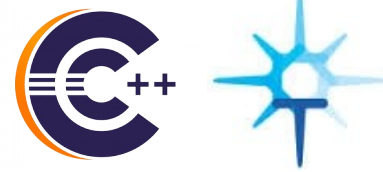




ERICSSON



# The great troubleshooting encounter: CDT meets Trace Compass

EclipseCon, March 2015

Marc Khouzam  
Marc-André Laperle

- ◆ Marc Khouzam
  - ◆ Software Developer at Ericsson since 1998
  - ◆ CDT project co-lead, focusing on Debugging
  - ◆ Working with CDT since 2009
  
- ◆ Marc-André Laperle
  - ◆ Software Developer at Ericsson since 2013
  - ◆ Committer for Trace Compass, CDT and Linux Tools
  - ◆ Contributor to other projects (Platform UI, SWT, EGit, Mylyn, PDE)

# AGENDA



- ◆ A bit of background: Debug and Tracing
- ◆ CDT Debug and Trace Compass integration
  - An integration in 4 parts
- ◆ Conclusion

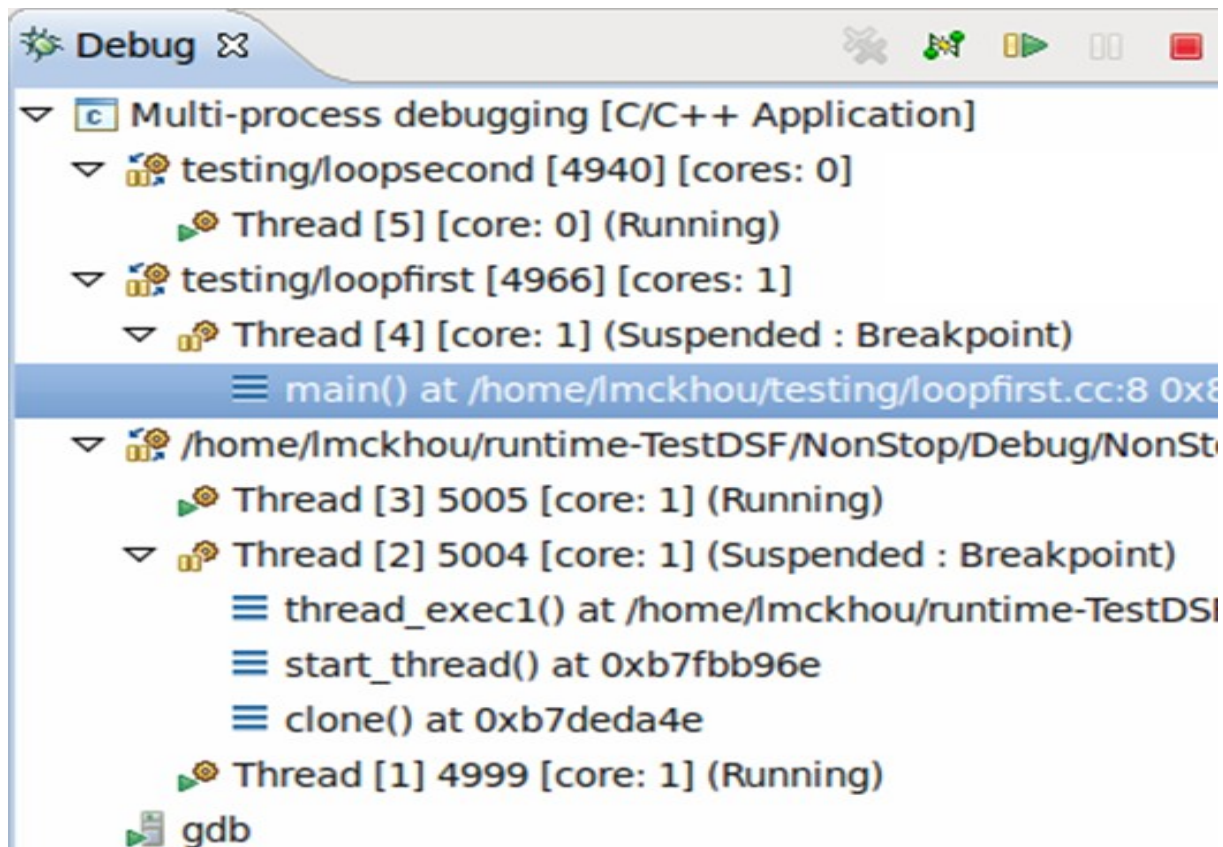


ERICSSON



A LITTLE BACKGROUND:  
ADVANCED DEBUGGING

- › Program continues execution while suspending some threads
- › Reduced intrusiveness



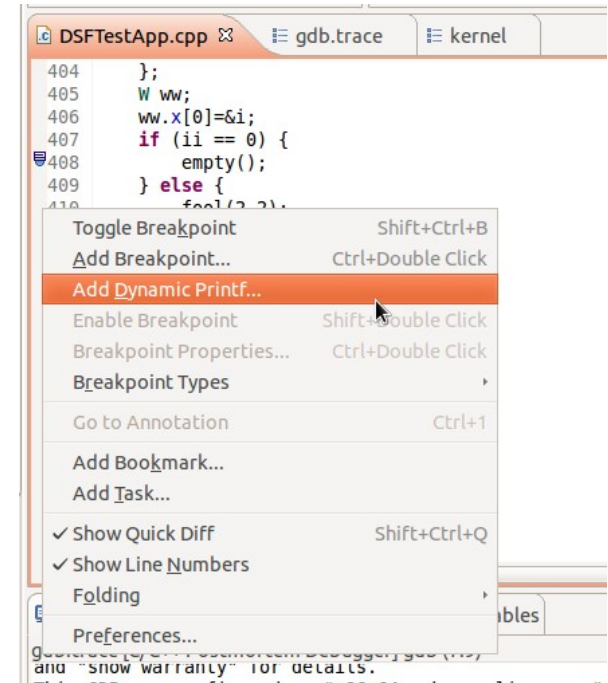


ERICSSON

# DYNAMIC-PRINTF



- › Sometimes traces are necessary
- › Printf without recompiling or redeploying!



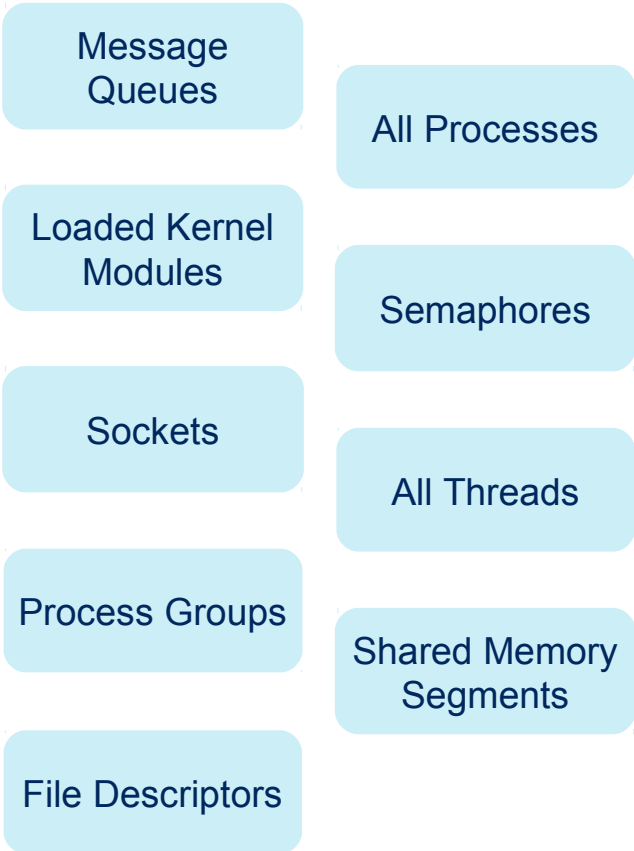


ERICSSON

# OS AWARENESS



› Access to system information while debugging



OS resources Kernel modules

Fetches at 11:37:46

Name	Size	Num uses	Dependencies	Status	Address
aes_generic	26863	1	aes_i586,	Live	f816f000
aes_i586	7268	2	-	Live	f80c8000
agpgart	31724	2	nvidia,intel_agp,	Live	f80cb000
arc4	1153	2	-	Live	f84b7000
binfmt_misc	6587	1	-	Live	f80bf000
bitblit	4707	1	fbcon,	Live	f81a9000
cfg80211	126528	3	iwlgagn,iwlcore,mac80211,	Live	f830b000
cifs	248735	4	-	Live	f8393000
dm_crypt	11331	1	-	Live	f803b000
e1000e	119856	0	-	Live	f8127000
fbcon	35102	71	-	Live	f81f4000
font	7557	1	fbcon,	Live	f81d6000
hid	67032	1	usbhid,	Live	f80fa000



ERICSSON



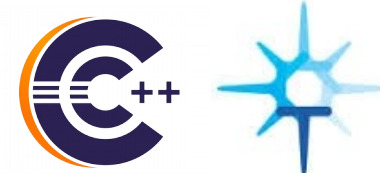
MORE BACKGROUND:

TRACING WITH  
TRACE COMPASS





# TRACE COMPASS



ERICSSON

File Window Help

Project Explorer

- Remote
  - Experiments [0]
  - Traces [4]
    - seqSession-20140610-101412 [4]
      - ust [3]
        - pid [3]
          - challenger-4708-20140610-101412
          - master\_player-4707-20140610-101412
          - master\_player-4715-20140610-101412
        - kernel
      - Tracing

Statistics Sequence Diagram

Component Interactions

```

sequenceDiagram
    participant Challenger
    participant Master
    Challenger->>Master: BALL_REQUEST
    Master-->>Challenger: BALL_REPLY
    Challenger->>Master: BALL_REQUEST
    Master-->>Challenger: BALL_REPLY
  
```

Control

- Local
  - Provider
    - Kernel
      - ./server\_bin/master\_player [PID=9891]
      - ./server\_bin/master\_player [PID=9883]
      - ./client\_bin/challenger [PID=9884]
    - Sessions
      - seqSession
        - Kernel
          - channel0
          - UST global
            - channel0

Call Stack

Function	Depth	Entry time	Exit time	Duration
▼ master_player-4715 (seq)				
processBall()	44			
proces processRec	44			
pr pr p proc pr pr p	44			
p pp propp p				
p p				
p p				
p p				

Ball Game View

Name	10:53:22.702	10:53:22.704	10:53:22.706
seqSession-20140610-101412/ust/pid/master_player-4715-20140610-101412	[Timeline bar]		
Challenger	[Timeline bar]		

seqSession-20140610-101412/ust/pid/master\_player-4715-20140610-101412

Timestamp	Source	Type	File	Content
10:53:22.703 381 997	2	<srch>	channel_0_2	addr=0x403520, call_site=0x402a32, context_vtid=4715, context_procname=master_player
10:53:22.703 383 791	2	lttng_ust_cyg_profile:func_exit	channel_0_2	addr=0x401ea0, call_site=0x402a32, context_vtid=4715, context_procname=master_player
10:53:22.703 385 575	2	lttng_ust_cyg_profile:func_entry	channel_0_2	addr=0x4021c0, call_site=0x402a32, context_vtid=4715, context_procname=master_player
10:53:22.703 387 369	2	lttng_ust_cyg_profile:func_exit	channel_0_2	addr=0x4021c0, call_site=0x402a32, context_vtid=4715, context_procname=master_player
10:53:22.703 389 238	2	lttng_ust_cyg_profile:func_entry	channel_0_2	addr=0x401ea0, call_site=0x402a32, context_vtid=4715, context_procname=master_player
10:53:22.703 391 599	2	lttng_ust_cyg_profile:func_exit	channel_0_2	addr=0x4040e0, call_site=0x40c255, context_vtid=4715, context_procname=master_player
10:53:22.703 393 358	2	lttng_ust_cyg_profile:func_entry	channel_0_2	addr=0x4040e0, call_site=0x40c255, context_vtid=4715, context_procname=master_player
10:53:22.703 395 278	2	lttng_ust_cyg_profile:func_exit	channel_0_2	addr=0x401e20, call_site=0x40c255, context_vtid=4715, context_procname=master_player
10:53:22.703 396 886	2	lttng_ust_cyg_profile:func_entry	channel_0_2	addr=0x401e20, call_site=0x40c255, context_vtid=4715, context_procname=master_player
10:53:22.703 398 575	2	ust_sequence:STATE	channel_0_2	file=simple_server_main.cpp, line=198, name=Challenger, state=4, content=BALL_RECVD, context_vtid=4715,
10:53:22.703 401 402	2	lttng_ust_cyg_profile:func_entry	channel_0_2	addr=0x409ee0, call_site=0x40bf96, context_vtid=4715, context_procname=master_player
10:53:22.703 403 612	2	lttng_ust_cyg_profile:func_exit	channel_0_2	addr=0x408f90, call_site=0x409f27, context_vtid=4715, context_procname=master_player

