Process Modeling Principles

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Process Modeling Principles

Context of this work





- The present courseware has been elaborated in the context of the MODELPLEX European IST FP6 project (<u>http://www.modelplex.org/</u>).
- Co-funded by the European Commission, the MODELPLEX project involves 21 partners from 8 different countries.
- MODELPLEX aims at defining and developing a coherent infrastructure specifically for the application of MDE to the development and subsequent management of complex systems within a variety of industrial domains.
- To achieve the goal of large-scale adoption of MDE, MODELPLEX promotes the idea of a collaborative development of courseware dedicated to this domain.
- The MDE courseware provided here with the status of open-source software is produced under the EPL 1.0 license.



Outline

- Basic concepts of process modeling
- Comparison of process technology domains
- Survey of UML-Based software process modeling languages



I - Basic concepts of process modeling [Bendraou07a]

- Process
- Process Model
- Process Modeling Language





Process: a general definition

- ISO 9000 Quality Management, 1998 [ISO98]
 - "A process uses resources to transform inputs into outputs. In every case, inputs are turned into outputs because some kind of work, activity or function is carried out"
- The term "process" is used in various domains (and by various communities in each domain)
 - Definitions may differ slightly or may be completely different from one domain into another
 - e.g. Computer Science domain Vs. Chemical Industry domain
- We focus on three communities of the computer and information science domain
 - Workflow management community
 - Business Process Management community
 - Software Process Engineering community





Process definition in Workflow management community

- Workflow Management Coalition, Terminology and Glossary, WFMC-TC-1011, 1999 [WFMC99]
 - "a process is a formalized view of a business process, represented as a coordinated (parallel and/or serial) set of process activities that are connected in order to achieve a common goal"
 - "a business process is a set of one or more linked procedures or activities, which collectively realize a business objective or policy goal, normally within the context of an organizational structure defining functional roles and relationships"



Process definition in Business process management community

- Many definitions, e.g. [Bastida05], [Davenport93], [Johansson93], [OMG06]
- [Davenport93]: most representative definition (in our view)
 - "a business process is a structured, measured set of activities designed to produce a specific output for a particular customer or market. It implies strong emphasis on how work is done within an organization, in contrast to a product focus's emphasis on what. A **process** is thus a specific ordering of work activities across time and space, with a beginning and an end, and clearly defined inputs and outputs: a structure for process actions"



Process definition in Software Process Engineering community

- Many definitions, e.g. [Lonchamp93], [Humphrey89], [Sommerville07], [Fuggetta00], [OMG05], [ISO06]
- [Lonchamp93] : most representative definition
 - "a software process is the set of partially ordered process steps, with sets of related artifacts, human and computerized resources, organizational structures and constraints, intended to produce and maintain the requested software deliverables"
- [Humphrey89] : most cited in literature
 - "a software engineering process is the total set of software engineering activities needed to transform a user's requirements into software"



Process definition: Summary

• Similarities between the three communities

 Process: (roughly) a set of activities required to transform inputs into outputs

Differences between the three communities

- The objectives the process tends to attain
 - e.g. a reliable product or service, an added value in terms of benefits or customer satisfaction, a rigorous agent coordination, etc.
- The means and vocabulary are proper to each process domain
- The result of applying the process



Process Models

• [Curtis92]

 "a process model is an abstract description of an actual or proposed process that represents selected process elements that are considered important to the purpose of the model and can be enacted by a human or a machine"

• [Scacchi01]

- A software process model represents a networked sequence of activities, objects, transformations and events that embody strategies for accomplishing software evolution
- Constituents of software process models
 - Activity, artifact, role, human, tool



Process Models - Purposes

- Facilitate human understanding and communication
- Facilitate process reuse and repeatability
- Support of process analysis and improvement
- Support process management (process's status)
- A basis automate agents coordination and guidance
- A basis to automate execution support of the
- process (automation of repetitive and non interactive steps)



Process Models - views (1)

- One view cannot capture all process concerns!
- The activity view: focuses on the types, structure and properties of the activities in the process and their dependencies.
 - Use: Process understanding and reasoning, scheduling purposes and monitoring, possibly a basis for process automation, etc.;
- The **product** view: describes the types, structure and properties of process's artifacts.
 - Use: identification of process's deliverables, relations and dependencies between process's artifacts, the impact of an artifact changes on the other artifacts, etc.;



Process Models - views (2)

- The **resource** view: describes the resources (human or physical) either needed from or supplied to the process, which is relevant from a managerial perspective;
 - Use: project planning, resource allocations, etc.
- The **role** view: describes a particular set of resources, namely skills that performers supply and the responsibilities they accept.
 - Use: Process planning and management, access rights affectations, etc..