Histogram

Selection Start: 10:53:22.703 391 532

Selection End: 10:53:22.704 133 222

Window Span: 000.006 063 508

2435

10:53:22.701 281 155

10:53:22.707 344 663

0

10:53:22.597 002 449

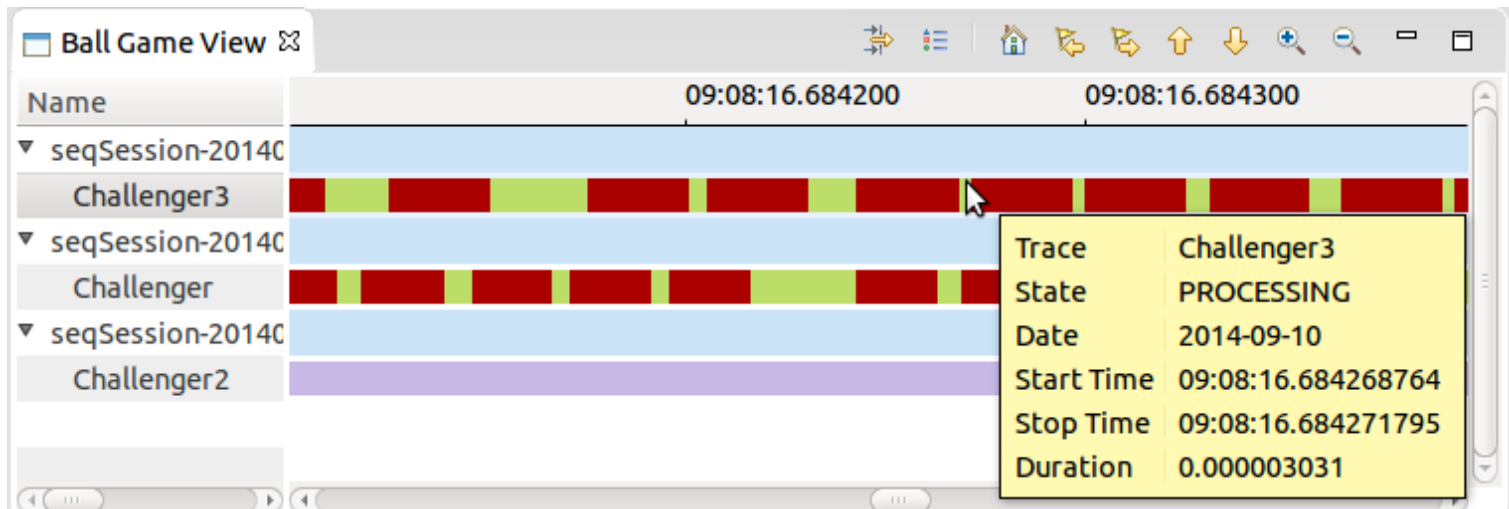
10:53:27.538 216 624

seqSession-20140610-101412/ust/pid/master\_player-4715-20140610-101412

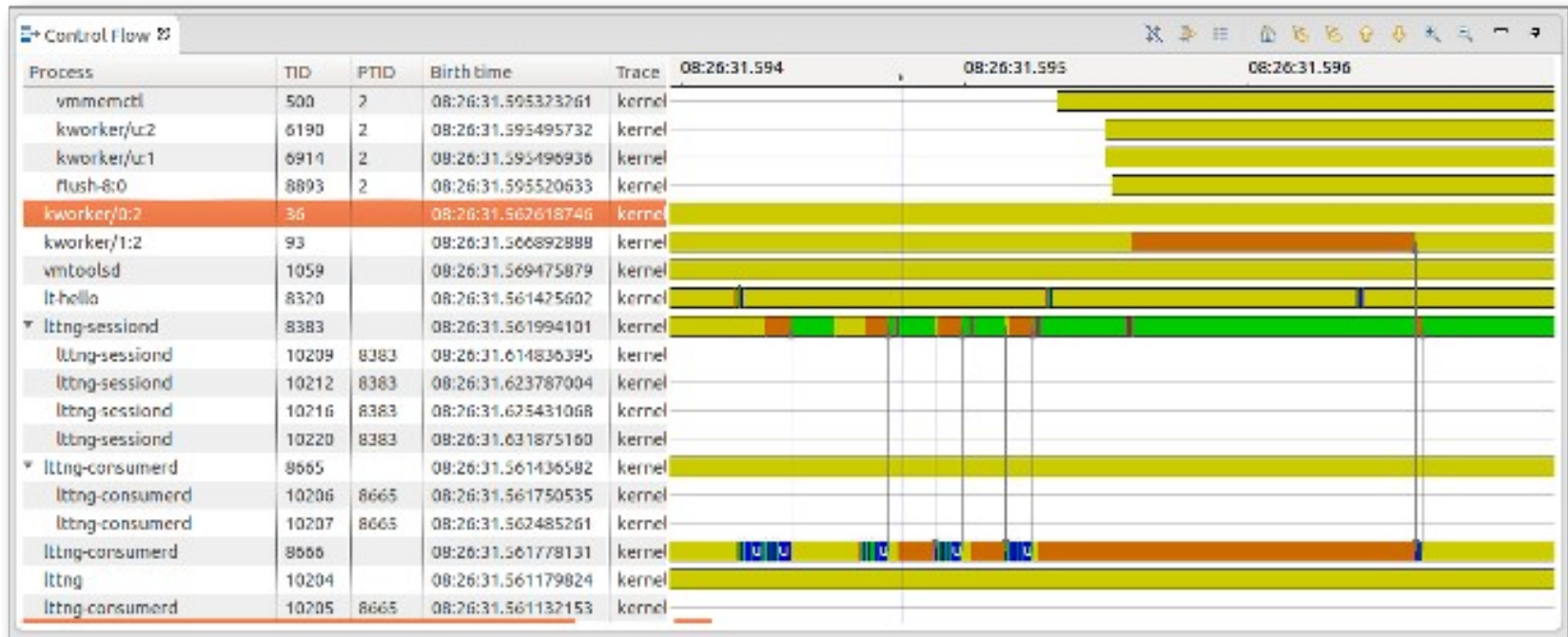
## › Data-driven state system and views

- XML description of state changes to convert trace events to states
- XML description of view representation of the computed state system
- Can be created **without changing source code** or recompiling

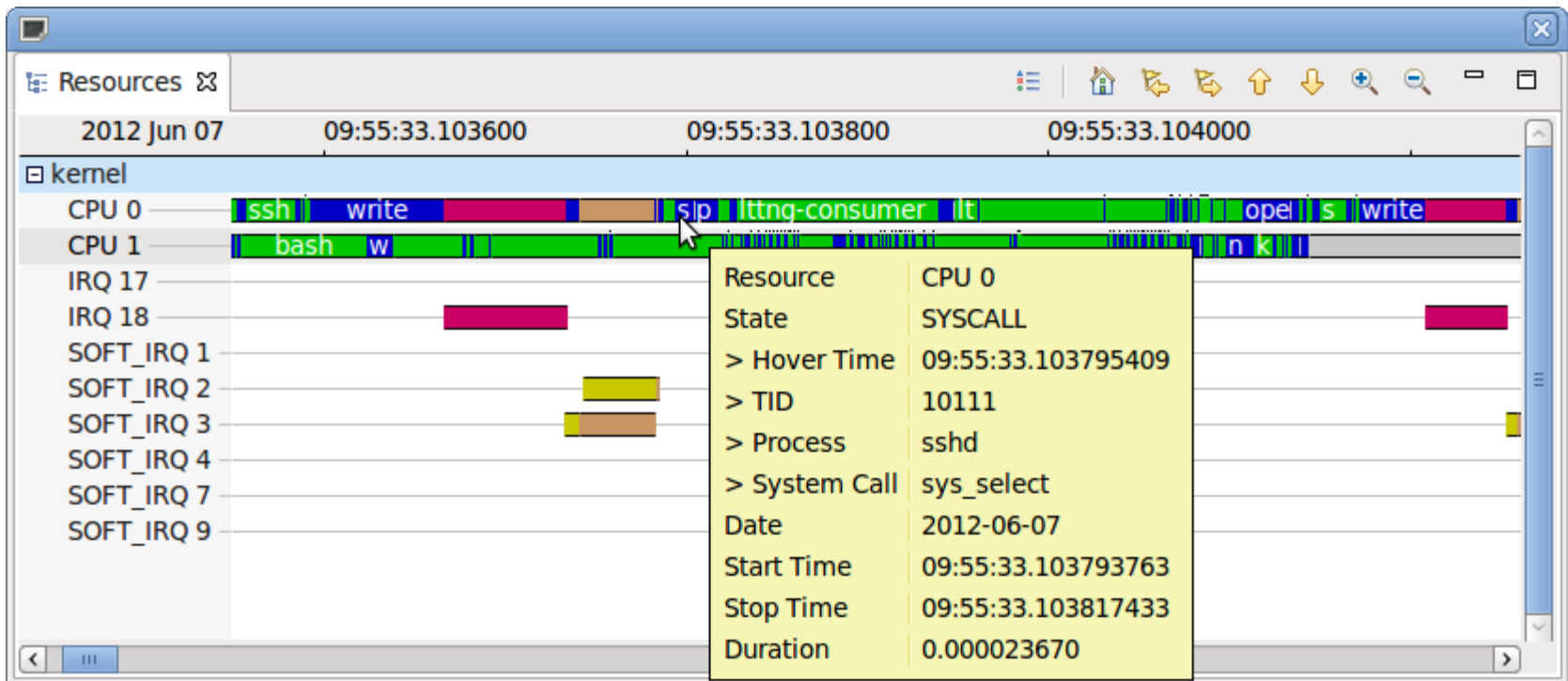
› For example: 50 lines of XML created the view below



- › Displays **processes state changes** (color-coded) over time



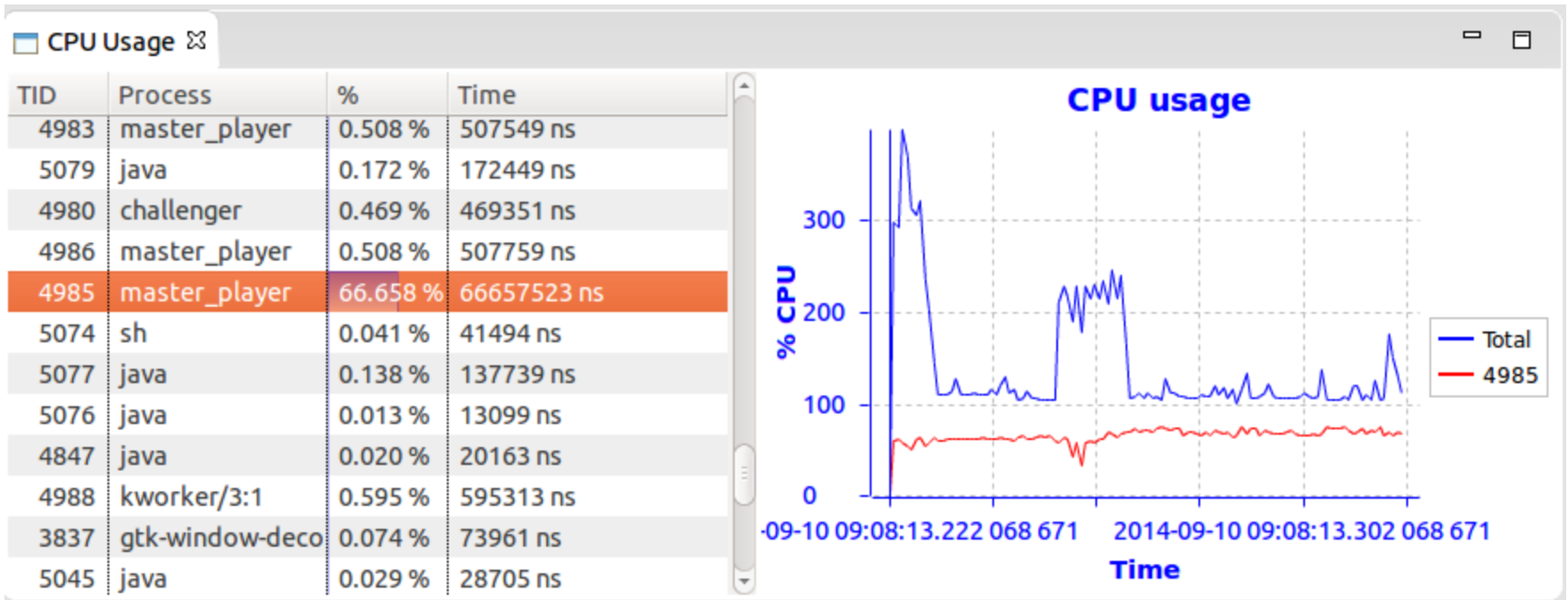
- › Displays **system resource states** (color-coded) over time





ERICSSON

# CPU USAGE VIEW



# AGENDA

- ◆ A bit of background: Debug and Tracing
- ◆ CDT Debug and Trace Compass integration
  1. Enhanced Post-mortem troubleshooting
  2. Debugging with Trace snapshots
  3. Tracing with the (Multicore) Visualizer
  4. GDB Traces with Trace Compass
- ◆ Conclusion

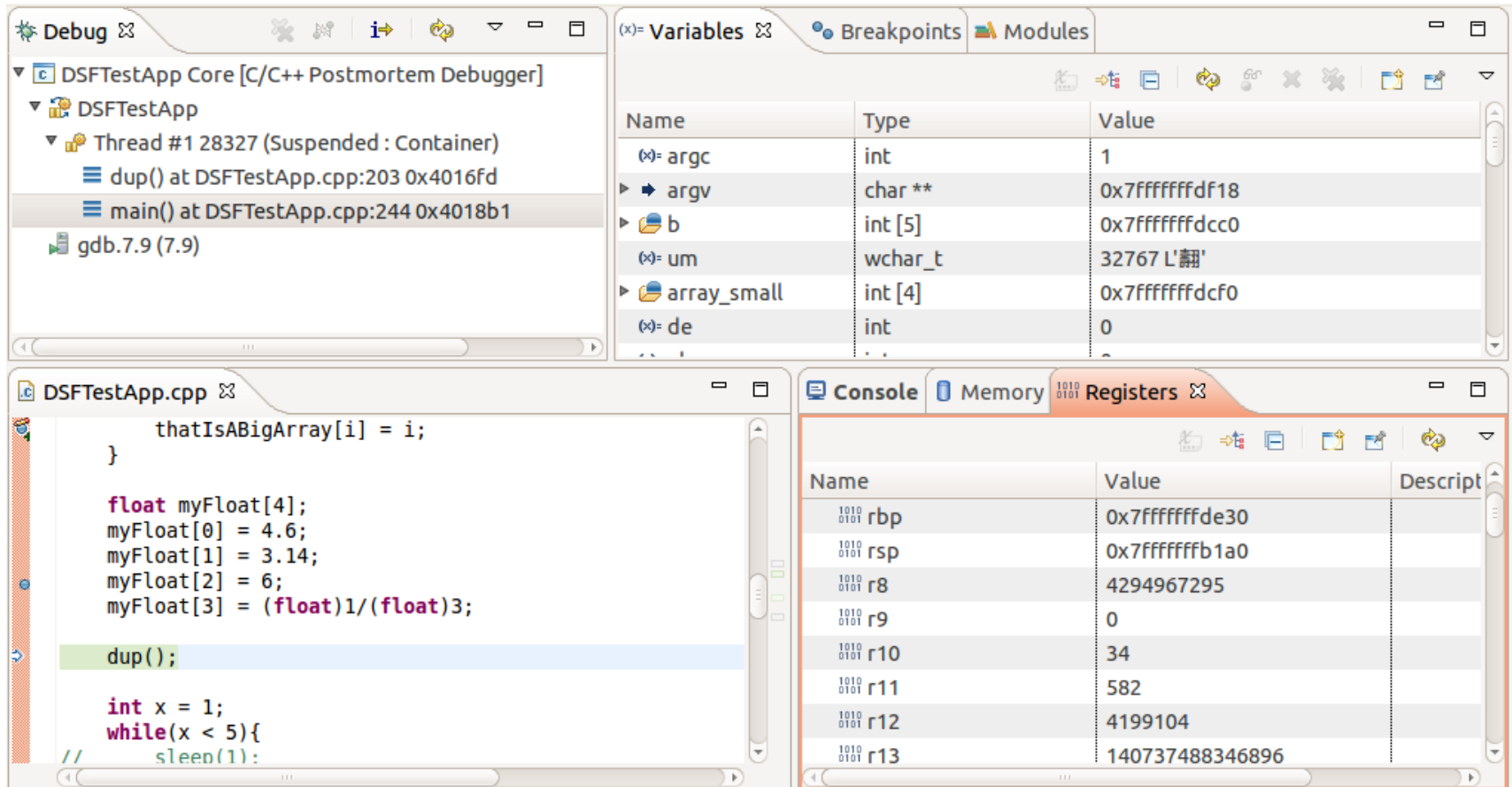


ERICSSON



# ENHANCED POST-MORTEM TROUBLESHOOTING

- › Use GDB to examine core file
- › Variables, Registers, Memory



The screenshot displays the Visual Studio debugger interface for a C/C++ Postmortem Debugger session. The main window shows the source code for DSFTestApp.cpp, with the `dup();` line highlighted. The `main()` function is currently executing at line 244.

The **Variables** window shows the following state:

Name	Type	Value
argc	int	1
argv	char **	0x7fffffffdf18
b	int [5]	0x7fffffffdcc0
um	wchar_t	32767 '翻'
array_small	int [4]	0x7fffffffdcf0
de	int	0

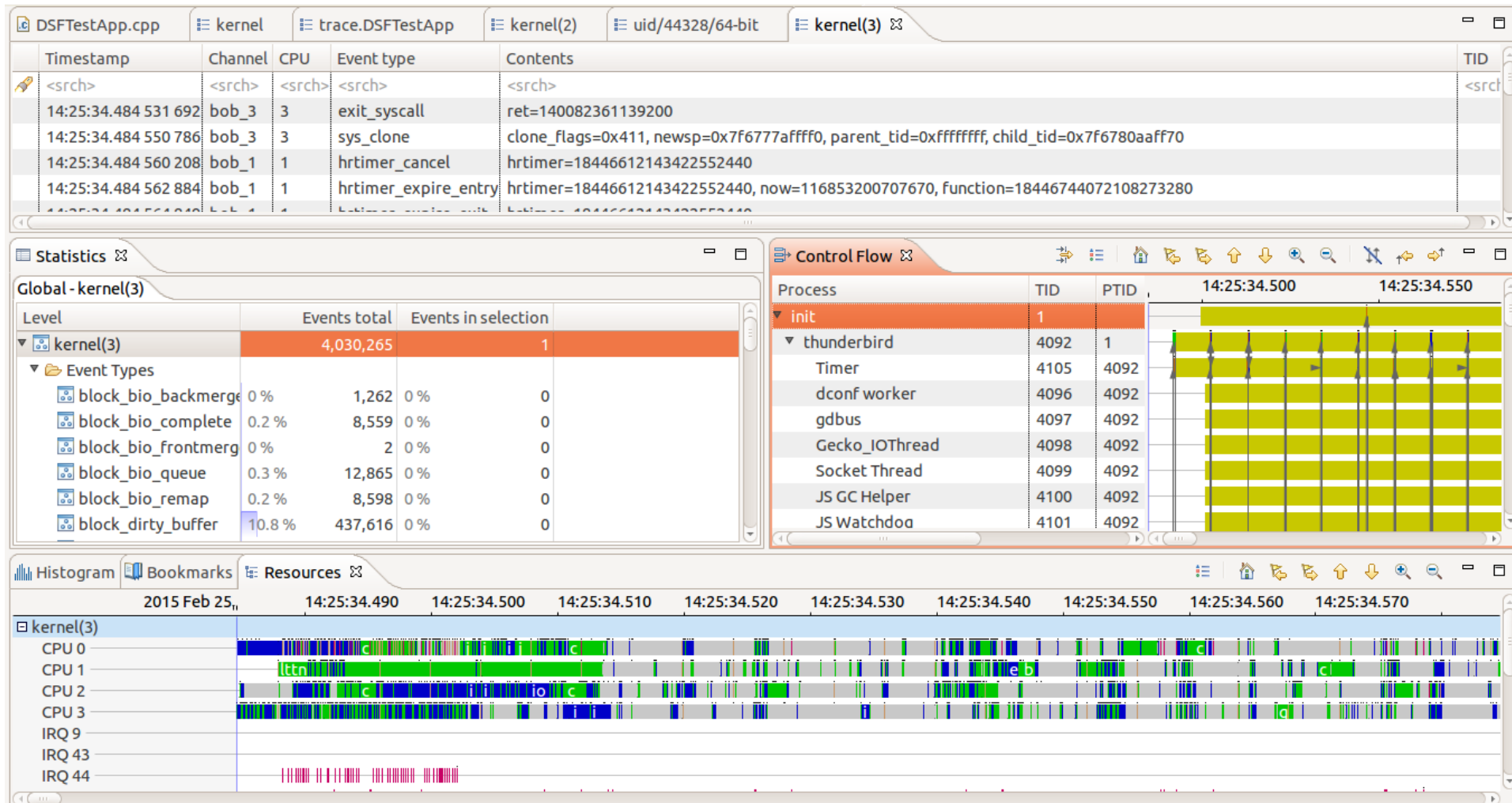
The **Registers** window shows the following state:

Name	Value	Descript
rbp	0x7fffffffde30	
rsp	0x7fffffffb1a0	
r8	4294967295	
r9	0	
r10	34	
r11	582	
r12	4199104	
r13	140737488346896	

The **Console** window is currently empty.



› Standard visualization of traces taken upon a crash



The screenshot displays a comprehensive system trace analysis interface. At the top, a list of tabs shows the current view is on 'kernel(3)'. The main event log table is as follows:

Timestamp	Channel	CPU	Event type	Contents	TID
14:25:34.484 531 692	bob_3	3	exit_syscall	ret=140082361139200	<srch>
14:25:34.484 550 786	bob_3	3	sys_clone	clone_flags=0x411, newsp=0x7f6777affff0, parent_tid=0xffffffff, child_tid=0x7f6780aaff70	<srch>
14:25:34.484 560 208	bob_1	1	hrtimer_cancel	hrtimer=18446612143422552440	<srch>
14:25:34.484 562 884	bob_1	1	hrtimer_expire_entry	hrtimer=18446612143422552440, now=116853200707670, function=18446744072108273280	<srch>

Below the event log, the 'Statistics' panel shows a summary for 'Global - kernel(3)':

Level	Events total	Events in selection
kernel(3)	4,030,265	1

The 'Event Types' section lists various kernel events with their respective counts and percentages:

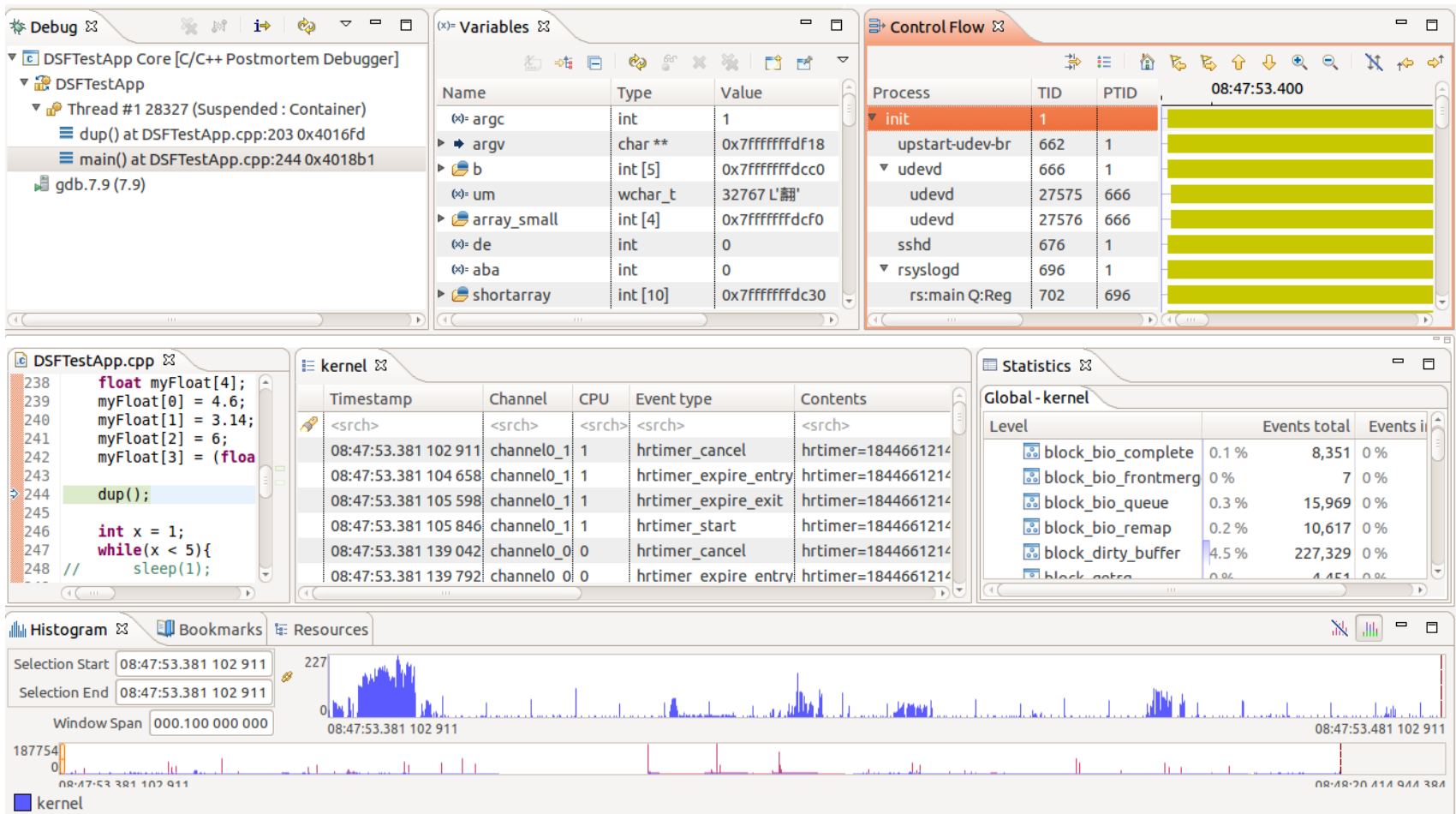
Event Type	Count	Percentage
block_bio_backmerge	1,262	0%
block_bio_complete	8,559	0.2%
block_bio_frontmerge	2	0%
block_bio_queue	12,865	0.3%
block_bio_remap	8,598	0.2%
block_dirty_buffer	437,616	10.8%

The 'Control Flow' panel displays a process list with TID and PTID, alongside a timeline visualization:

Process	TID	PTID
init	1	1
thunderbird	4092	1
Timer	4105	4092
dconf worker	4096	4092
gdbus	4097	4092
Gecko_IOThread	4098	4092
Socket Thread	4099	4092
JS GC Helper	4100	4092
JS Watchdog	4101	4092

At the bottom, the 'Histogram' and 'Resources' panels show a detailed timeline of CPU usage across multiple processors (CPU 0, CPU 1, CPU 2, CPU 3) and interrupt requests (IRQ 9, IRQ 43, IRQ 44) over time.

› Joint Debug/Tracing visualization for most flexibility



The screenshot displays a comprehensive debugger interface with several key components:

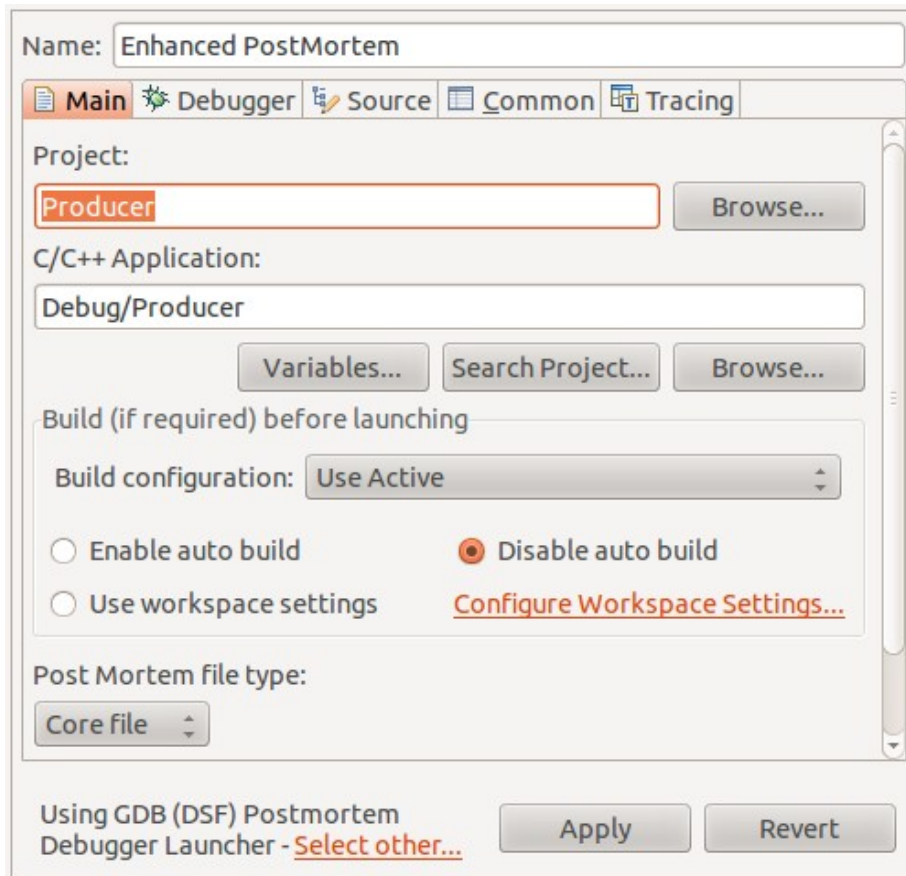
- Debug Console:** Shows the execution context for 'DSFTTestApp Core [C/C++ Postmortem Debugger]', including 'Thread #1 28327 (Suspended : Container)' and the current function 'main() at DSFTTestApp.cpp:244 0x4018b1'.
- Variables Window:** Lists local variables such as 'argc' (int, 1), 'argv' (char\*\*, 0x7fffffffdf18), 'b' (int[5], 0x7fffffffcc0), 'um' (wchar\_t, 32767 'L'翻'), 'array\_small' (int[4], 0x7fffffffdcf0), 'de' (int, 0), 'aba' (int, 0), and 'shortarray' (int[10], 0x7fffffffdc30).
- Control Flow Window:** Displays a process list for '08:47:53.400', including 'init' (TID 1), 'upstart-udev-br' (TID 662), 'udev' (TID 666), 'ssh' (TID 676), 'rsyslogd' (TID 696), and 'rs:main Q:Reg' (TID 702).
- Code Editor:** Shows the source code for 'DSFTTestApp.cpp', with line 244 'dup();' highlighted.
- Kernel Events Table:**