Process Modeling Languages

• [Zamli01]

- "a process modeling language is a language used to express process models"
- Process modeling language (PML) requirements
 - From the consideration: The PML is a modeling language
 - Expressiveness (semantic richness), understandability, modularity
 - [Conradi95], [Kellner89]
 - From the consideration: The PML is a programming language
 - Executability, formality
 - [Osterweil87]



II - Comparison of process technology domains [Bendraou07b]

Process definition and goal of modeling processes Process composition Domain and process characteristics Process model elements and domain's context and scope Relationship with other domains





Process definition and goal of modeling processes

		Software Process Engineering (SPE)	Business Process Management (BPM)	Workflow Management (WfM)
Definition of the term Process		The set of partially ordered process steps, with sets of related artifacts, human and computerized resources, organizational structures and constraints, intended to produce and maintain the requested software deliverables [Lonchamp93]	A specific ordering of work activities across time and space, with a beginning and an end, and clearly defined inputs and outputs. Processes are the structure by which an organization does what is necessary to produce value for its customers [Davenport93]	A formalized view of a business process, represented as a coordinated (parallel and/or serial) set of process activities that are connected in order to achieve a common goal [WFMC99]
Goals of Modeling Process	Prim- ary Goal	To facilitate and to support the development of high-quality software more quickly and at lower cost	Creation/addition of Value for the customer and for the organisation	Automatic routing of artifacts across process activities and participants
Det ta	Second ary Goals	Process planning, understanding, analysing, measuring, configuring, reusing, executing and improving	Support for human understanding, communication, process improvement, analysis, simulation and execution	Saving of time by automatic task and artifacts affectations, detection of process bottlenecks



Process composition

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	Software Process Engineering (SPE)	Business Process Management (BPM)	Workflow Management (WFM)
Process Composition (Sub-Processes or Phases)	The Software Production Process: represents the process being actually performed by software developers and tools The Meta-Process: consists of the activities of modeling the process, managing the process, support for its execution and improvement	The Core Process: the primary activities that converted raw materials into finished products and sold and delivered them The Support Process: the activities of process automation, managing resource and process, analysis and improvement	There is no firm consensus in the literature on process phases in the Workflow domain. The WfMC define two phases: Process Definition Phase: designates the time period when manual and/or automated (workflow) descriptions of a process are defined and/or modified electronically Process Execution Phase: the time period during which the process is operational, with process instances being created and managed



Domain and process characteristics

	Software Process Engineering (SPE)	Business Process Management (BPM)	Workflow Management (WFM)
Domain and Process Characteristics	 complex exception driven highly unpredictable since they depend too much on too many people and circumstances Not all activities are supported by automated tools They depend on communication, coordination and cooperation within a predefined framework Their success depends on user involvement and the coordination of many roles They may take a long time and are subject to changes during this time 	 may cross functional/ organisational boundaries High degree of natural concurrency—many interrelated tasks are running at any given point of the business process There is a requirement to monitor and manage the overall business process complex, highly dynamic and unpredictable often long running need user interactions may need to migrate in the event of hardware failure or for performance stateful they have customers (internal or external) 	 Workflow systems are suitable for supporting rigidly structured, well-defined and repeatable business processes Processes are more often implemented in terms of proprietary code and procedures Business rules are hard- coded. Once the process execution is lunched, it is not possible to modify them Workflow systems are tightly coupled through customized APIs with software and applications used during the process Workflows are limited in modeling all aspects of business processes Not all workflow systems provide graphical representations

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Process Modeling Principles

Process model elements and domain's context and scope

		Software Process Engineering (SPE)	Business Process Management (BPM)	Workflow Management (WFM)
Process Model Elmt	General Process Element	Activity, Artifact, Role, Tool and Agent	Activity, Artifact, Role, Tool and Agent	Activity, Artifact, Role, Tool and Agent
	Domain- specific Process Element	Deliverable, Constraint, Milestone, Guidance, Team, Phase, Iteration, Lifecycle, etc.	Organizational Unit or Entity, Customer, Software, Goal, Process Owner, Service, Business Rule, Event, Message, Condition, Date, Transaction, Sub-Process, Time, etc.	Work Item, Work List, Task (automated activity), Instance (of process or activity), Deadline, Procedure, Rule, Application, Event, etc.
Domain's context and scope		Organisations having as main business the development and maintenance of software. In addition, organisations that tend to retain their expertise and strategic business by developing their own software. The scope of the process is the organisation.	Any organisation, what ever its business, that wants to create/add value to its customers. Business processes span many organization's units as well as many other organizations	Workflows are often Organisation/Department specific



Relationship with other domains

	Software Process Engineering (SPE)	Business Process Management (BPM)	Workflow Management (WFM)
Relationship with other domains	 Software Processes are special cases of Business Processes. Software Processes use the Workflow technology to automate the routing of artifacts, the coordination of process activities and roles 	 A Business process can be a Software Process since the BPM domain is richer than the SPE. BPM is a superset of the Workflow technology. That latter is used to automate process's repeatable tasks and for artifacts routing 	- The Workflow Technology is used by BPM and by SPE to automate process's repeatable tasks and for routing artifacts.