Timestamp	Channel	CPU	Event type	Contents
08:47:53.381 102 911	channel0_1	1	hrtimer_cancel	hrtimer=1844661214
08:47:53.381 104 658	channel0_1	1	hrtimer_expire_entry	hrtimer=1844661214
08:47:53.381 105 598	channel0_1	1	hrtimer_expire_exit	hrtimer=1844661214
08:47:53.381 105 846	channel0_1	1	hrtimer_start	hrtimer=1844661214
08:47:53.381 139 042	channel0_0	0	hrtimer_cancel	hrtimer=1844661214
08:47:53.381 139 792	channel0_0	0	hrtimer_expire entrv	hrtimer=1844661214
- Statistics Window:** Shows 'Global - kernel' statistics for various events like 'block\_bio\_complete' (8,351 events), 'block\_bio\_queue' (15,969 events), and 'block\_dirty\_buffer' (227,329 events).
- Histogram and Resources:** A histogram shows CPU usage over time, with a selection window from 08:47:53.381 102 911 to 08:47:53.381 102 911.

1. Enable Tracing e.g., LTTng, UST, etc
2. Register crash handler with Linux kernel (man core)
3. Crash Handler collects/stores traces as well as core file

## 1) Use Post-Mortem launch

## 2) Specify location of Traces



Name: Enhanced PostMortem

Main Debugger Source Common Tracing

Project: Producer Browse...

C/C++ Application: Debug/Producer

Variables... Search Project... Browse...

Build (if required) before launching

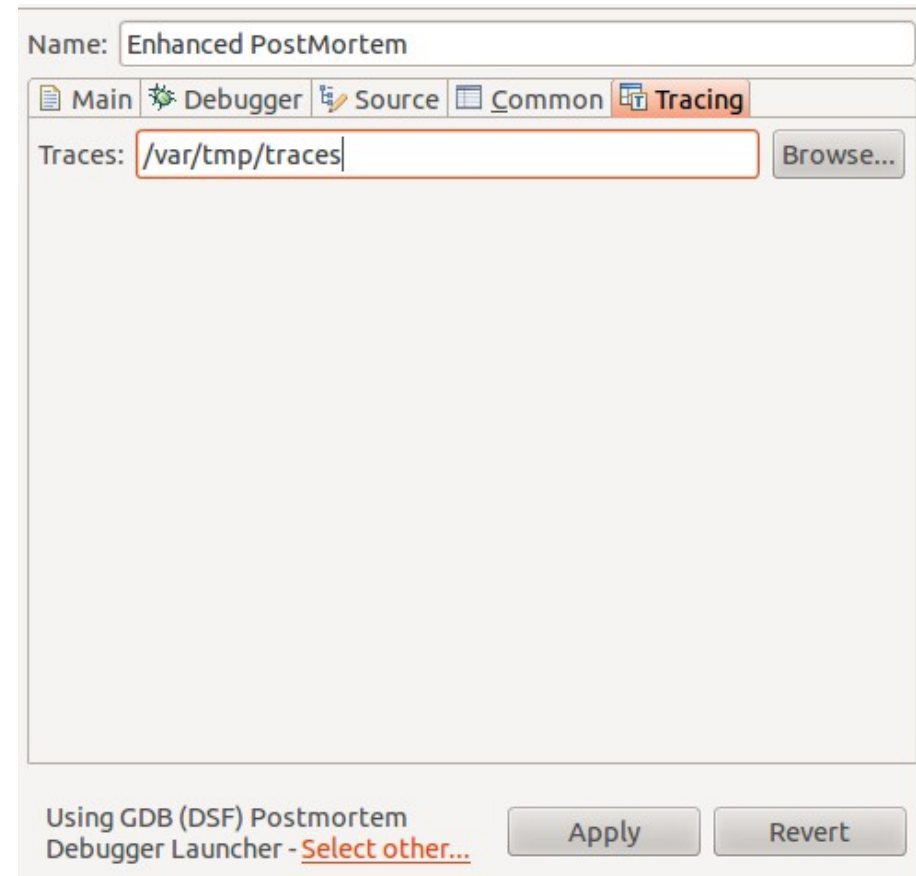
Build configuration: Use Active

Enable auto build  Disable auto build

Use workspace settings [Configure Workspace Settings...](#)

Post Mortem file type: Core file

Using GDB (DSF) Postmortem Debugger Launcher - [Select other...](#) Apply Revert



Name: Enhanced PostMortem

Main Debugger Source Common Tracing

Traces: /var/tmp/traces Browse...

Using GDB (DSF) Postmortem Debugger Launcher - [Select other...](#) Apply Revert



ERICSSON

# CORE + TRACES



**Debug**

DSFTestApp Core [C/C++ Postmortem Debugger]

- DSFTestApp
  - Thread #1 28327 (Suspended : Container)
    - dup() at DSFTestApp.cpp:203 0x4016fd
    - main() at DSFTestApp.cpp:244 0x4018b1
  - gdb.7.9 (7.9)

**Variables**

Name	Type	Value
argc	int	1
argv	char **	0x7fffffffdf18
b	int [5]	0x7fffffffcc0
um	wchar_t	32767 'L'翻'
array_small	int [4]	0x7fffffffdcf0
de	int	0
aba	int	0
shortarray	int [10]	0x7fffffffdc30

**Control Flow**

Process	TID	PTID	08:47:53.400
init	1		
upstart-udev-br	662	1	
udev	666	1	
udev	27575	666	
udev	27576	666	
sshd	676	1	
rsyslogd	696	1	
rs:main Q:Reg	702	696	

**DSFTestApp.cpp**

```

238 float myFloat[4];
239 myFloat[0] = 4.6;
240 myFloat[1] = 3.14;
241 myFloat[2] = 6;
242 myFloat[3] = (float)
243
244 dup();
245
246 int x = 1;
247 while(x < 5){
248 // sleep(1);
                
```

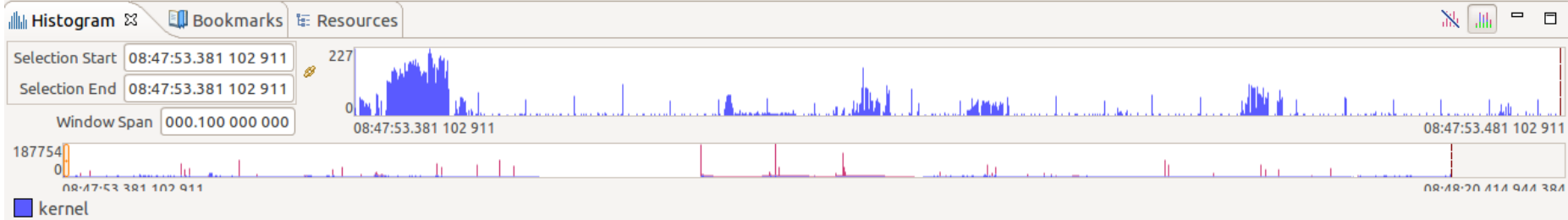
**kernel**

Timestamp	Channel	CPU	Event type	Contents
<srch>	<srch>	<srch>	<srch>	<srch>
08:47:53.381 102 911	channel0_1	1	hrtimer_cancel	hrtimer=1844661214
08:47:53.381 104 658	channel0_1	1	hrtimer_expire_entry	hrtimer=1844661214
08:47:53.381 105 598	channel0_1	1	hrtimer_expire_exit	hrtimer=1844661214
08:47:53.381 105 846	channel0_1	1	hrtimer_start	hrtimer=1844661214
08:47:53.381 139 042	channel0_0	0	hrtimer_cancel	hrtimer=1844661214
08:47:53.381 139 792	channel0_0	0	hrtimer expire entry	hrtimer=1844661214

**Statistics**

Global - kernel

Level	Events total	Events i
block_bio_complete	0.1 % 8,351	0 %
block_bio_frontmerg	0 % 7	0 %
block_bio_queue	0.3 % 15,969	0 %
block_bio_remap	0.2 % 10,617	0 %
block_dirty_buffer	4.5 % 227,329	0 %
block_io	0 % 4,451	0 %



# AGENDA

- ◆ A bit of background: Debug and Tracing
- ◆ CDT Debug and Trace Compass integration
  1. Enhanced Post-mortem troubleshooting
  - 2. Debugging with Trace snapshots**
  3. Tracing with the (Multicore) Visualizer
  4. GDB Traces with Trace Compass
- ◆ Conclusion



ERICSSON

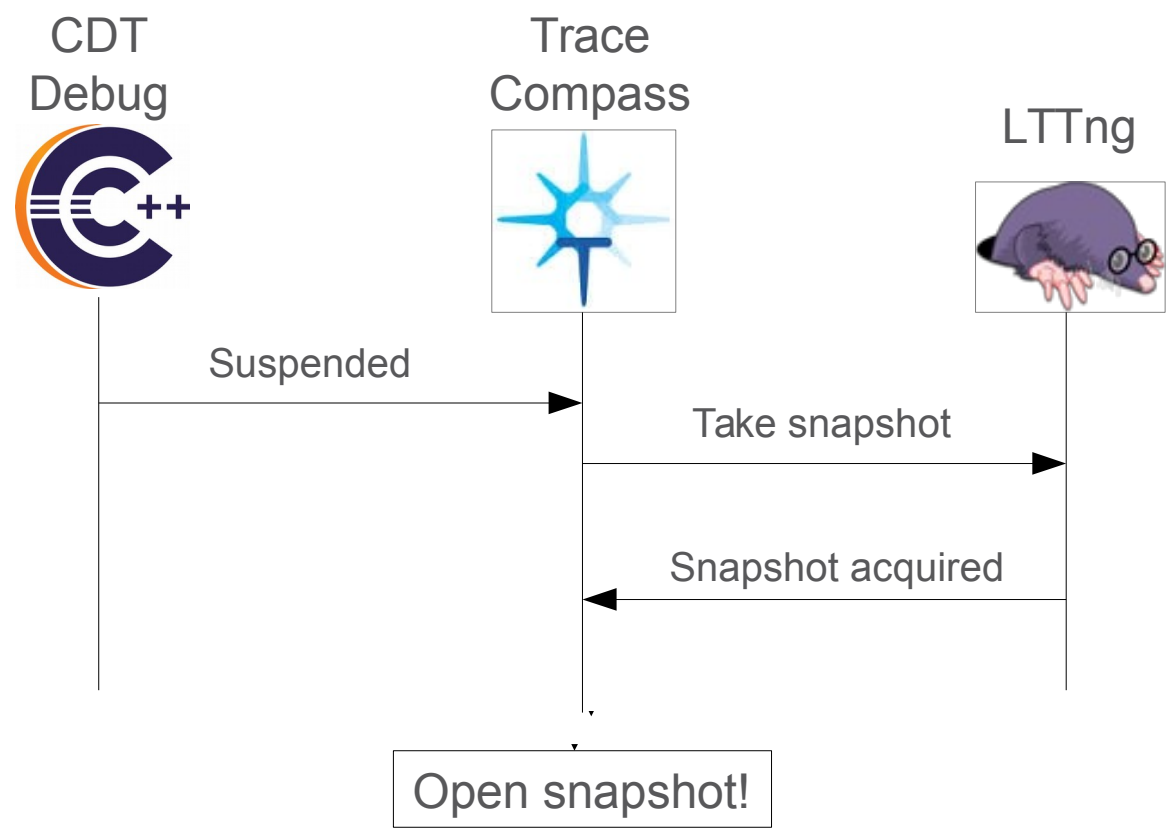


# DEBUGGING WITH TRACE SNAPSHOTS

# DEBUGGING WITH TRACE SNAPSHOTS



› Acquire snapshot and open on suspended debugger





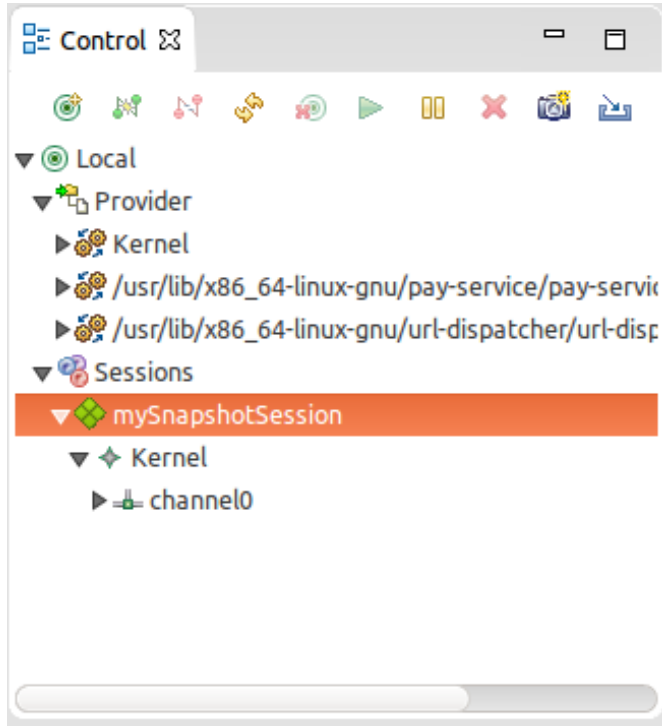
# DEBUGGING WITH TRACE SNAPSHOTS



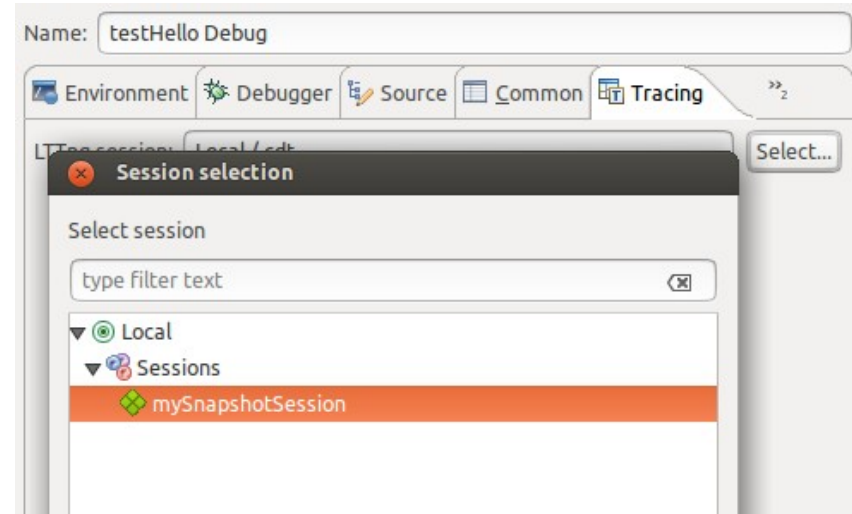
- › Advantages:
  - Very low overhead
  - Minimal disk usage
  
- › Disadvantage:
  - Limited data available (as big as buffer allows)

# THE PROTOTYPE

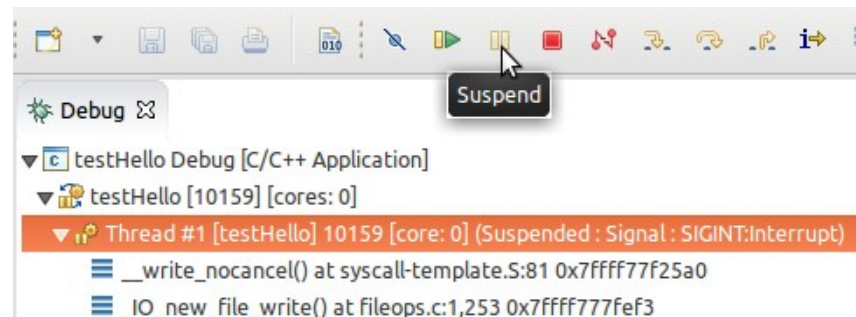
1) Create a tracing session



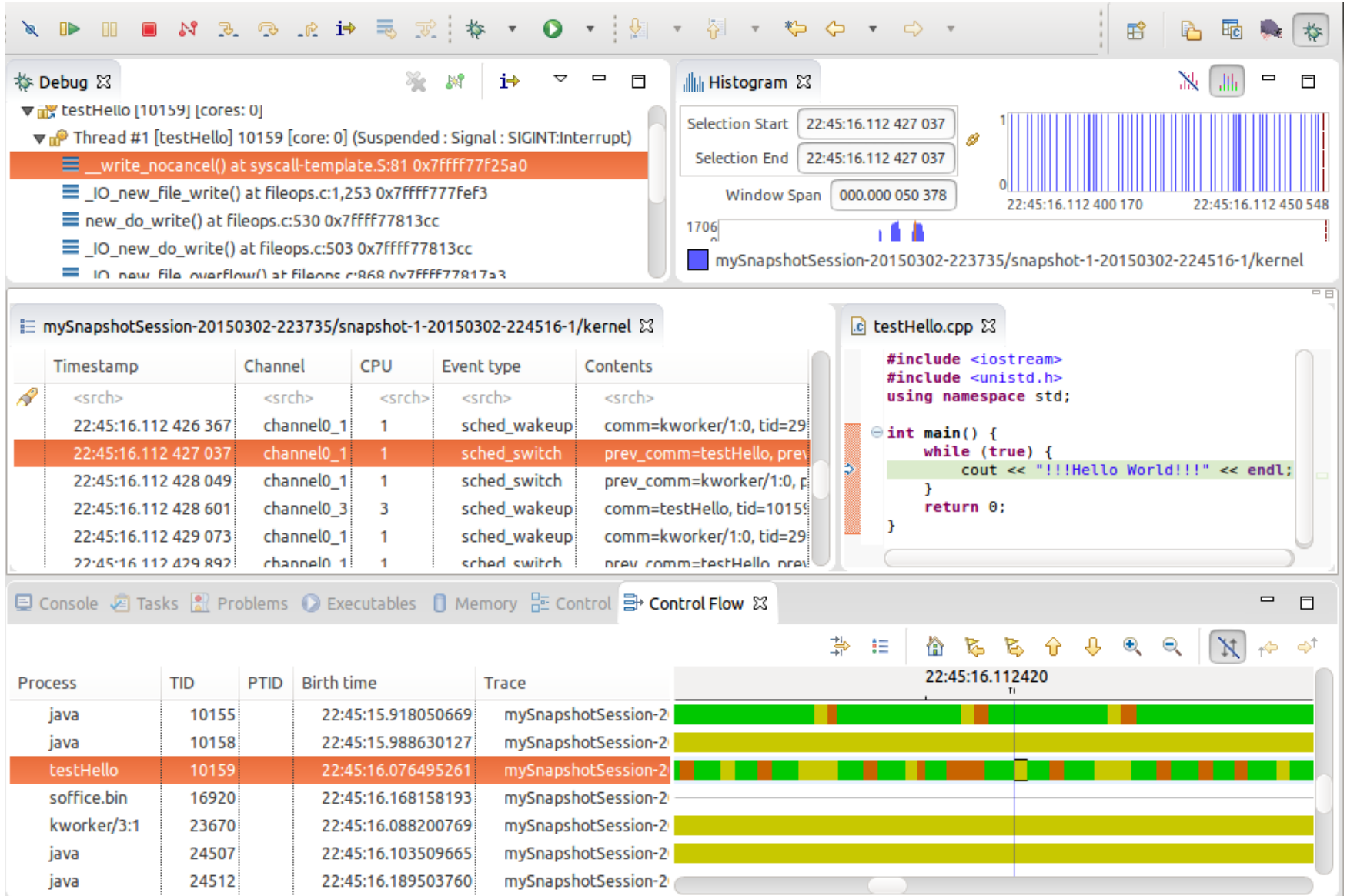
2) Select session in Debug configuration



3) Suspend (or hit a breakpoint)



# THE PROTOTYPE



**Debug Console:**

```

testHello [10159] [cores: 0]
  Thread #1 [testHello] 10159 [core: 0] (Suspended : Signal : SIGINT:Interrupt)
    __write_nocancel() at syscall-template.S:81 0x7ffff77f25a0
    _IO_new_file_write() at fileops.c:1,253 0x7ffff777fef3
    new_do_write() at fileops.c:530 0x7ffff77813cc
    _IO_new_do_write() at fileops.c:503 0x7ffff77813cc
    _IO_new_file_overflow() at fileops.c:868 0x7ffff77817a3
  
```

**Histogram:**

Selection Start: 22:45:16.112 427 037  
 Selection End: 22:45:16.112 427 037  
 Window Span: 000.000 050 378

**Kernel Event Log:**

Timestamp	Channel	CPU	Event type	Contents
<srch>	<srch>	<srch>	<srch>	<srch>
22:45:16.112 426 367	channel0_1	1	sched_wakeup	comm=kworker/1:0, tid=29
22:45:16.112 427 037	channel0_1	1	sched_switch	prev_comm=testHello, prev
22:45:16.112 428 049	channel0_1	1	sched_switch	prev_comm=kworker/1:0, p
22:45:16.112 428 601	channel0_3	3	sched_wakeup	comm=testHello, tid=1015
22:45:16.112 429 073	channel0_1	1	sched_wakeup	comm=kworker/1:0, tid=29
22:45:16.112 429 892	channel0_1	1	sched_switch	prev_comm=testHello, prev

**Source Code (testHello.cpp):**

```

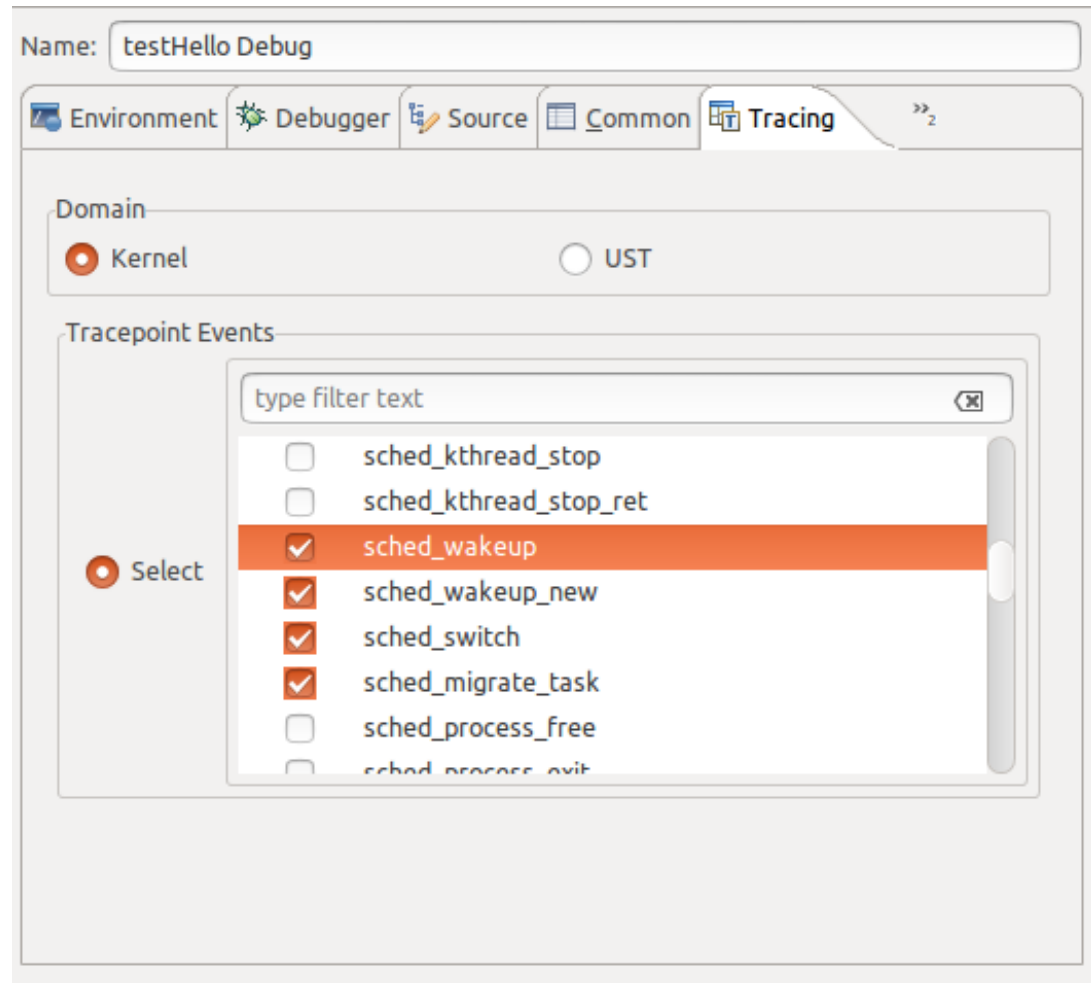
#include <iostream>
#include <unistd.h>
using namespace std;

int main() {
  while (true) {
    cout << "!!!Hello World!!!" << endl;
  }
  return 0;
}
  
```

**Control Flow:**

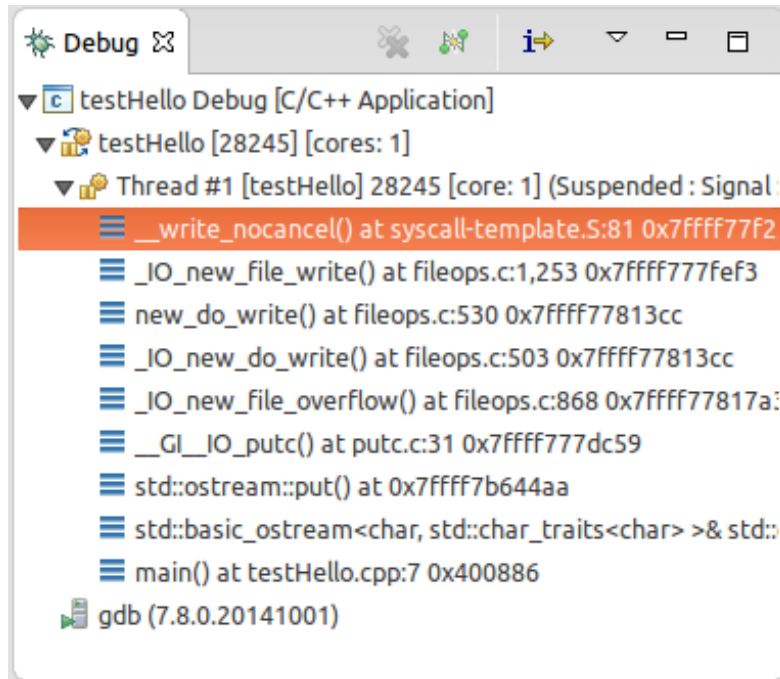
Process	TID	PTID	Birth time	Trace
java	10155		22:45:15.918050669	mySnapshotSession-2
java	10158		22:45:15.988630127	mySnapshotSession-2
testHello	10159		22:45:16.076495261	mySnapshotSession-2
soffice.bin	16920		22:45:16.168158193	mySnapshotSession-2
kworker/3:1	23670		22:45:16.088200769	mySnapshotSession-2
java	24507		22:45:16.103509665	mySnapshotSession-2
java	24512		22:45:16.189503760	mySnapshotSession-2