III - Survey of UML-Based software process modeling languages

UML as a basis for Process Modeling Language SPEM1.1 SPEM2.0 Framework specialization approaches Two layers approaches Combining meta-modeling and executability





UML as a Process Modeling Language (PML)?

- A Privileged candidate as PML
- Understandability
 - High-Level Constructs and Graphical Representations
 - Multiple perspectives/views
 - Diagrams suitable for process modeling: Class diagrams, Activity and State machine diagrams
- Expressiveness
 - Concepts and mechanisms to ensure Proactive & Reactive Control
 - Ensures more than 16/20 control flow patterns [Wohed05],
 - Advanced elements such as loops, conditional branches and exceptions
- Executability
 - Concepts with execution semantics (Activity & Action packages)
 - However no universally UML virtual machine adopted!
- Last but not least: UML is a Standard and a widely adopted formalism
 - Easier adoption
 - Leveraging existing tools and training supports



Survey on UML-based SPMLs - Evaluation Criteria

• Expressiveness (Semantic Richness)

- Description of basic process elements
 - Activity, Artifact, Role, Human and Tool
- Activities and steps sequencing
 - Proactive control Vs. Reactive control

• Understandability

- Code like descriptions Vs graphical representations
- Multiple perspectives

Modularization

• The ability to combine different chunks of processes



Survey on UML-based SPMLs - Evaluation Criteria

• Executability

- Constructs with operational semantics
- Support of process execution and simulation

• Flexibility

- To be able to adapt and customize your Software Process to specific projects
 - Adding new kinds of process elements
 - E.g., roles, artifacts, activities, etc.
- Extending the SPML at lower costs
 - No need to build a new interpreter/compiler for the SPML
- Humans as deciders for the process workflow
 - Modification of the process model at runtime



SPMLs concerned by the survey

- Standards
 - SPEM1.1 [OMG05]
 - SPEM2.0 [OMG07a]
- Framework specialization approaches
 - Di Nitto's et al. Approach [Di Nitto02]
 - Promenade [Franch98]
- Two layers approaches
 - Chou's Approach [Chou02]
- Combining meta-modeling and executability
 - UML4SPM [Bendraou06]



Standards - SPEM1.1

• the OMG's standard for software process modeling

- Adopted by early 2005
- Comes in form of a MOF 1.3-compliant metamodel that extends concepts from UML1.4 and an UML1.4 Profile
- The building block of the SPEM metamodel is the Process Structure package
 - defines the main structural elements from which a process description may be constructed



Standards - SPEM2.0

- The recently adopted revision of SPEM1.1 [OMG07a]
- SPEM2.0 comes with a new attractive vision
 - Separating all the aspects, contents and materials related to a software development methodology from their possible instantiation in a particular process
- SPEM2.0 comes in the form of MOF-compliant metamodel that reuses UML2.0 Infrastructure and UML2.0 Diagram Interchange specifications.
 - No concept from the UML2.0 Superstructure [OMG 07b] is reused.
 - Was specified as a mandatory requirement in the RFP!!!
 - The standard comes also in form of a UML Profile
 - The OCL (Object Constraint Language) rules were not provided with the profile.



Framework specialization approaches

- Principles : SPMLs are the result of the specialization of an Object-Oriented framework, with a modeling layer in UML and an implementation layer partially generated from the UML layer
- These approaches does neither provide a new metamodel nor extend the UML metamodel
 - The UML class diagram is used as a mean to represent process constituents in terms of UML classes
 - The Activity diagram is used to represent the flow of work
 - The state machine diagrams (if used) to represent product and activity states
- Main proposition: Di Nitto and Promenade approaches



Two layers approaches - Chou's approach

- Principle: UML diagrams are used for documenting and modeling the process. A programming language is used to represent these descriptions in a machine readable format
 - No automatic code generation is provided!
- Main proposition: the Chou's approach:
 - The UML class and activity diagrams are used for modeling the process
 - A proprietary programming language is used to support process execution



Combining meta-modeling and executability - UML4SPM Language

- UML4SPM comes in form of a MOF-compliant metamodel which extends a subset of UML2.0 (Activity and Action packages)
 - A metamodel, a notation and an execution semantics
- Provides the possibility to define executable and simulable software process models