- › Configure session from Debug configuration
  - Choose tracer
  - Choose trace points
  - Tracer specific options
  - Persisted



› Callstacks of the last few seconds

Current stack frames (GDB)



```

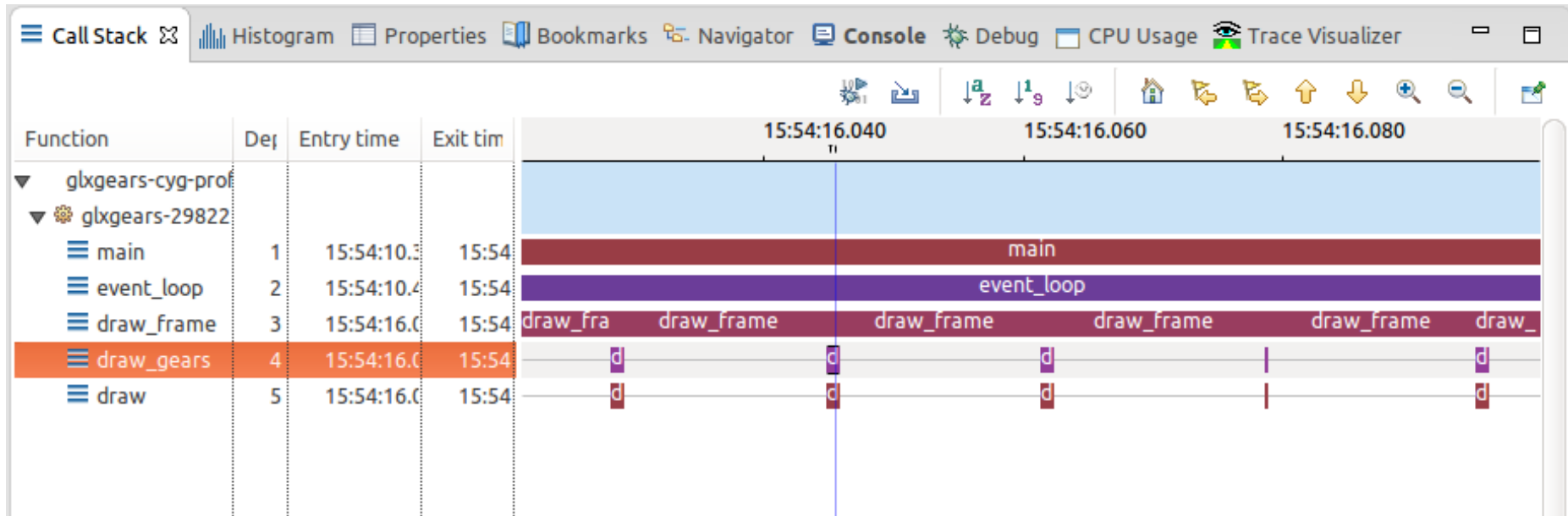
Debug
testHello Debug [C/C++ Application]
  testHello [28245] [cores: 1]
    Thread #1 [testHello] 28245 [core: 1] (Suspended : Signal:
      __write_nocancel() at syscall-template.S:81 0x7ffff77f2
      _IO_new_file_write() at fileops.c:1,253 0x7ffff777fef3
      new_do_write() at fileops.c:530 0x7ffff77813cc
      _IO_new_do_write() at fileops.c:503 0x7ffff77813cc
      _IO_new_file_overflow() at fileops.c:868 0x7ffff77817a:
      _GI_IO_putc() at putc.c:31 0x7ffff777dc59
      std::ostream::put() at 0x7ffff7b644aa
      std::basic_ostream<char, std::char_traits<char> >& std::
      main() at testHello.cpp:7 0x400886
      gdb (7.8.0.20141001)
  
```

Previous events with function entry and exit (LTTng snapshot)

Event type	Contents
<srch>	<srch>
lttng_ust_cyg_profile_fast:func_entry	addr=0x40472b, c
lttng_ust_cyg_profile_fast:func_entry	addr=0x403d60, c
lttng_ust_cyg_profile_fast:func_exit	context._vtid=298
lttng_ust_cyg_profile_fast:func_entry	addr=0x404311, c
lttng_ust_cyg_profile_fast:func_entry	addr=0x404244, c
lttng_ust_cyg_profile_fast:func_exit	context._vtid=298

+

## Result (example)



Callstack can be visualized moments before suspend!

# AGENDA

- ◆ A bit of background: Debug and Tracing
  
- ◆ CDT Debug and Trace Compass integration
  1. Enhanced Post-mortem troubleshooting
  2. Debugging with Trace snapshots
  - 3. Tracing with the (Multicore) Visualizer**
  4. GDB Traces with Trace Compass
  
- ◆ Conclusion



ERICSSON

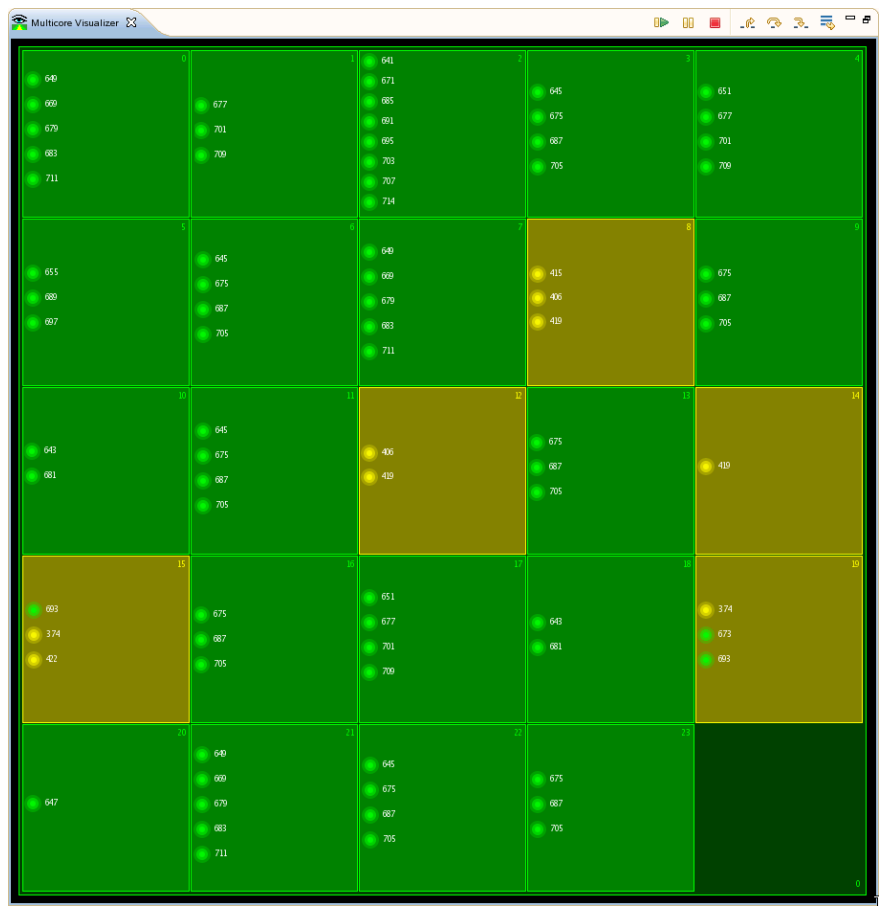


# TRACE (MULTICORE) VISUALIZER





# MULTICORE VISUALIZER





ERICSSON

# TRACE VISUALIZER



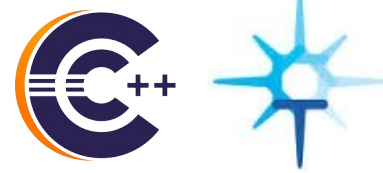
- › Show all threads *except* sleeping
  - All of them *could* run
- › Coloured by kernel state
- › CPU Usage
- › We can have a better grasp of level of overload
- › Which processes are affected by the overload?





ERICSSON

# TRACE VISUALIZER



> Colouring by process

> Sorting as improvement



# TRACE COMPASS AND TRACE VISUALIZER

Project Explo uid/44328/64-bit kernel kernel TraceVis1-20150225-131319/kernel kernel(2) DSFTTestApp.cpp kernel(3)

Timestamp	Channel	CPU	Event type	Contents
<srch>	<srch>	<srch>	<srch>	<srch>
08:47:53.535 740 275	channel0_0	0	hrtimer_expire_exit	hrtimer=18446612140259789944
08:47:53.535 740 394	channel0_0	0	hrtimer_start	hrtimer=18446612140259789944, function=18446744072105967232, expires=3292188561031888, softexpires=3292188561031888

**Control Flow**

Process	TID	PTID	Birth time	Trace
unity-panel-ser	3481	1	08:47:53.384003494	kernel
dconf worker	3484	3481	08:47:53.384004425	kernel
gdbus	3487	3481	08:47:53.384005582	kernel
▼ hud-service	3483	1	08:47:53.384006285	kernel
dconf worker	3485	3483	08:47:53.384007031	kernel

**Statistics**

Level	Events total	Events
block_rq_requeue	0 % 379	0 %
block_sleeprq	0 % 6	0 %
block_touch_buffer	9.1 % 455,860	0 %
block_unplug	0 % 174	0 %
exit_syscall	8.1 % 402,723	0 %
hrtimer_cancel	1.8 % 93,137	100 %
hrtimer_expire_entry	1.3 % 67,849	0 %
hrtimer_expire_exit	1.3 % 67,847	0 %

**Trace Visualizer**

- 2604 - kworker/0:0 - (RUNNING)
- 28723 - kworker/3:0 - (READY\_TO\_RUN)
- 3362 - nautilus - (READY\_TO\_RUN)
- 7921 - stress - (READY\_TO\_RUN)
- 7925 - stress - (READY\_TO\_RUN)
- 12865 - chrome - (READY\_TO\_RUN)
- 28790 - kworker/2:0 - (READY\_TO\_RUN)
- 4032 - update-notifier - (READY\_TO\_RUN)
- 8149 - chrome - (READY\_TO\_RUN)
- 22958 - chrome - (READY\_TO\_RUN)
- 7922 - stress - (READY\_TO\_RUN)
- 7926 - stress - (RUNNING)
- 7927 - stress - (READY\_TO\_RUN)
- 5434 - chrome - (READY\_TO\_RUN)
- 50 - kswapd0 - (RUNNING)
- 32080 - VirtualBox - (READY\_TO\_RUN)
- 7306 - lttng-sessiond - (READY\_TO\_RUN)
- 7916 - stress - (READY\_TO\_RUN)
- 7923 - stress - (READY\_TO\_RUN)
- 3287 - gnome-settings - (READY\_TO\_RUN)
- 1432 - chrome - (READY\_TO\_RUN)
- 7918 - stress - (READY\_TO\_RUN)
- 7920 - stress - (RUNNING)
- 7924 - stress - (READY\_TO\_RUN)
- 31863 - Timer - (READY\_TO\_RUN)

**Histogram**

Selection Start: 08:47:53.536 098 611  
 Selection End: 08:47:53.536 098 611  
 Window Span: 000.195 312 500

08:47:53.381 102 911 08:47:53.576 415 411

184659 0 08:47:53.381 102 911 08:48:20.414 944 384

kernel



ERICSSON

# TRACE VISUALIZER



› Another example

› Notice partial CPU usage even with overload

› Could it be the Kernel using CPU?

› Could indicate even stronger overload



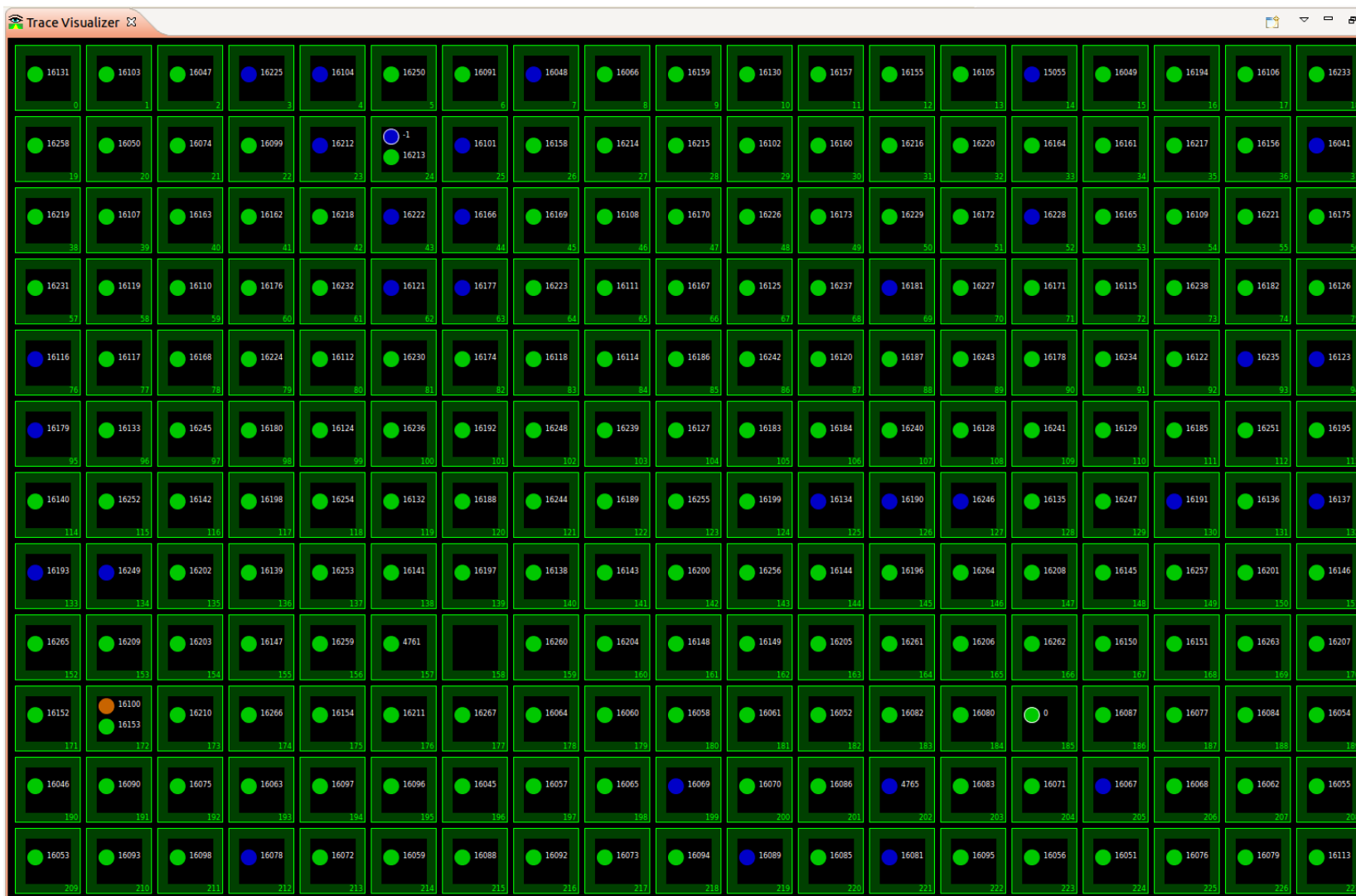


# VISUALIZER WITH XEON PHI



ERICSSON

> Coloured by kernel state (RUNNING & SYSCALL)



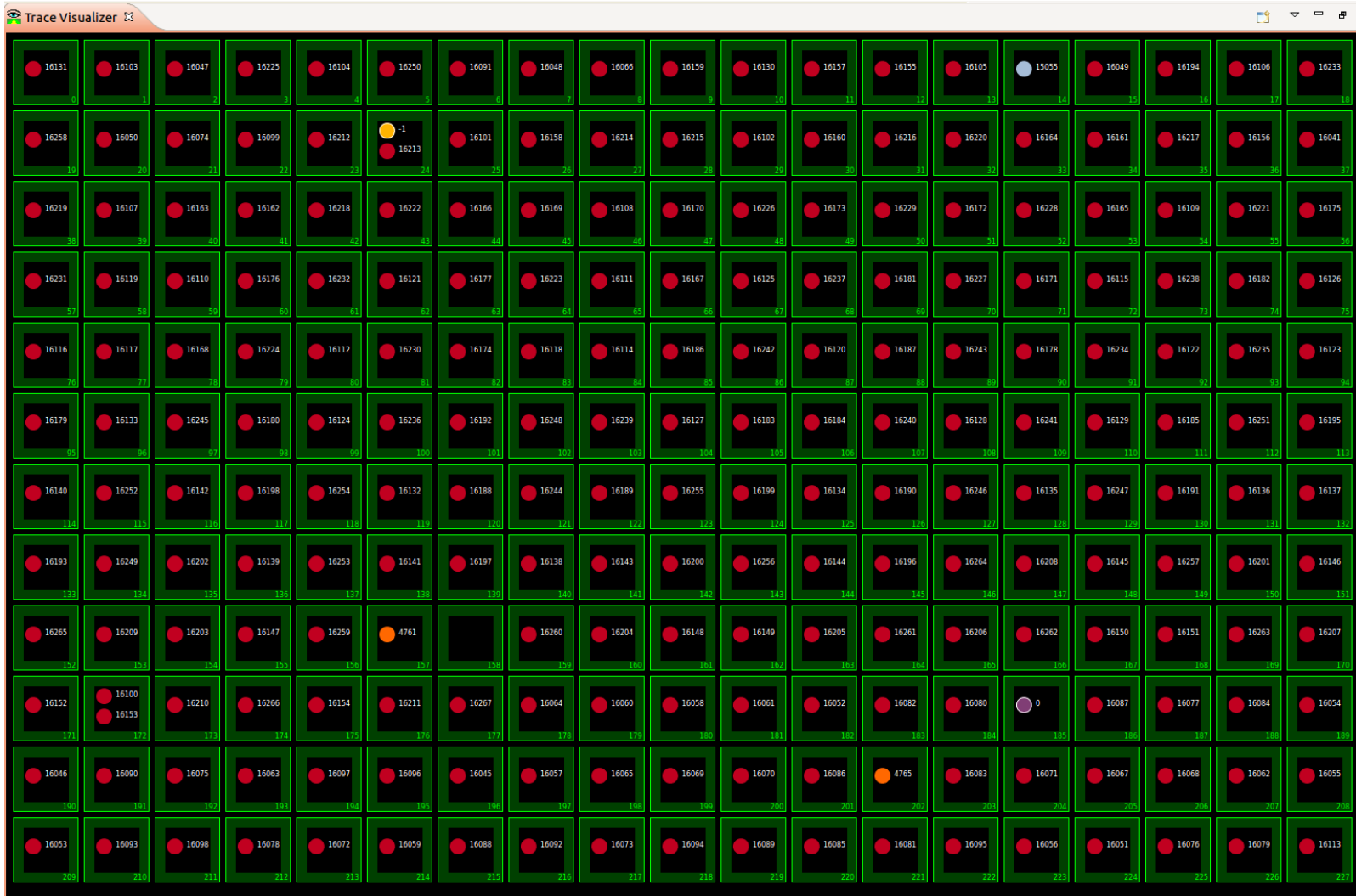


ERICSSON

# VISUALIZER WITH XEON PHI



> Coloured by process



## › Filtering of cores to display





# AGENDA

- ◆ A bit of background: Debug and Tracing
- ◆ CDT Debug and Trace Compass integration
  1. Enhanced Post-mortem troubleshooting
  2. Debugging with Trace snapshots
  3. Tracing with the (Multicore) Visualizer
  - 4. GDB Traces with Trace Compass**
- ◆ Conclusion



ERICSSON



# GDB TRACES WITH TRACE COMPASS



# GDB TRACEPOINTS



› Instrumentation, collection and visualization in CDT

```
111
112     if ((sd = socket(PF_INET, SOCK_DGRAM, 0)) < 0) {
113         perror("Socket");
114         abort();
115     }
116
117     addr.sin_family = AF_INET;
118     addr.sin_port = htons(10010);
119     if (inet_aton("127.0.0.1", &addr.sin_addr) == 0) {
120         perror("127.0.0.1");
121         abort();
122     }
123
124     int delay = 0;
```

**Debugger Context Menu:**

- Toggle Breakpoint
- Enable Breakpoint
- Breakpoint Properties...
- Breakpoint Types**
  - C/C++ Breakpoints
  - C/C++ Tracepoints
- Go to Annotation Ctrl+...
- Add Bookmark...
- Add Task...
- Show Quick Diff Shift+Ctrl+Q
- Show Line Numbers
- Folding >
- Preferences...

...and going to send %c\n", (char\*)ptr, msg);  
delay, 1, 0, (struct sockaddr\*)&addr, sizeof(addr));

› starts the other and waits doing nothing



ERICSSON

# DEBUG GDB TRACES



Debug - DSFTTestApp/src/DSFTTestApp.cpp -

File Edit Source Refactor Navigate Search Project Run Window Help



Debug

DSFTTestApp Trace [C/C++ Remote Application]

- DSFTTestApp [3347] [cores: 3]
  - Thread #1 3347 [core: 3] (Suspended : Tracepoint 1, Record 80)
    - main() at DSFTTestApp.cpp:235 0x40184d

gdb.7.9 (7.9)

Collected Data

(x) Variables Registers Modules

Name	Type	Value
argv	char **	<unavailable>
i	int	80
b	int [5]	0x7fffffff0a0

```
int step = secondScope(firstScope()) + samename();
testmethod();

int thatIsABigArray[200];

for (int i = 0; i < 200; ++i) {
    thatIsABigArray[i] = i;
}

float myFloat[4];
myFloat[0] = 4.6;
myFloat[1] = 3.14;
myFloat[2] = 6;
myFloat[3] = (float)1/(float)3;

dup();

int x = 1;
```

Line where trace was collected

Breakpoints

- DSFTTestApp.cpp [line: 241]
- DSFTTestApp.cpp [line: 235]

Tracepoint that was hit

Outline Trace Control

Examining trace End

5s trace by lmckhou, stopped 4:31 PM today on user request

Buffer Circular OFF

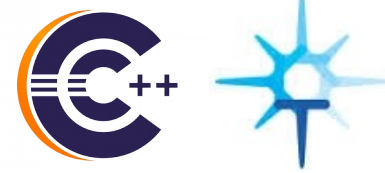
200 frames, 2468Kb

47%

Current selected trace frame: 80, tracepoint 1



# GDB TRACES EVENT TABLE



ERICSSON

## > Synchronized Trace Compass's Events Table

The screenshot shows the GDB Trace application interface. The main window is titled "GDB Trace - GDBTraces/Traces/gdb.trace -". The interface includes a menu bar (File, Edit, Navigate, Search, Project, Run, Window, Help), a toolbar, and several panels:

- Project Explorer:** Shows a tree view of the project structure, including "DemoTracef", "DSFTestApp", "GDBTraces", "Experiments [0]", "Traces [1]" (containing "gdb.trace"), "PostMortemTraces", "Remote", and "StressTrace".
- Debug:** Shows the current thread "Thread #1 1 (Suspended : Tracepoint 2, Record 111)" and the current instruction "dup() at DSFTestApp.cpp:204 0x401704".
- Trace Control:** Displays "Examining trace data from a file", "Tracing was started 9:22 AM today by lmckhou, stopped 9:22 AM today on user request", a "Buffer" progress indicator at 2%, and "160 frames, 132Kb". It also shows "Current selected trace frame: 111, tracepoint 2".
- Console:** Shows the GDB startup output, including "GNU gdb (Ubuntu/Linaro 7.4-20160808-ubuntu) Copyright (C) 2012 Free Software Foundation, Inc. License GPLv3+: GNU GPL version 3 or later." and "Warning: the current language is not C or C++.".
- DSFTestApp.cpp:** Shows the source code with a loop:
 

```

200     for (int i=0; i<80; i++)
201     {
202         int myint = 55;
203         myint++;
204     }
205

```
- Event Table:** A table with columns "Trace Frame", "Tracepoint", "File", and "Contents".
 

Trace Frame	Tracepoint	File	Contents
<srch>	<srch>	<srch>	<srch>
111	2	./src/DSFTestApp.cpp:204 :: dup()	Data collected at tracepoint 2, trace frame 111:   ra
112	1	./src/DSFTestApp.cpp:203 :: dup()	Data collected at tracepoint 1, trace frame 112:   my
113	2	./src/DSFTestApp.cpp:204 :: dup()	Data collected at tracepoint 2, trace frame 113:   ra
114	1	./src/DSFTestApp.cpp:203 :: dup()	Data collected at tracepoint 1. trace frame 114:   my



ERICSSON



CONCLUSION



# MULTICORE DEBUG GROUP



- › Joint effort to bring multicore debugging to the CDT
  - Visualizer, Pin&Clone, Multiprocess, etc
- › Support for those that want to add new features
- › Monthly conference calls (open to all interested and free 😊)
  - <http://wiki.eclipse.org/CDT/MultiCoreDebugWorkingGroup>



- › Learn more about tracing and Trace Compass:
- › Thursday 12 noon in Harbour AB with Marc-Andre:
  - “Analyzing Eclipse Applications with Trace Compass”

Thursday, March 12, 2015

	Grand Peninsula D	Grand Peninsula EFG	Harbour AB
12:00 - 12:35			PolarSys Day Marc-Andre Laperle [Ericsson]





ERICSSON

# SOME REFERENCES



- › Integration on GitHub,  
<https://github.com/MarkZ3/Trace-Compass/tree/dsf-mv-integration>
- › CDT Project, <http://www.eclipse.org/cdt>
- › Trace Compass,  
<https://projects.eclipse.org/projects/tools.tracecompass>
- › CDT FAQ, <http://wiki.eclipse.org/CDT/User/FAQ>
- › CDT Debug workgroup  
<http://wiki.eclipse.org/CDT/MultiCoreDebugWorkingGroup>
- › CDT Wiki, <http://wiki.eclipse.org/CDT>

# Evaluate the sessions

Sign in: [www.eclipsecon.org](http://www.eclipsecon.org)



# FINAL Q&A





ERICSSON



BONUS SLIDES



ERICSSON



# OTHER CDT DEBUG NEWS

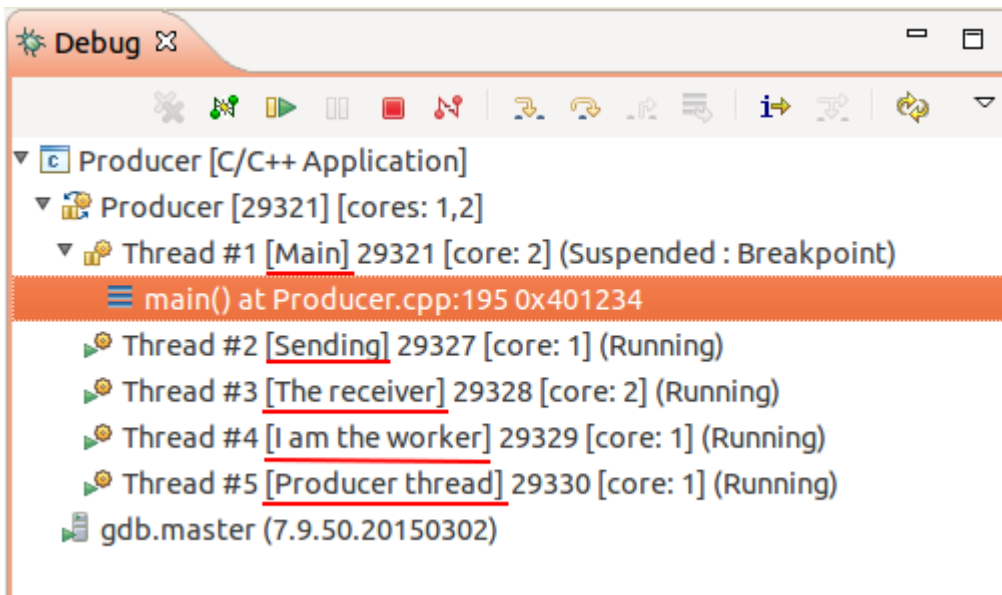
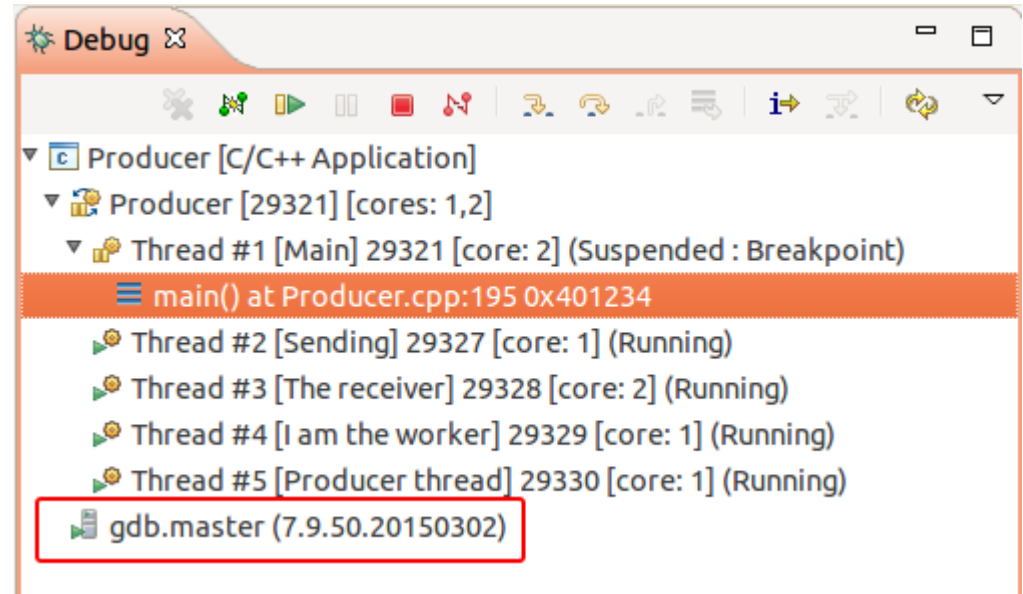