Process Modeling Principles

Summary of the survey of current UML-Based SPMLs

Ар	proaches	SPEM1.1	SPEM2.0	Di Nitto's et al.	Promenade
Requirer	nents			Approach	
Expres	siveness				
Process	s Elements		Depends on the Compliance point used	Instances of the UML1.3 <i>Class</i> metaclass	Instances of the UML1.3 <i>Class</i> metaclass
	Activity	Work Definition, Activity	Activity / Task Definition	Activity	Task
	Role	Process Role	Role Use / Role Definition	No	Role
	Artifact	WorkProduct	WorkProduct Uses / WorkProduct Definition	Artifact	Document
	Agent	No	No	Human Agent	Agent
	Tool	No	Tool Definition	Software Agent	Tool
Activitie s/ Actions	Proactive Control	<i>start-start, finish-start</i> or <i>finish-finish</i> . The <i>start-</i> <i>finish</i> is lacking	start-start, finish-start or finish-finish and start- finish	<i>finish-start</i> and <i>start-start.</i> <i>finish-finish</i> and <i>start-finish</i> are lacking	<i>start-start, finish-start</i> or <i>finish-finish</i> is lacking
Coordina tion	Reactive Control	No	No	Use of events	No
Exception Handling		Not addressed	Not addressed	Not addressed	Not addressed
Understandabilit y		Good.	Lack. Very complex. One has to deal 3 compliance points, 7 packages and 75 metaclasses.	Lack. No link between the diagrams.	Lack. Process modeler has to combine between class diagrams and precedence graph. No link between the two diagrams

Summary of the survey of current UML-Based SPMLs

Approaches	SPEM1.1	SPEM2.0	Di Nitto's et al.	Promenade
			Lack. No details on how the code is generated and how different information from the different diagrams are	
Executability	Lack. Out of scope	Lack. Not addressed.	integrated to the Java code. If the state diagram is not complete, code has to be added manually after generation	Lack. Not addressed
Modularization	Lack. A <i>Unification</i> phase is needed (i.e., renaming of process elements)	Good. Use of Variability mechanisms.	Not addressed	Lack. Based on renaming classes from different class diagrams
Metamodel/ Profile	A MOF-Compliant metamodel extending UML 1.4 concepts / A UML1.4 Profile is proposed	A MOF-Compliant metamodel extending the UML2.0 Infrastructure / A UML2.0 Profile Lack. OCL constraints are not provided	Lack. No metamodel, no profile provided. Authors provide a predefined UML1.3 class diagram	Lack. No metamodel, no profile provided. Authors provide a predefined UML1.3 class diagram



Summary of the survey of current UML-Based SPMLs

Approaches	UML4SPM	
Requirements		
Semantic Richness		
Process Elements		
Activity	Software Activity. Many used-defined kinds can be added thanks to "kind" metaclass	
Role	Responsible Role	
Artifact	WorkProduct	
Agent	Agent Agent and Team	
Tool	Tool	
Activities/Actions Coordination		
Proactive Control	Ensured thanks to the combination of control flow, object flow, Invocation Actions and control nodes. Kinds of precedence ensured: start-start, finish-start or finish-finish and start-finish.	
Reactive Control	Ensured through events (Message, Change and Time events) and actions (AcceptEvent and SendSignal actions)	
Exception Handling	Use of RaiseExceptionAction and ExceptionHandler concepts	
Advanced Constructs (Tool Invocations, Agent Communication, Loops, Conditionals)	Loops, Conditional, Decision Nodes, DataStoreNode (WorkProduct persistency and versioning)	

Process Modeling Principles

Summary of the survey of Current UML-Based SPMLs

Approaches	UML4SPM
Requirements	
Understandability	Good: Simple metamodel with a minimal set of concepts, reuse of UML2.0 diagrams with a minor customization in order to represent features proper to software process modeling. Requires a minimum knowledge of UML2.0
Precision	Good: Two levels of abstractions. Process view for a global view of process's activities and Activity view for a detailed description of the activity in terms of actions. The unit of work is the Software Activity (can be specialized using the "Kind" metaclass i.e., a process, a phase, iteration, etc.). Action is the atomic unit of work in UML4SPM.
Executability	Good: Two approaches proposed. The first, transformation of UML4SPM process models towards BPEL for execution. The second, direct process model execution using UML4SPM process engine. Lack: Need for configuration phase in the BPEL approach. Lack of resource management support with the current UML4SPM process engine
Modularization	Through the use of CallBehaviorAction in order to compose between different activities. More configuration in case of complete process models.
Formality	Translational semantics to Petri-nets approach possible
Metamodel/ Profile	A MOF-Compliant metamodel extending UML2.0 Superstructure concepts. No profile is proposed.



Summary



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