ERICSSON

# DEBUG VIEW LABELS

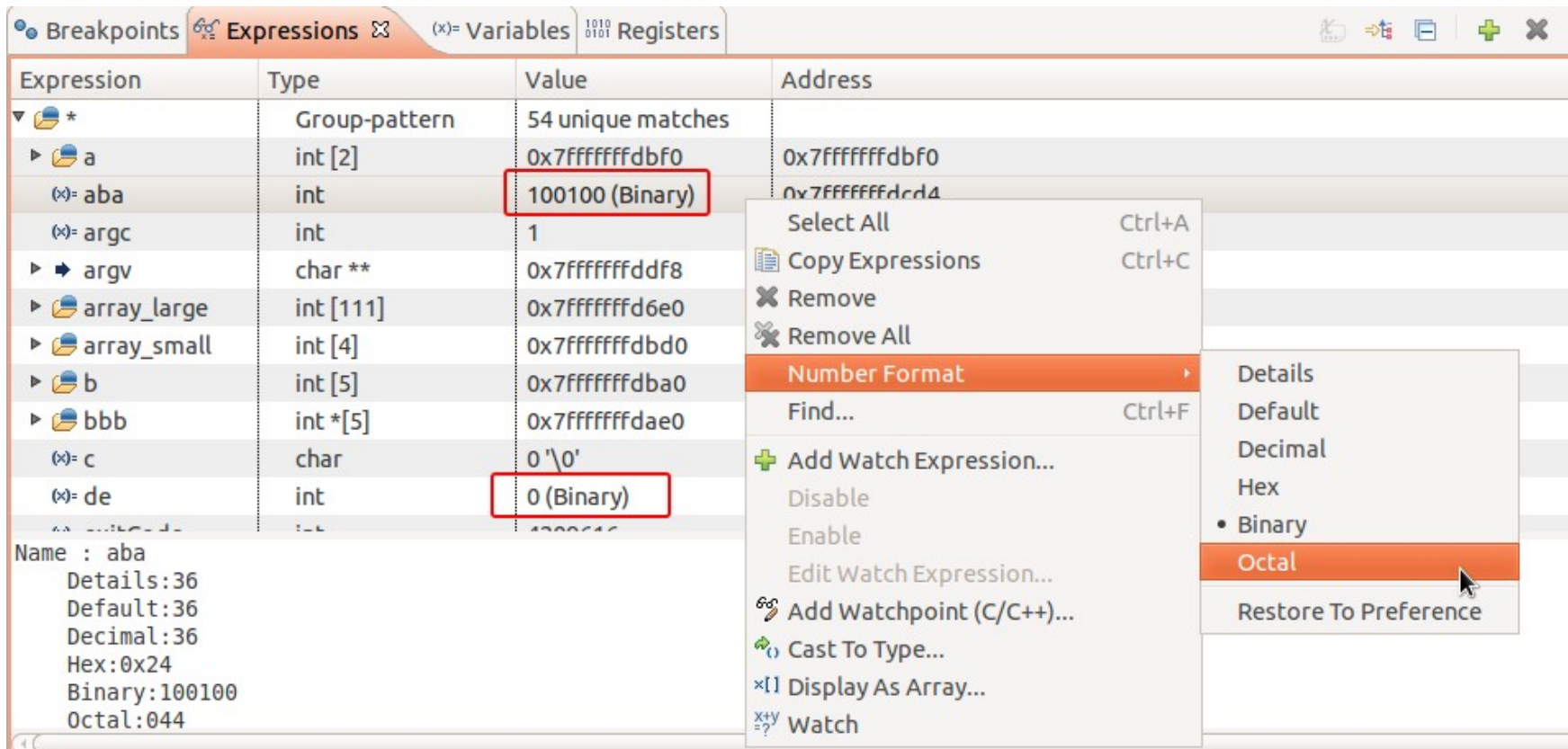


› GDB binary name/version



› Thread Names

- › Ability to set format per element
- › Variables, Expressions, Registers views



The screenshot shows the 'Expressions' window in a debugger. The table below represents the data visible in the window:

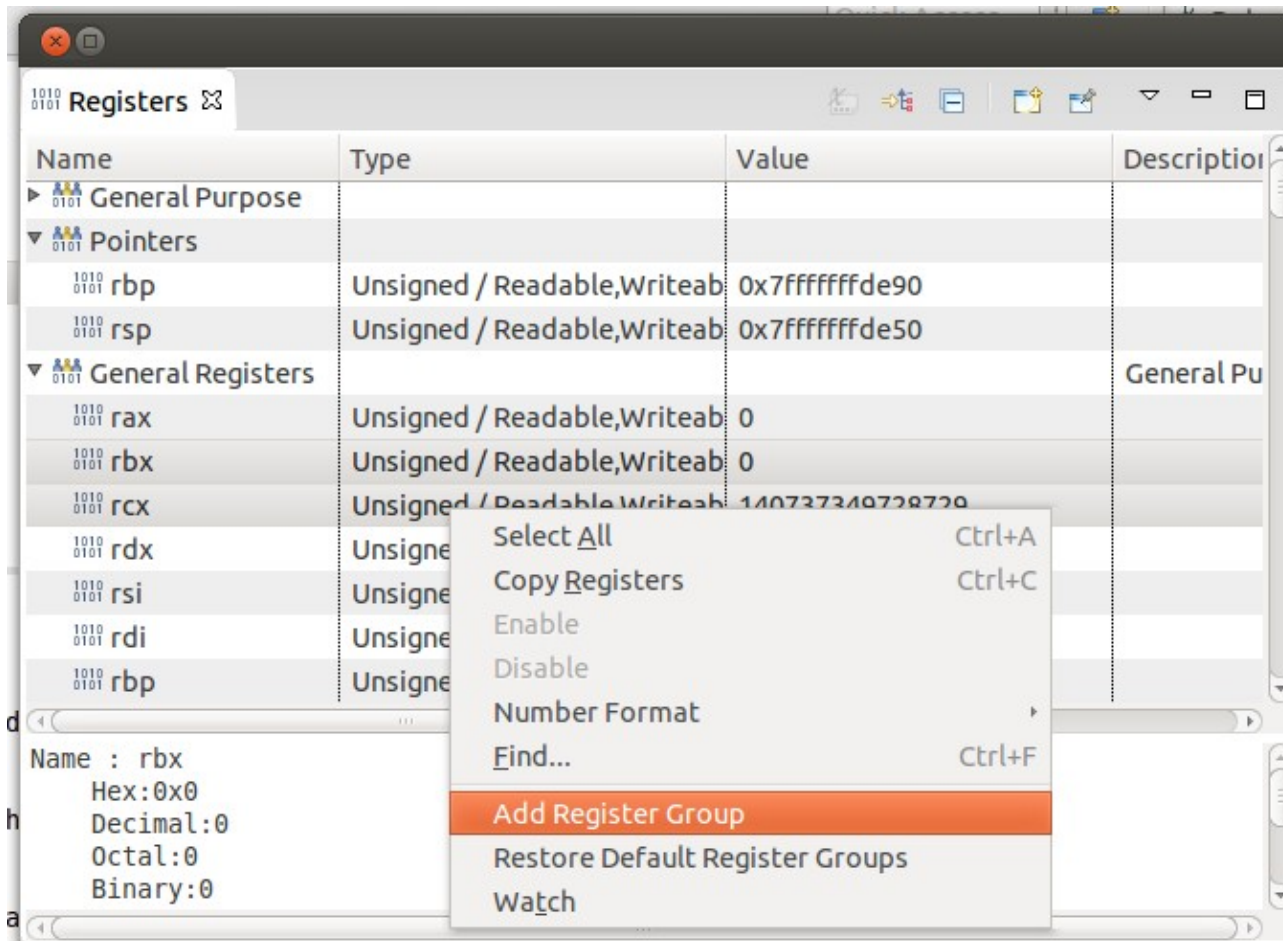
Expression	Type	Value	Address
* (Group-pattern)	Group-pattern	54 unique matches	
a	int [2]	0x7fffffffdbf0	0x7fffffffdbf0
(x)= aba	int	100100 (Binary)	0x7fffffffcd4
(x)= argc	int	1	
argv	char **	0x7fffffffddf8	
array_large	int [111]	0x7fffffff6e0	
array_small	int [4]	0x7fffffffdbd0	
b	int [5]	0x7fffffffdba0	
bbb	int *[5]	0x7fffffffdae0	
c	char	0 '\0'	
de	int	0 (Binary)	

A context menu is open over the 'aba' expression. The 'Number Format' option is selected, and its sub-menu is visible, showing 'Binary' as the active format. Other options in the main menu include 'Select All', 'Copy Expressions', 'Remove', 'Remove All', 'Find...', 'Add Watch Expression...', 'Disable', 'Enable', 'Edit Watch Expression...', 'Add Watchpoint (C/C++)...', 'Cast To Type...', 'Display As Array...', and 'Watch'.

# REGISTER GROUPS



- › Ability to create groups of registers



The screenshot shows a debugger window titled "Registers" with a table of registers. A context menu is open over the "rbx" register, with "Add Register Group" highlighted in orange.

Name	Type	Value	Description
▶ General Purpose			
▼ Pointers			
rbp	Unsigned / Readable,Writeab	0x7fffffffde90	
rsp	Unsigned / Readable,Writeab	0x7fffffffde50	
▼ General Registers			
rax	Unsigned / Readable,Writeab	0	General Pu
rbx	Unsigned / Readable,Writeab	0	
rcx	Unsigned / Readable,Writeab	140737349728720	
rdx	Unsigned		
rsi	Unsigned		
rdi	Unsigned		
rbp	Unsigned		

Context Menu:

- Select All (Ctrl+A)
- Copy Registers (Ctrl+C)
- Enable
- Disable
- Number Format
- Find... (Ctrl+F)
- Add Register Group**
- Restore Default Register Groups
- Watch

Register Details (for rbx):

- Name : rbx
- Hex: 0x0
- Decimal: 0
- Octal: 0
- Binary: 0





# PIN&CLONE FOR VISUALIZER



ERICSSON

- › Ability to pin a Multicore Visualizer to a session
- › Allows to monitor multiple systems concurrently

The screenshot displays an IDE interface with three main components:

- Debug Console (Left):** Shows two application sessions. The top session is 'producer non stop [C/C++ Application]' with a single thread [24657] on core 1, suspended at a break point in `main()` at `producer.cpp:150 0x400f33`. The bottom session is another 'producer non stop [C/C++ Application]' with five threads: Thread [1] 25804 (core 0, suspended at a step point in `main()` at `producer.cpp:169 0x401093`), Thread [2] 25827 (core 3, running), Thread [3] 25830 (core 2, running), Thread [4] 25834 (core 1, running), and Thread [5] 25841 (core 0, running).
- Multicore Visualizer <2> (Middle):** A 2x2 grid of cores (0-3). Core 1 is highlighted in yellow and contains a yellow circle representing thread 24657. Core 0 is highlighted in green.
- Multicore Visualizer <4> (Right):** A 2x2 grid of cores (0-3). Core 0 is highlighted in yellow and contains a yellow circle representing thread 25804. Other threads are shown as green circles: 25841 on core 0, 25834 on core 1, 25830 on core 2, and 25827 on core 3.

At the bottom right, there are tabs for 'Outline' and '(x)= Variables'.

# MINI CORE DUMPS



- › Effort of the Linux Diamon workgroup ([diamon.org](http://diamon.org))
  
- › Mini core dumps:
  - Configurable excerpt of full core dump
  - Space savings (good for embedded)
  - Storage of multiple mini core dumps
  
- › Coming to a Linux distribution in the near future!



ERICSSON



# FUTURE PLANS



ERICSSON

# GLOBAL BREAKPOINTS



› Contribution to Linux Kernel ongoing

Applies to every process

Auto attach when hit

Un-started or short lived process



```
(gdb) gbreak return.cc:14  
Global Breakpoint 6 at 0x80484aa: file return.cc, line 14.
```



ERICSSON

# INTEGRATED GDB CONSOLE



› Coming in 2015!

## ECLIPSE'S GDB-CONSOLE

PROMPT

COMMAND  
HISTORY

SYNCHRONIZED  
WITH GUI

EVENT  
REPORTING

COMMAND  
COMPLETION

INTEGRATED  
OR  
STAND-ALONE

Process Thread Core (PTC) sets control groups of debug elements:

- Step threads numbered between 34 and 59

```
(gdb) step .34-59
```

- Step all threads running on core 2

```
(gdb) step @2
```

- Stop everything running on cores 5 to 7, preventing new threads from being started

```
(gdb) interrupt *.future@5-7
```

